Booting into Breaches

Hunting Windows SecureBoot's Remote Attack Surfaces

Azure Yang @ CyberKunlun

About me

- Azure Yang @4zure9

Security Researcher @ Cyber Kunlun | MSRC MVR(2022–2025)

- Started journey into Windows security from late 2021
- Discovered **79 public CVEs** in Windows security, specializing in bootloaders, remote vulnerabilities. Ranked **#5 on MSRC's 2024/2025 annual Windows Leaderboard** and **#2 in 2023Q4** for SecureBoot research.
- Retired CTF player, **DEF CON CTF Black Badge** owner.
- Blending offensive expertise into defensive evolution.

Agenda

- **Background**
- Attack surface in bootloader
  - Network protocol
  - BCD Registry
  - Security Policy
  - Filesystem
  - Logic flaw
- How to fuzz
- Attack surface beyond bootloader
- Future Work & Take Aways

Why Explore SecureBoot?

- Exploring unknown area is attractive for researcher

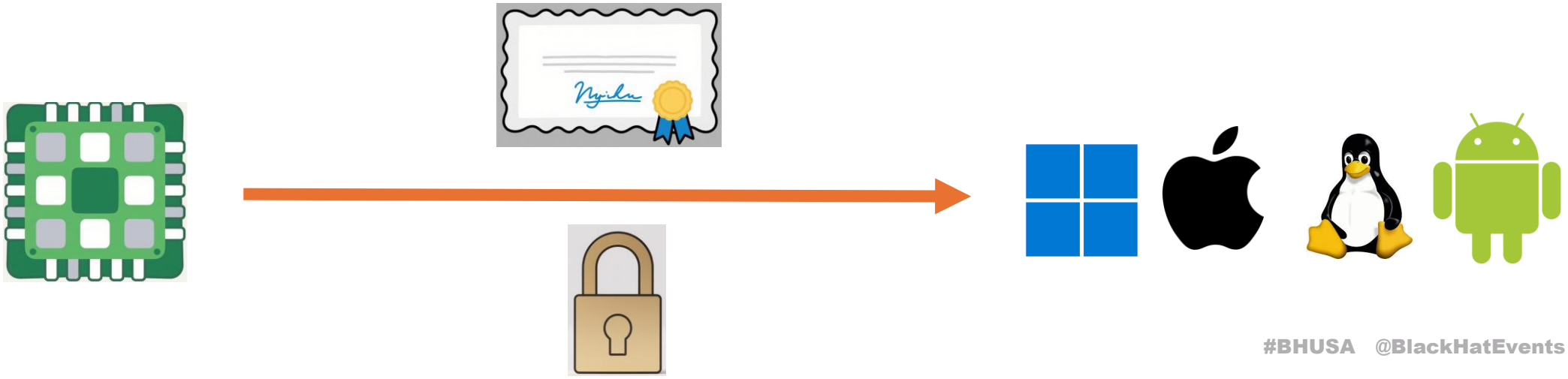
> Security is, I would say, our top priority because for all the exciting things you will be able to do with computers - organizing your lives, staying in touch with people, being creative - if we don't solve these security problems, then people will hold back.
>
> *— Bill Gates*

- The foundation of computer security starts with SecureBoot process
- SecureBoot vulnerabilities in Windows is rare in past decade.

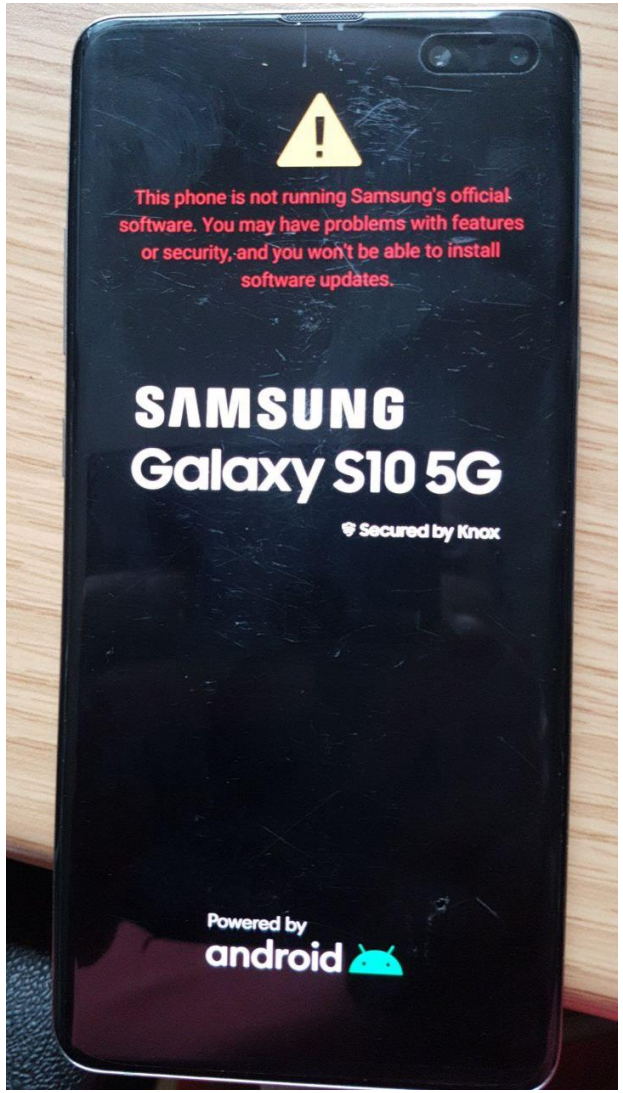
SecureBoot – The bigger picture

- Mobile – Hardware lockout implementation
- PC – UEFI

- Using digital signatures and certificates to establishing a chain of trust from hardware to OS

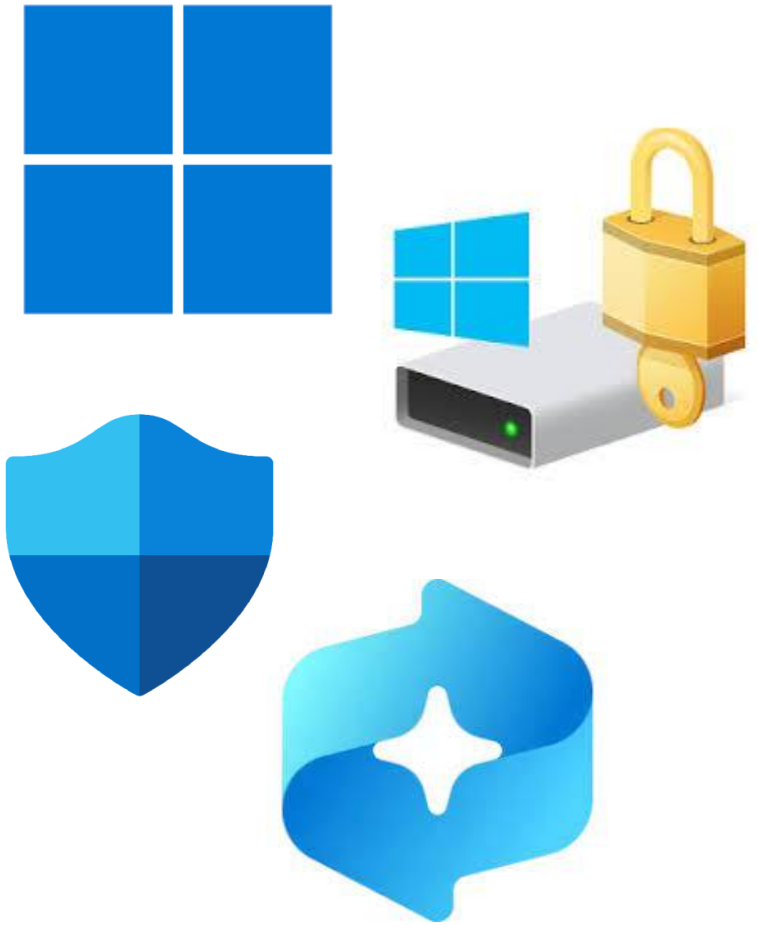


Mobile Secureboot



SecureBoot – Where is enforced

Windows Feature	Secure Boot Required?	Notes
Windows 11 Installation/Upgrade	Yes (capable)	Must be Secure Boot capable, recommended to enable
BitLocker Device Encryption	Strongly recommended	Protects boot chain integrity
Credential Guard	Yes	Depends on Secure Boot for trusted boot
Device Guard	Yes	Uses Secure Boot for code integrity
Early Launch Anti-Malware (ELAM)	Yes	Ensures trusted anti-malware drivers load first
Measured Boot	Yes	Relies on Secure Boot for integrity checks
Recall (Copilot+ PCs)	**Yes**	Requires Secure Boot, BitLocker, and Windows Hello



What makes the SecureBoot breaches

- Despite fixed in code and the updates has already been shipped, all my 32 Secure Boot Vulnerabilities findings still exploitable by default

- PCA2011 gets expired in 2026
- PCA2023

- UEFI var DBX 32K limit
- Compatibility issue

Previous research

Golden Key's unlock attack

Fixed in	CVE	Title	In wild	Score	CVSS	
2016-Jul	CVE-2016-3287	Secure Boot Security Feature Bypass Vulnerability	FALSE	6.2	CVSS:3.0/	AV:P
2016-Aug	CVE-2016-3320	Secure Boot Security Feature Bypass Vulnerability	FALSE	6.6	CVSS:3.0/	AV:P
2016-Nov	CVE-2016-7247	Secure Boot Component Security Feature Bypass Vulnerability	FALSE	6.2	CVSS:3.0/	AV:P
2019-Sep	CVE-2019-1294	Windows Secure Boot Security Feature Bypass Vulnerability	FALSE	5.3	CVSS:3.0/	AV:P
2019-Oct	CVE-2019-1368	Windows Secure Boot Security Feature Bypass Vulnerability	FALSE	4.9	CVSS:3.0/	AV:P
2020-Feb	CVE-2020-0689	Microsoft Secure Boot Security Feature Bypass Vulnerability	FALSE	8.2	CVSS:3.0/	AV:L
2022-Jan	CVE-2022-21894	Secure Boot Security Feature Bypass Vulnerability	FALSE	4.4	CVSS:3.1/	AV:L
2023-May	CVE-2023-24932	Secure Boot Security Feature Bypass Vulnerability	TRUE	6.7	CVSS:3.1/	AV:L

- About Attack vector
  - (P)hysical
  - (L)ocal
  - (R)emote
  - (A)djacent

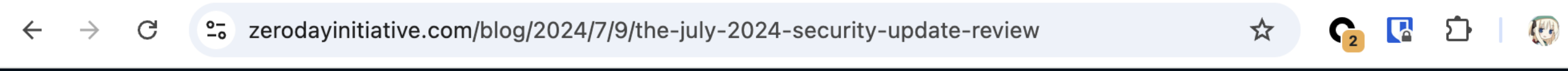
Used by BlackLotus bootkit malware

My findings

There's only 56 Secure Boot SFB from 2016-2025

1	2024-Apr	CVE-2024-20688	Secure Boot Security Feature Bypass Vulnerability	7.1	CVSS:3.1/AV:A/AC:H/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
2	2024-Apr	CVE-2024-28896	Secure Boot Security Feature Bypass Vulnerability	7.5	CVSS:3.1/AV:A/AC:H/PR:N/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
3	2024-Apr	CVE-2024-28898	Secure Boot Security Feature Bypass Vulnerability	6.3	CVSS:3.1/AV:A/AC:H/PR:H/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
4	2024-Apr	CVE-2024-20689	Secure Boot Security Feature Bypass Vulnerability	7.1	CVSS:3.1/AV:A/AC:H/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
5	2024-Apr	CVE-2024-26171	Secure Boot Security Feature Bypass Vulnerability	6.7	CVSS:3.1/AV:L/AC:L/PR:H/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
6	2024-Apr	CVE-2024-26175	Secure Boot Security Feature Bypass Vulnerability	7.8	CVSS:3.1/AV:L/AC:L/PR:L/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
7	2024-Apr	CVE-2024-26180	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
8	2024-Apr	CVE-2024-26189	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
9	2024-Apr	CVE-2024-26240	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
10	2024-Apr	CVE-2024-28925	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
11	2024-Apr	CVE-2024-28897	Secure Boot Security Feature Bypass Vulnerability	6.8	CVSS:3.1/AV:A/AC:L/PR:H/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
12	2024-Apr	CVE-2024-29061	Secure Boot Security Feature Bypass Vulnerability	7.8	CVSS:3.1/AV:L/AC:L/PR:L/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
13	2024-Apr	CVE-2024-29062	Secure Boot Security Feature Bypass Vulnerability	7.1	CVSS:3.1/AV:A/AC:H/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
14	2024-Apr	CVE-2024-28923	Secure Boot Security Feature Bypass Vulnerability	6.4	CVSS:3.1/AV:L/AC:H/PR:H/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
15	2024-Jul	CVE-2024-28899	Secure Boot Security Feature Bypass Vulnerability	8.8	CVSS:3.1/AV:A/AC:L/PR:N/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
16	2024-Jul	CVE-2024-37969	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
17	2024-Jul	CVE-2024-37970	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
18	2024-Jul	CVE-2024-37974	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
19	2024-Jul	CVE-2024-37981	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
20	2024-Jul	CVE-2024-37986	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
21	2024-Jul	CVE-2024-37987	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
22	2024-Jul	CVE-2024-26184	Secure Boot Security Feature Bypass Vulnerability	6.8	CVSS:3.1/AV:A/AC:H/PR:L/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
23	2024-Jul	CVE-2024-37971	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
24	2024-Jul	CVE-2024-37972	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
25	2024-Jul	CVE-2024-37973	Secure Boot Security Feature Bypass Vulnerability	8.8	CVSS:3.1/AV:A/AC:L/PR:N/UI:N/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
26	2024-Jul	CVE-2024-37975	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
27	2024-Jul	CVE-2024-37977	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
28	2024-Jul	CVE-2024-37978	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
29	2024-Jul	CVE-2024-37988	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
30	2024-Jul	CVE-2024-37989	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
31	2024-Jul	CVE-2024-38010	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C
32	2024-Jul	CVE-2024-38011	Secure Boot Security Feature Bypass Vulnerability	8	CVSS:3.1/AV:A/AC:L/PR:N/UI:R/S:U/C:H/I:H/A:H/E:U/RL:O/RC:C

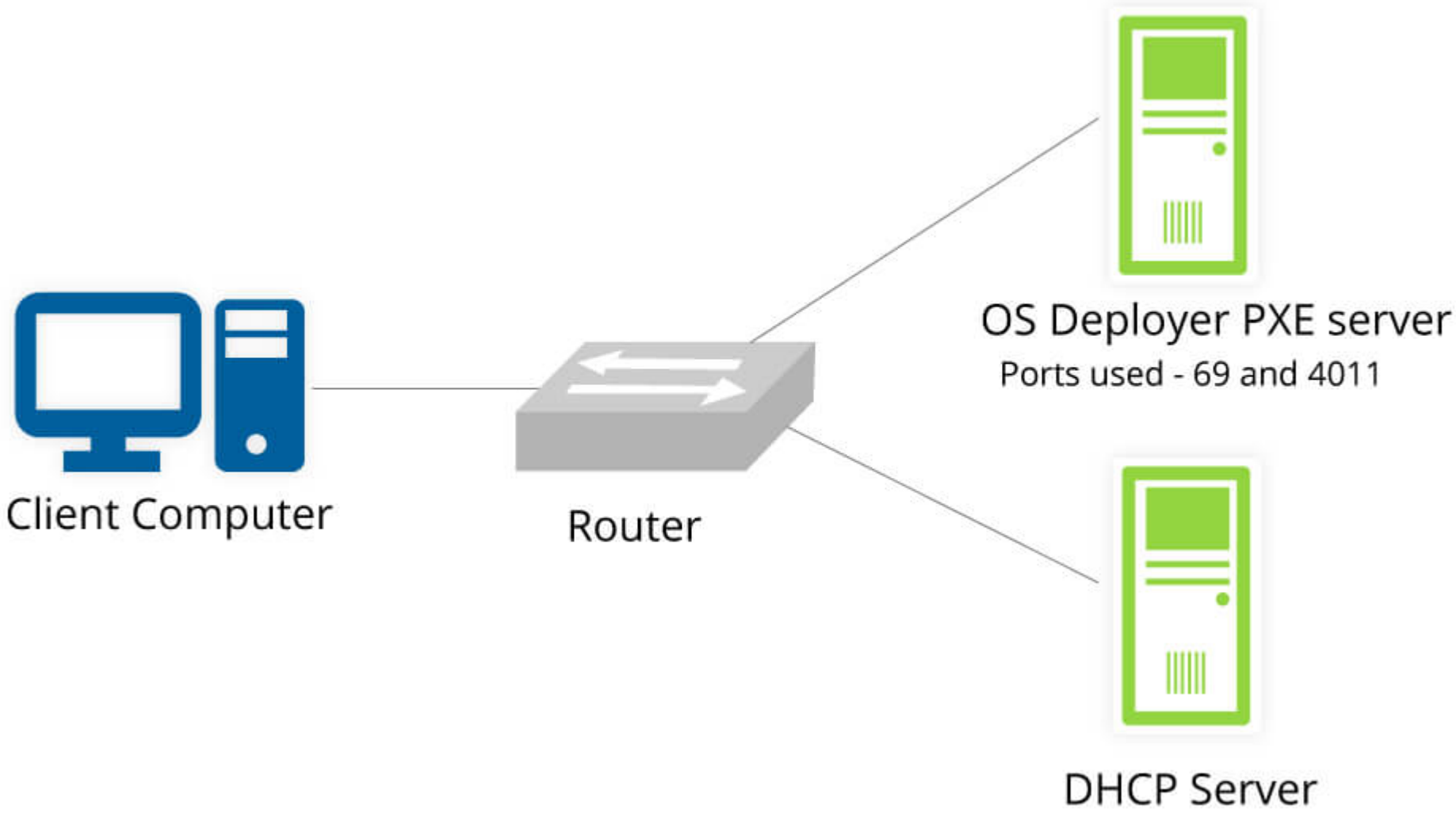
Reflections on Research Impact



ZERO DAY INITIATIVE

There are also two dozen fixes for security feature bypass (SFB) bugs, although I think we need to rename a component. Between 23 fixes in April and 20 more this month, I don't think we can really call it *Secure* Boot anymore. Even worse, all but two of these could be exploited by an Adjacent attacker with LAN access to the target. Oof. I'm calling this feature "Protected Boot" rather than "Secure Boot". The SFB bug in BitLocker requires physical access, but BitLocker is specifically designed to prevent this sort of attack, so...er...not good.

How AV:A possible?

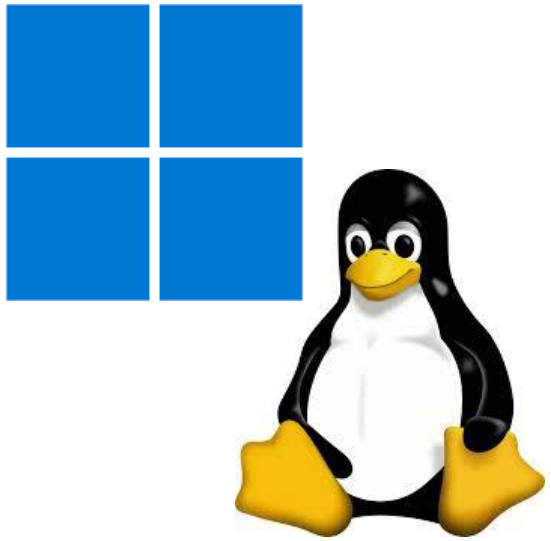


Define Secure boot SFB in Windows

- Before secure boot, Microsoft doesn't acknowledge vulnerabilities in bootloader.
- With Secure Boot, bootloader issue can get a CVE
- Secure Boot is a security feature of Windows
- Vulnerabilities in Secure Boot are security feature bypass
  - It can be remote
  - It can be without user interaction
  - It can be preauth
  - It can be Remote Code Execution/Information Leak
  - It can't be Denial of Service

Impact

- Most of PC with UEFI Secure boot enabled
  - Linux
  - Windows



- B(ring) Y(our) O(wn) B(ootloader)
  - Can be from adjacent network
  - Can be preauth
  - Exploitable by default in many scenario
  - Exploitable until PCA2011 expire or added to DBX

Summary of my research

- 55 unique reports
- Duplicate cases are already removed
- All reported cases can be carried by **unauthenticated attacker from network**.
- By finding method
  - Audit: 35
  - Fuzzing: 20
- By attack surface
  - BCD Registry: 25
  - Filesystem: 16
  - Network protocol: 6
  - Windows Kernel: 5

ID	Attack Surface	Compomnet	method	CVE	Type
1	Network protocol	PXE Bootloader	Audit	CVE-2024-20688	Stack OOB W
2	Network protocol	PXE Bootloader	Audit	CVE-2024-20689	Stack OOB W
3	Network protocol	PXE Bootloader	Audit	-	DoS
4	Network protocol	PXE Bootloader	Audit	CVE-2024-28925	Recursive Calling
5	Network protocol	PXE Bootloader	Audit	CVE-2024-26180	Recursive Calling
6	BCD Element Processing	Bootloader	fuzzing	CVE-2024-26175	Heap OOB W
7	BCD Element Processing	Bootloader	fuzzing	CVE-2024-37971	Recursive Calling
8	BCD Element Processing	Bootloader	fuzzing	CVE-2024-37970	Heap OOB W
9	BCD Registry structer	Bootloader	fuzzing	CVE-2024-37972	Heap OOB W
10	BCD Element Processing	Bootloader	fuzzing	CVE-2024-28896	Stack OOB W
11	BCD Element Processing	Bootloader	Audit & fuzzing	CVE-2024-28897	Arbitrary Memory W
12	BCD Element Processing	Bootloader	fuzzing	CVE-2024-28923	Heap OOB W
13	BCD Element Processing	Bootloader	Audit & fuzzing	CVE-2024-37973	Recursive Calling
14	BCD Element Processing	Bootloader	Audit & fuzzing	CVE-2024-29061	Stack OOB W
15	BCD Element Processing	Bootloader	Audit	CVE-2024-37969	Info leak
16	BCD Element Processing	Bootloader	Audit	CVE-2024-37974	Heap OOB W
17	BCD Element Processing	Bootloader	Audit	?	Recursive Calling
18	BCD Element Processing	Bootloader	Audit	CVE-2024-26171	Heap OOB W
19	BCD Element Processing	Bootloader	Audit	CVE-2024-37970	Heap OOB W
20	Network protocol	Bootloader	Audit	CVE-2024-37975	Integer Overflow
21	BCD Element Processing	Bootloader	Audit	?	Arbitrary Memory W
22	BCD Element Processing	Bootloader	Audit	CVE-2024-37978	Heap OOB W
23	BCD Element Processing	Bootloader	Audit	CVE-2024-26240	Calling Stack
24	BCD Element Processing	Bootloader	Audit	CVE-2024-37981	Heap OOB W
25	BCD Element Processing	Bootloader	Audit	CVE-2024-26189	Recursive Calling
26	Security Policy	Bootloader	Audit	-	Logical
27	BCD Element Processing	Bootloader	Audit	CVE-2024-28897	Heap OOB W
28	BCD Element Processing	Bootloader	Audit	CVE-2024-26175	Heap OOB W
29	BCD Element Processing	Bootloader	Audit	CVE-2024-26175	Heap OOB W
30	BCD Element Processing	Bootloader	Audit	CVE-2024-26175	Heap OOB W
31	BCD Element Processing	Bootloader	Audit	CVE-2024-28898	Recursive Calling
32	BCD Element Processing	Bootloader	Audit	CVE-2024-37986	Heap OOB W
33	Architecture issue	Bootloader	Audit	-	Logical
34	WIM filesystem	Bootloader	fuzzing	CVE-2024-37987	Invalid Pointer Deref
35	WIM filesystem	Bootloader	Audit	CVE-2024-37988	Heap OOB W
36	WIM filesystem	Bootloader	Audit	CVE-2024-37989	Arbitrary Memory W
37	WIM filesystem	Bootloader	Audit	CVE-2024-38010	Heap OOB W
38	WIM filesystem	Bootloader	fuzzing	-	DoS
39	WIM filesystem	Bootloader	fuzzing	-	DoS
40	NTFS filesystem	Bootloader	fuzzing	-	DoS
41	NTFS filesystem	Bootloader	fuzzing	?	Recursive Calling
42	WIM filesystem	Bootloader	Audit	?	Arbitrary Memory W
43	NTFS filesystem	Bootloader	fuzzing	-	DoS
44	NTFS filesystem	Bootloader	fuzzing	-	DoS
45	NTFS filesystem	Bootloader	fuzzing	CVE-2024-38011	Heap OOB W
46	NTFS filesystem	Bootloader	fuzzing	CVE-2024-28899	Recursive Calling
47	NTFS filesystem	Bootloader	fuzzing	-	DoS
48	FAT filesystem	Bootloader	fuzzing	-	DoS
49	FAT filesystem	Bootloader	fuzzing	-	DoS
50	Architecture issue	Bootloader	Audit	CVE-2024-29062	Logical
51	Driver Config	Kernel	fuzzing	-	Heap OOB W
52	Sdb Parsing	Kernel	fuzzing	-	DoS
53	Driver Config	Kernel	Audit	-	Heap OOB W
54	Driver Config	Kernel	Audit	-	DoS
55	Driver Config	Kernel	Audit	-	Recursive Calling

My way to reduce duplication report

- On the developer view
  - Find a bug
  - Write a fuzzer to make it discoverable through fuzzing
  - Conduct hot patching on vulnerability
  - Find out if there are still any related crashes caused by the same rootcause.
  - Repeat

About the heap memory management

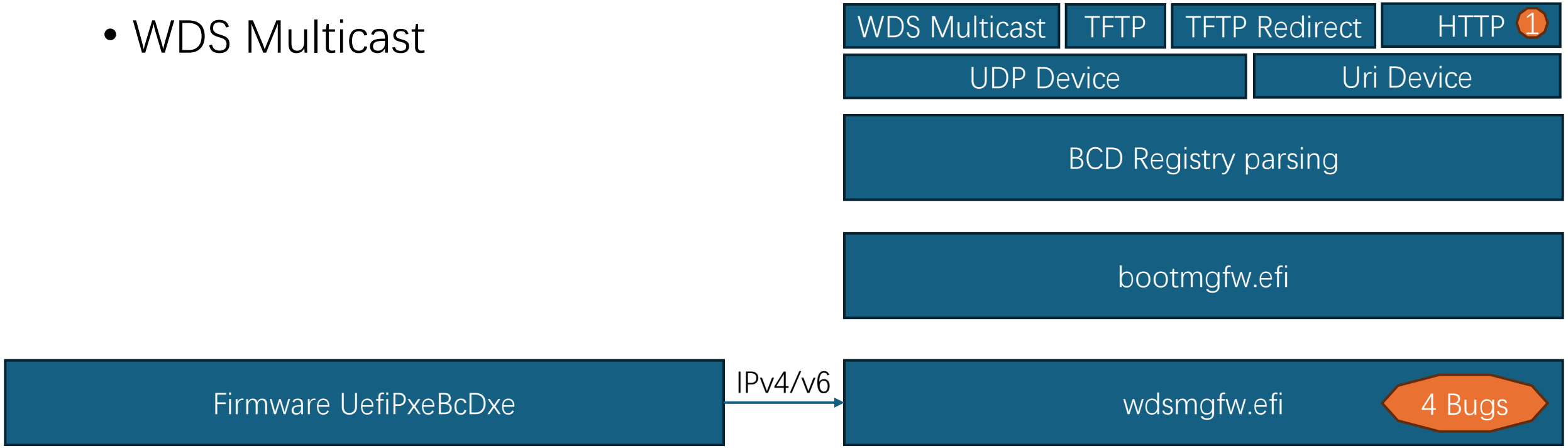
- No pageheap
- OOB write can happened silently without crash the bootloader
- The MmHapReportHeapCorruption itself has self recursive calling issue
- Allocate 0x20 at least, OOB write to block offset less than 0x20 is not a real vulnerability can be exploit, block is 0x20 aligned.

Agenda

- Background
- **Attack surface in bootloader**
  - Network protocol
  - BCD Registry
  - Security Policy
  - Filesystem
  - Logic flaw
- How to fuzz
- Attack surface beyond bootloader
- Future Work & Take Aways

Network protocol

- IPv4 DHCP PXE
- IPv6 DHCPv6 PXE
- HTTP
- WDS Multicast



IPv4 PXE

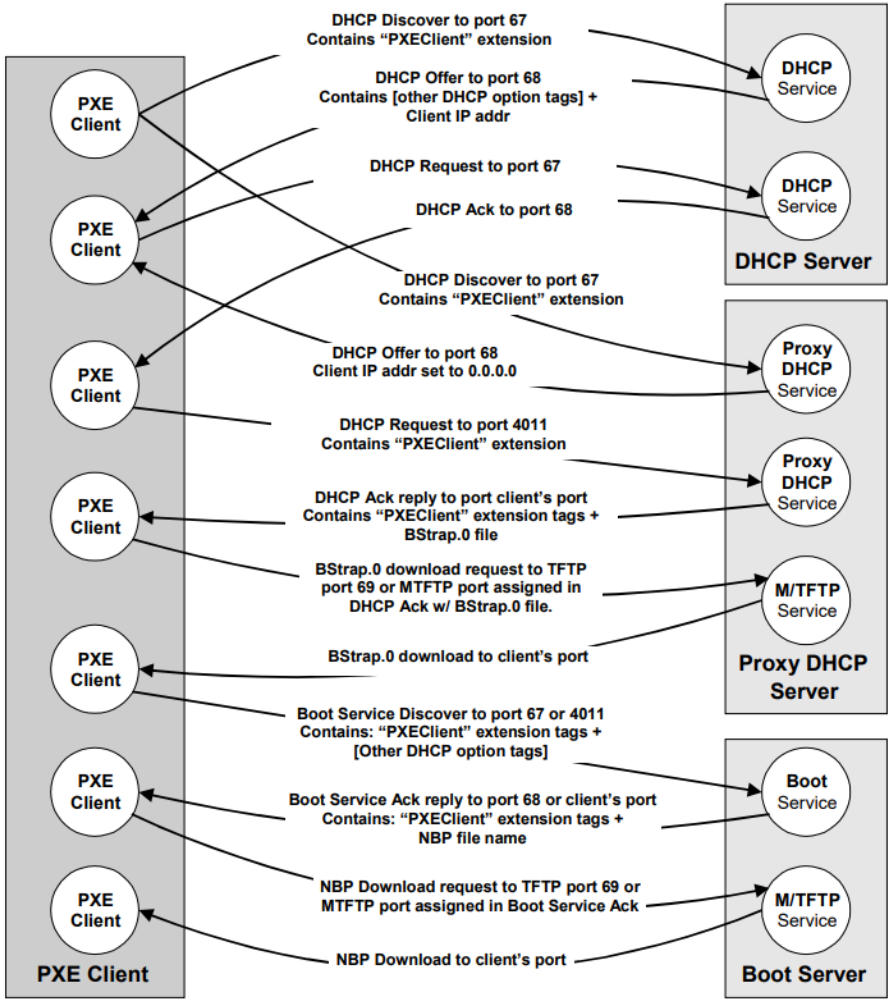


Figure 2-4 PXE Client Response to DHCP Server Supplying Boot Service Discovery Code

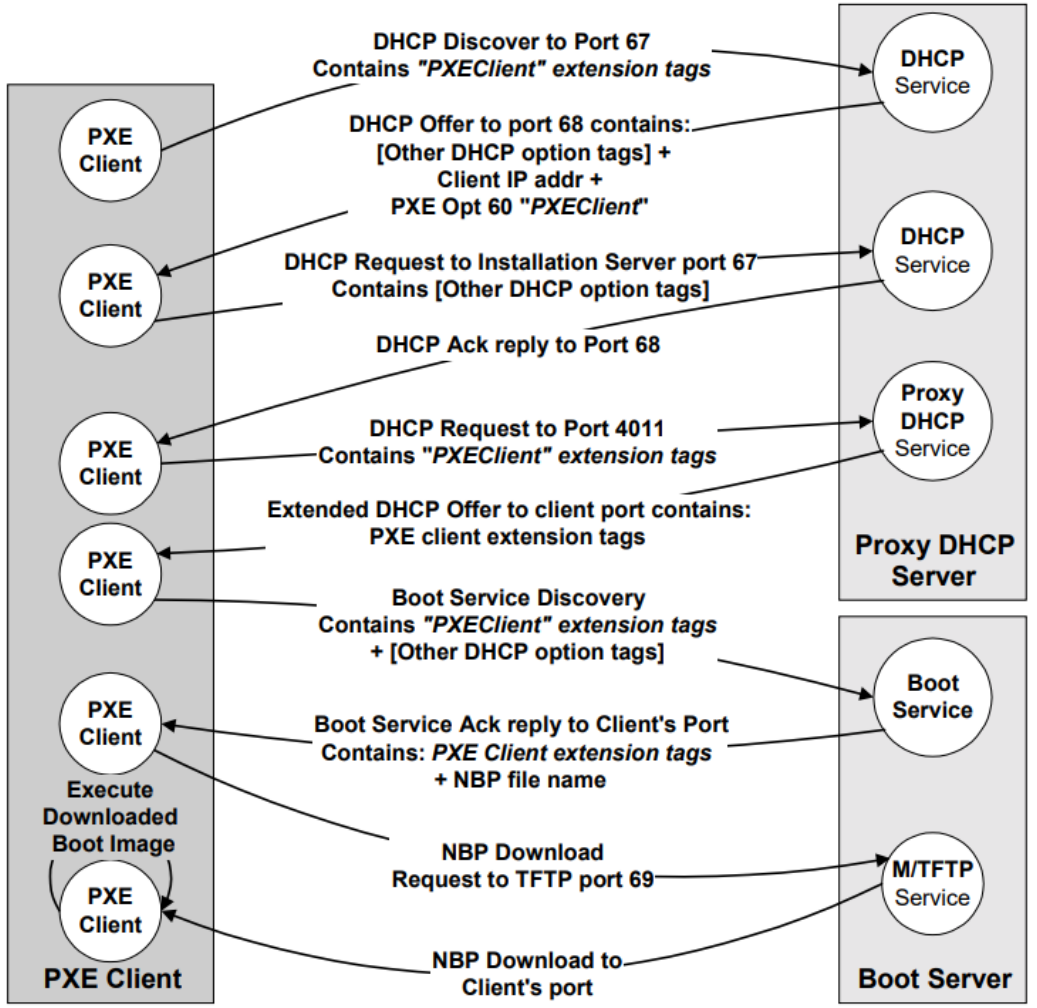


Figure 2-3 PXE Client Response to DHCP Server Containing a Proxy DHCP Service

Preboot Execution Environment (PXE) Specification – Version 2.1

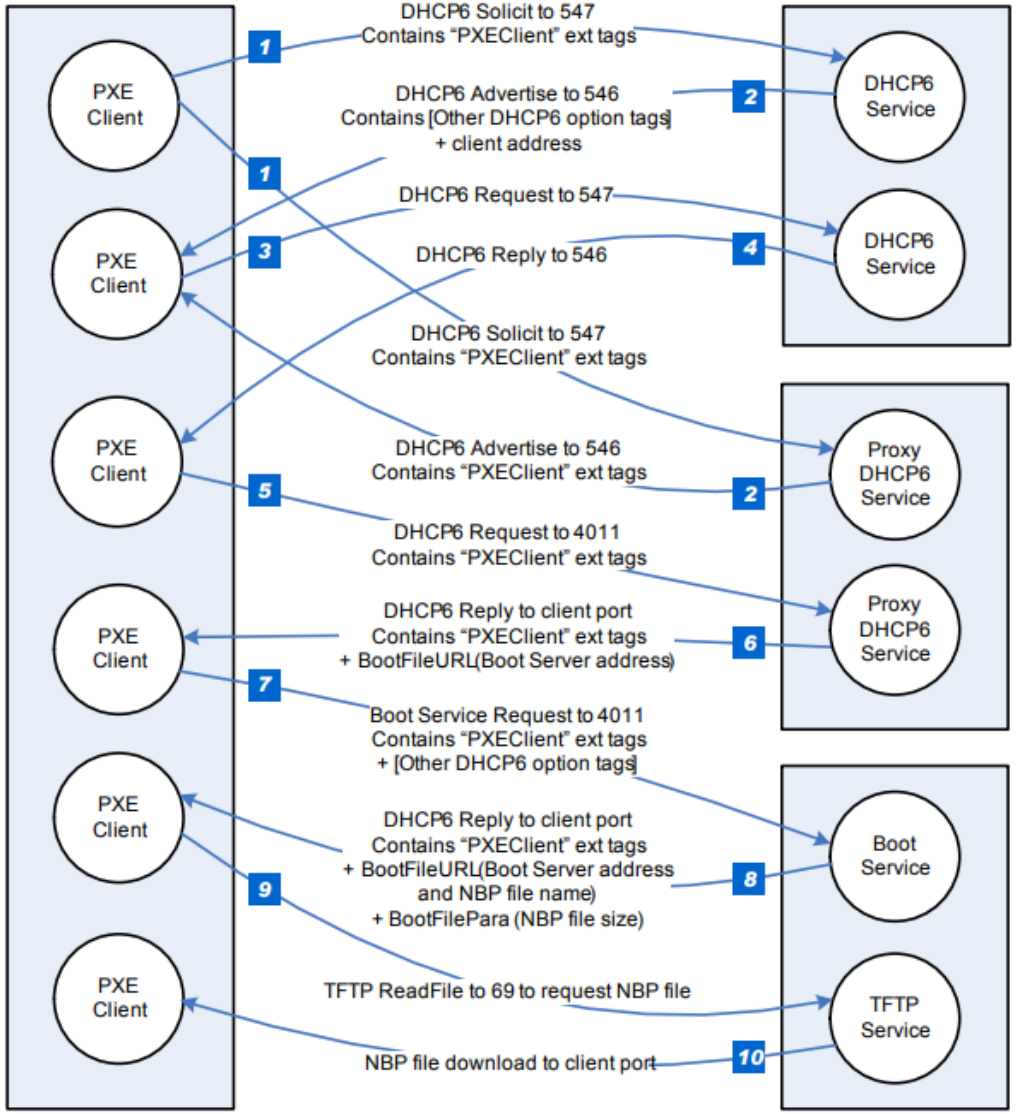


Figure 59. IPv6-based PXE boot (DHCP6 and ProxyDHCP6 reside on the different server)

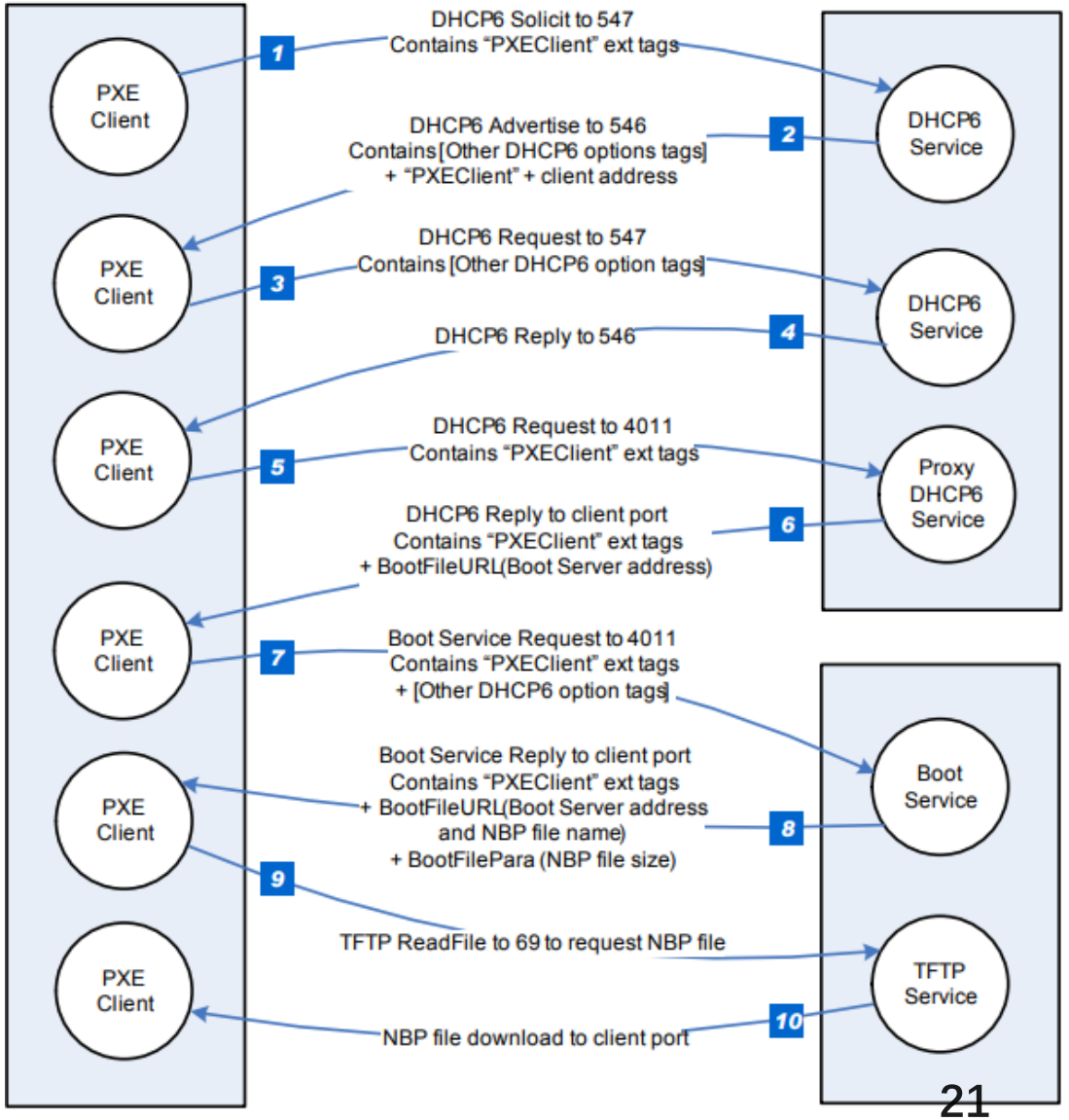
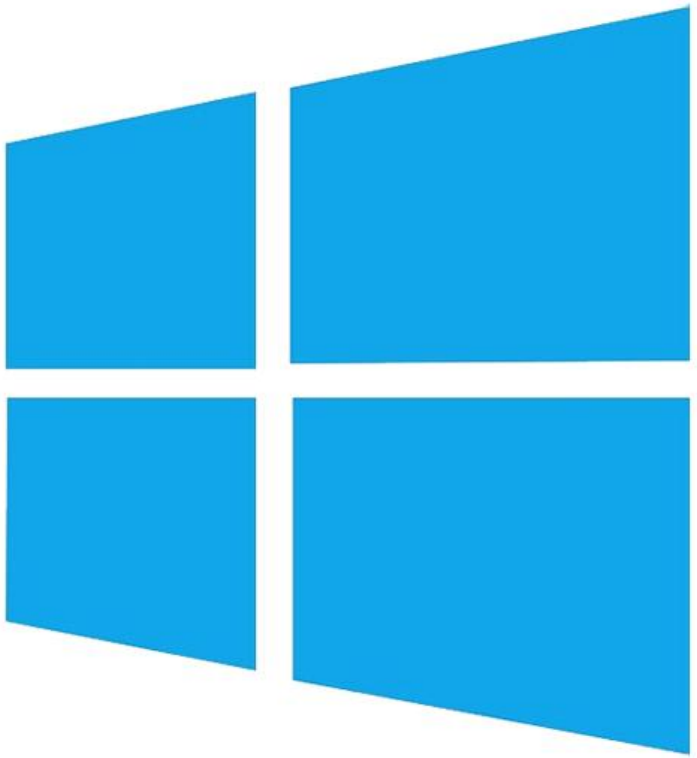


Figure 58. netboot6 (DHCP6 and ProxyDHCP6 reside on the same server)

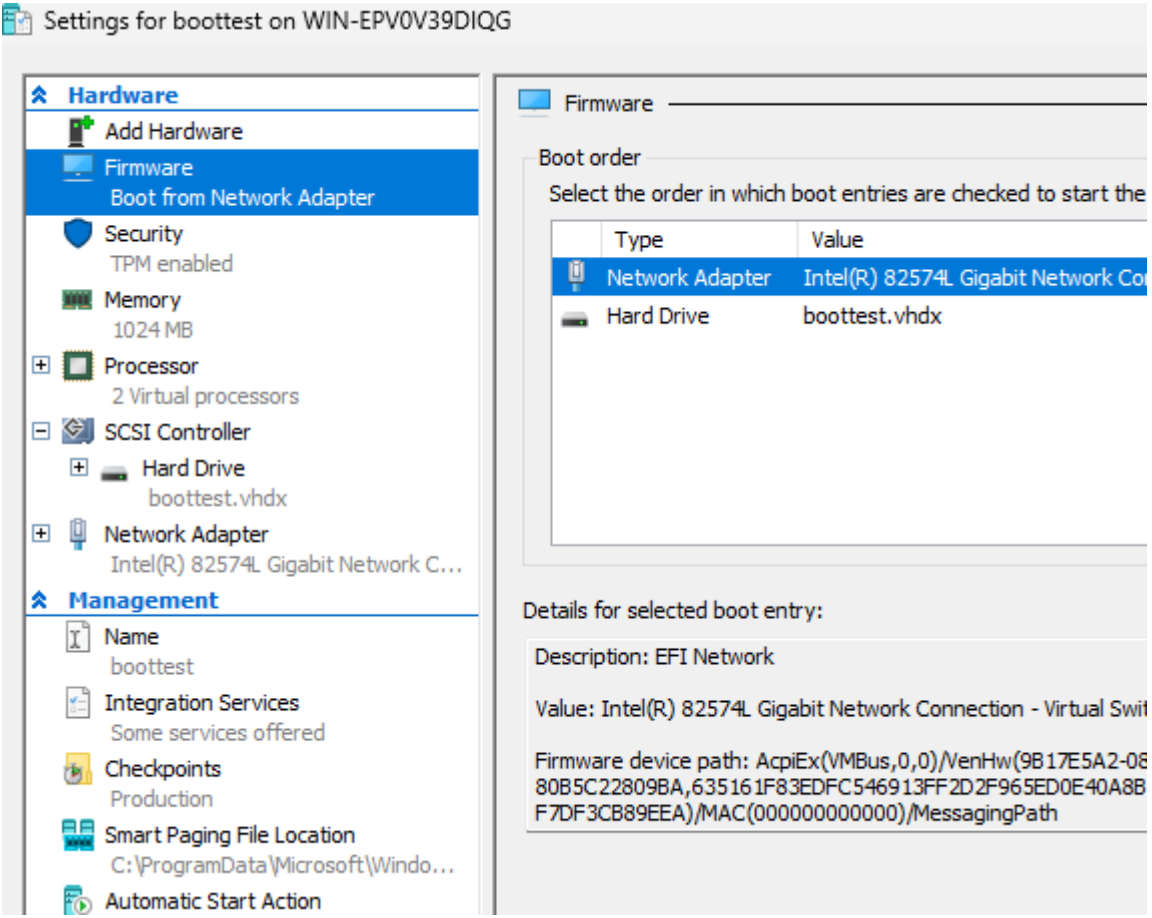
Research environment

- Hyper-V Gen2 VM is recommended



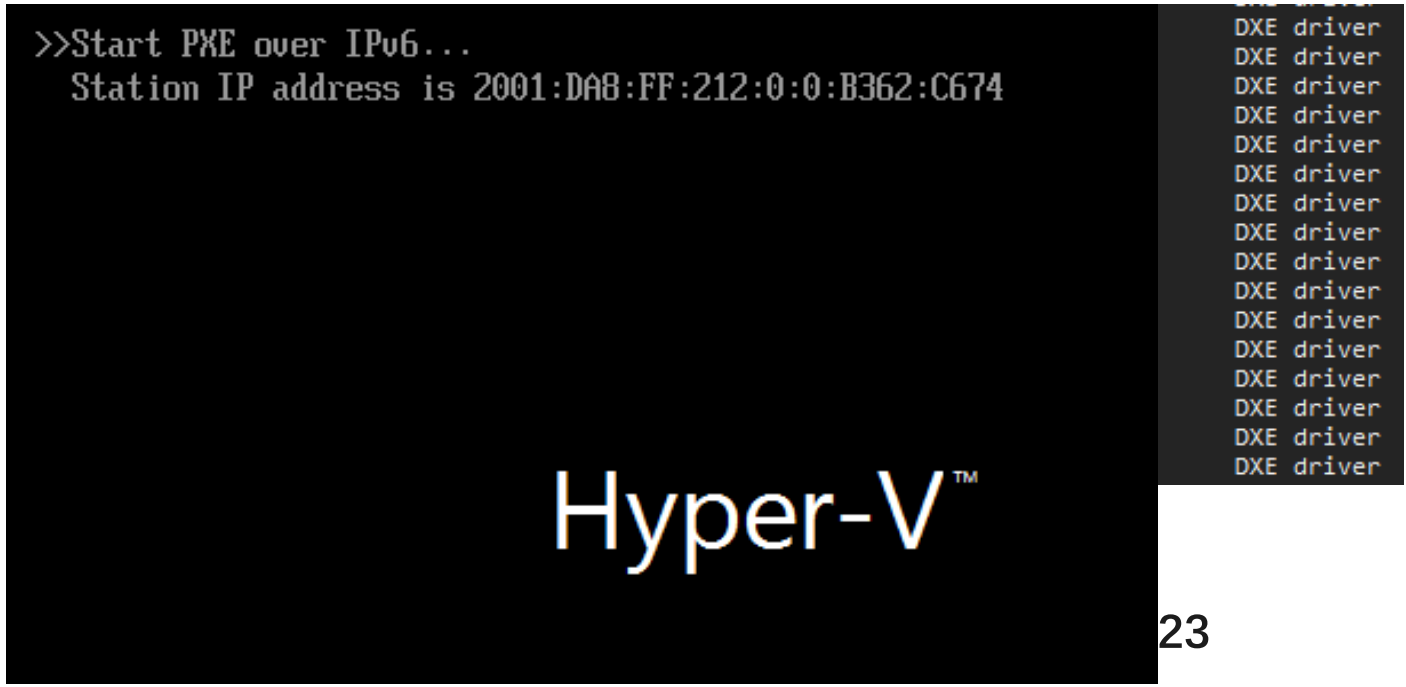
Microsoft
Hyper-V

Hyper-V Gen 2 VM Default Boot Settings



Support IPv6 boot in firmware,
Use powershell to enable IPv6 PXE booting.

Set-VMFirmware boottest -PreferredNetworkBootProtocol IPv6



Why choose Hyper-V

```
70      v5 = v4->__vftable->TriageDump64::Initialize__MEMORY_DUMP_PARAMETERS__PTR(
71             v4,
72             (GuestCrashDumpWriter *)((char *)this + 56));
73      if ( v5 >= 0 )
74      {
75        LODWORD(v18) = 3;
76        v19 = 0i64;
77        v9 = (const WCHAR *)((char *)this + 8);
78        v10 = (const unsigned __int16 *)((char *)this + 8);
79        if ( *((_QWORD *)this + 4) >= 8ui64 )
80          v10 = *(const unsigned __int16 **)v9;
81        Vml::VmFile::VmFile((Vml::VmFile *)&v19, v10, v8, *((_DWORD *)this + 11));
82        LODWORD(v18) = 4;
83        v5 = v4->__vftable->TriageDump64::Write_Vml::VmFile(v4, &v19);// Generate Dump, ?Write@TriageDump64@@UEAAJAEAVVmFile@Vml@@@Z
84        Vml::VmFile::Reset(&v19, v11);
85        if ( v5 >= 0 )
86        {
87          v4->__vftable->TriageDump64::GetBugcheckCode_uint(v4, (unsigned int *)&v18);
88          v20 = (struct _EVENT_DESCRIPTOR)MSVM_GUEST_CRASH_DUMP_SUCCESS;
89          Vml::VmFile::Reset(&v19, v13);
90          v5 = 0;
91        }
92        else
93        {
94          LODWORD(v18) = v5;
95          if ( *((_QWORD *)this + 4) >= 8ui64 )
96            v9 = *(const WCHAR **)v9;
97          DeleteFileW(v9);
98          Vml::VmFile::Reset(&v19, v12);
```

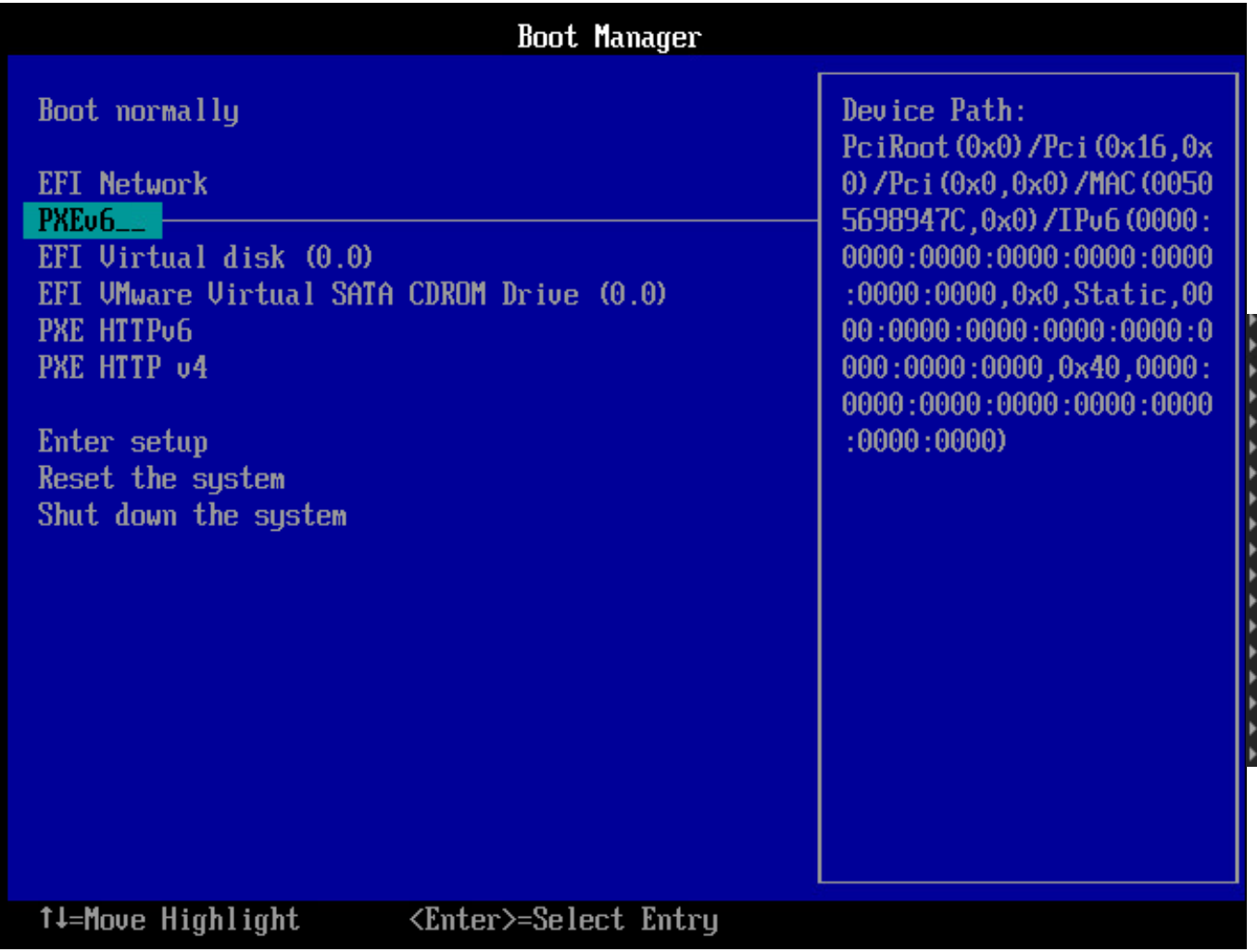
000A6275 ?InitiateDump@GuestCrashDumpWriter@@QEAAJI@Z:40 (1400A6275)

Why choose Hyper-V

```
*******************************************************************************
*                                                                             *
*                        Bugcheck Analysis                                    *
*                                                                             *
*******************************************************************************

KMODE_EXCEPTION_NOT_HANDLED (1e)
This is a very common BugCheck.  Usually the exception address pinpoints
the driver/function that caused the problem.  Always note this address
as well as the link date of the driver/image that contains this address.
Arguments:
Arg1: ffffffffc0000005, The exception code that was not handled
Arg2: 000000003e915383, The address that the exception occurred at
Arg3: 0000000000000000, Parameter 0 of the exception
Arg4: 00000000046eece8, Parameter 1 of the exception
bootmgfw!WimpSearchForDirent+0x63:
00000000`3e915383 0fb74364        movzx   eax,word ptr [rbx+64h] ds:0030:41414141`414141a5=????
kd> kf
 #   Memory  Child-SP          RetAddr               Call Site
00           00000000`046eebb0 00000000`3e91461c     bootmgfw!WimpSearchForDirent+0x63
01        40 00000000`046eebf0 00000000`3e90f36a     bootmgfw!WimOpen+0x74
02       100 00000000`046eecf0 00000000`3e90f32c     bootmgfw!FileIoOpen+0x24e
03        a0 00000000`046eed90 00000000`3e90f32c     bootmgfw!FileIoOpen+0x210
04        a0 00000000`046eee30 00000000`3e90ee14     bootmgfw!FileIoOpen+0x210
05        a0 00000000`046eeed0 00000000`3e90da21     bootmgfw!BlpFileOpen+0xe8
06       160 00000000`046ef030 00000000`3ea6084f     bootmgfw!BlFileOpen+0x71
07        70 00000000`046ef0a0 00000000`3e9e903e     bootmgfw!SbeEnumerateFilesInDirectory+0x5f
08        70 00000000`046ef110 00000000`3e8a2214     bootmgfw!BlImgLoadBootApplication+0x21e
09       1b0 00000000`046ef2c0 00000000`3e8a30d0     bootmgfw!BmTransferExecution+0x84
0a       100 00000000`046ef3c0 00000000`3e8a1c46     bootmgfw!BmpLaunchBootEntry+0x25c
```

```
BUGCHECK_CODE:  1e

BUGCHECK_P1: ffffffffc0000005

BUGCHECK_P2: 3e915383

BUGCHECK_P3: 0

BUGCHECK_P4: 46eece8

FILE_IN_CAB:  Memory.dmp

EXCEPTION_PARAMETER1:  0000000000000

EXCEPTION_PARAMETER2:  00000000046ee

READ_ADDRESS:  00000000046eece8
```

VMware ESXi Firmware



Support IPv6 boot in firmware and can be configured in UEFI console.

SnpDxe	File	DXE driver
DpcDxe	File	DXE driver
MnpDxe	File	DXE driver
Ip4Dxe	File	DXE driver
ArpDxe	File	DXE driver
Udp4Dxe	File	DXE driver
Dhcp4Dxe	File	DXE driver
Mtftp4Dxe	File	DXE driver
UefiPxeBcDxe	File	DXE driver
Ip6Dxe	File	DXE driver
Udp6Dxe	File	DXE driver
Dhcp6Dxe	File	DXE driver
Mtftp6Dxe	File	DXE driver
TcpDxe	File	DXE driver
DnsDxe	File	DXE driver
HttpDxe	File	DXE driver
HttpBootDxe	File	DXE driver
HttpUtilitiesDxe	File	DXE driver

Case study

- CVE-2024-20688-PXE Bootloader BmpParseDhcpv6Packet ServerIdentifier stack out of bound write
- CVE-2024-20689-PXE Bootloader BmpParseDhcpv6Packet ClientIdentifier stack out of bound write

```
__int64 __fastcall BmpParseDhcpv6Packet(_DWORD *_pBuffer, unsigned int
{
  // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

  memset(a3, 0, sizeof(DhcpPacket));
  if ( cbLimit >= 4ui64 )
  {
    pBuffer = _pBuffer;
    a3->word228 = (unsigned __int8)*_pBuffer;
    a3->dword330 = (*pBuffer >> 8) & 0xFFFFFF | a3->dword330 & 0xFF0000
    if ( PxeFindDhcpv6Option(1, 1, (__int64)pBuffer, cbLimit, &Src, v4)
    {
      a3->word22A = v4[0];                      // client identifier
      memmove(&a3->pClientIdentifier, Src, v4[0]);// stack overflow
    }
    if ( PxeFindDhcpv6Option(2, 1, (__int64)pBuffer, cbLimit, &Src, v4)
    {
      a3->word2AC = v4[0];                      // server identifier
      memmove(&a3->pServerIdentifier, Src, v4[0]);// stackoverflow
    }
```

```
if ( PxeFindDhcpv6Option(1, 1, (__int64)pBuffer, cbLimit, &Src, v4) )
{
  a3->word22A = v4[0];                          // client identifier
  memmove(&a3->pClientIdentifier, Src, v4[0]);// stack overflow
}
if ( PxeFindDhcpv6Option(2, 1, (__int64)pBuffer, cbLimit, &Src, v4) )
{
  a3->word2AC = v4[0];                          // server identifier
  memmove(&a3->pServerIdentifier, Src, v4[0]);// stackoverflow
}
```

```
DhcpPacket binlpacket; // [rsp+E0h] [rbp-698h] BYREF
```

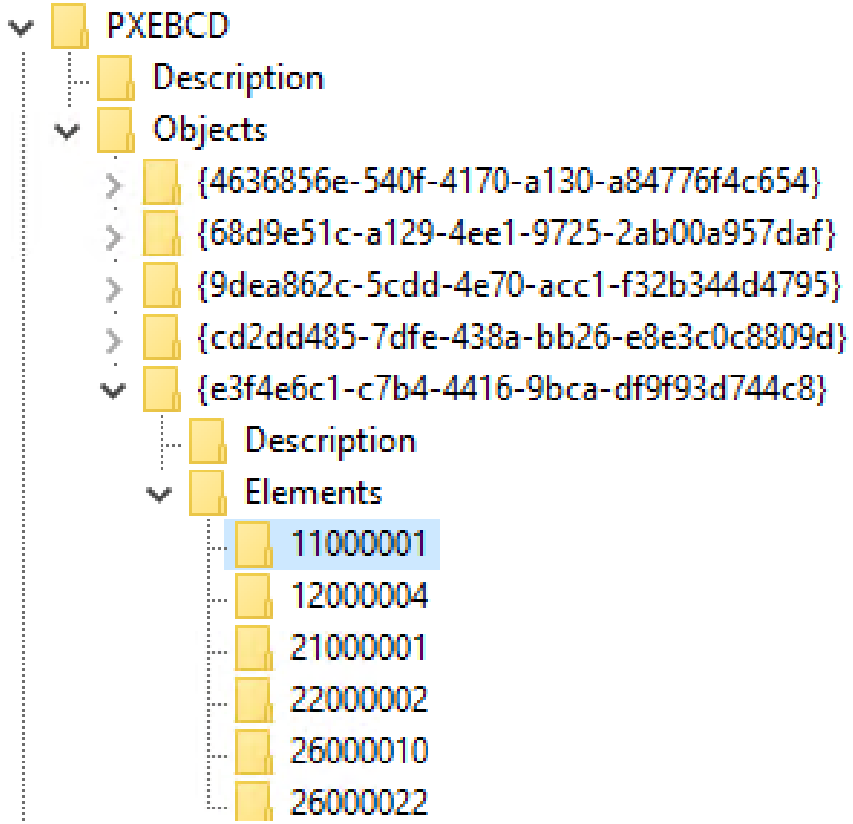
Case study

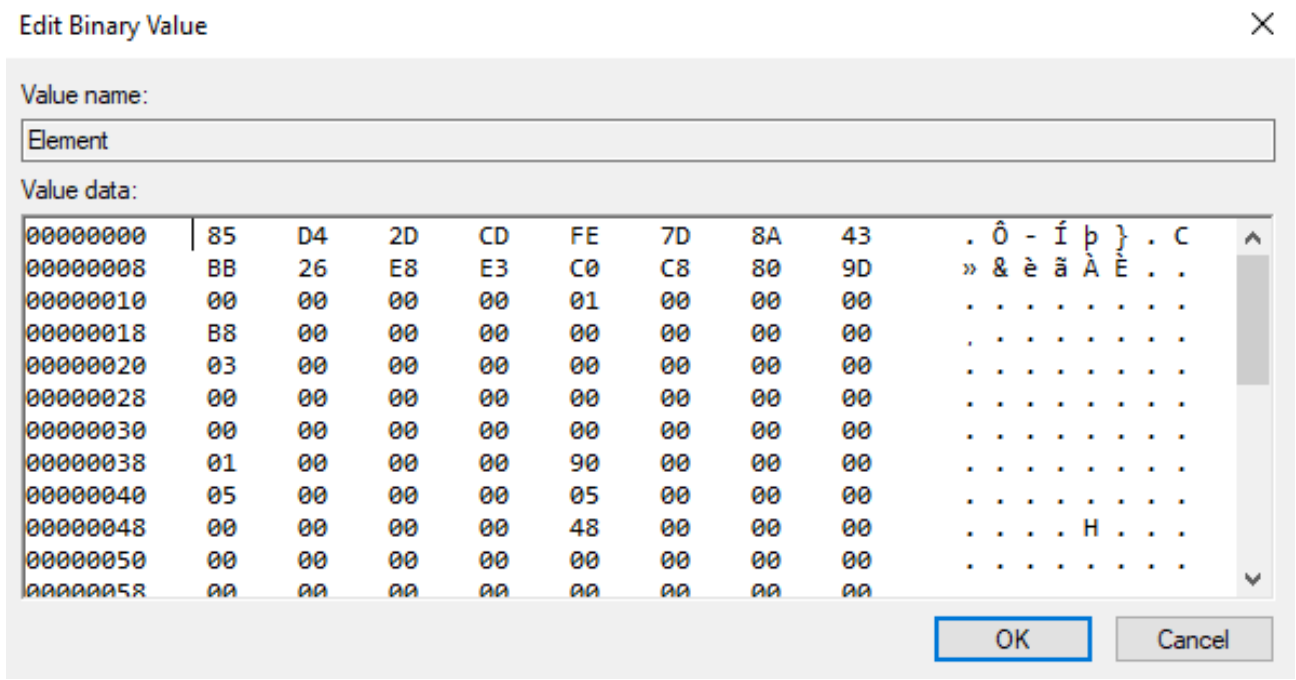
```
!!!! X64 Exception Type - 0D(#GP - General Protection)  CPU Apic ID - 00000000 !!!!
ExceptionData - 0000000000000000
RIP  - 414141414141414, CS  - 0000000000000038, RFLAGS - 0000000000000202
RAX  - 0000000C0000240, RCX - 0000000C0000240, RDX - 0000000010133828
RBX  - 0000000000000013, RSP - 000000003FE37510, RBP - 000000003FE375D0
RSI  - 4242424242424242, RDI - 4242424242424242
R8   - 0000000000000000, R9  - 0000000000000000, R10 - 0000000010161170
R11  - 000000003FE36CA0, R12 - 0000000000000000, R13 - 0000000000000000
R14  - 0000000000000000, R15 - 0000000000000000
DS   - 0000000000000030, ES  - 0000000000000030, FS  - 0000000000000030
GS   - 0000000000000030, SS  - 0000000000000030
CR0  - 0000000080010033, CR2 - 414141414141414, CR3 - 000000003F801000
CR4  - 0000000000000668, CR8 - 0000000000000000
DR0  - 0000000000000000, DR1 - 0000000000000000, DR2 - 0000000000000000
DR3  - 0000000000000000, DR6 - 00000000FFFF0FF0, DR7 - 0000000000000400
GDTR - 000000003F5DC000 0000000000000047, LDTR - 0000000000000000
IDTR - 000000003EE5E018 0000000000000FFF,   TR - 0000000000000000
FXSAVE_STATE - 000000003FE37170
```

Register controlled by remote attacker.

BCD Registry

- Registry Hive file
- Can be edit by regedit and API





Case study - CVE-2024-37972

- Bootloader CmpRemoveCellFromIndex Heap out of bound write

```
unsigned __int16 __fastcall CmpRemoveCellFromIndex(struct _CellPaged *CellPaged, unsigned __int16 CellIndex)
{
  __int64 v2; // r10
  unsigned __int16 result; // ax
  unsigned __int16 v4; // r8
  size_t v5; // r8
  struct _CellPaged *v6; // rdx
  struct _CellPaged *v7; // rcx
  unsigned __int16 v8; // dx

  v2 = CellIndex;
  result = CellPaged->word0 - 0x666C;
  if ( (result & 0xFDFF) != 0 )
  {
    v4 = CellPaged->CellCount - 1;
    CellPaged->CellCount = v4;
    if ( !v4 )
      return result;
    v5 = 4 * (v4 - (unsigned __int64)CellIndex);
    v6 = &CellPaged[CellIndex + 2];
    v7 = &CellPaged[v2 + 1];
  }
  else
  {
    v8 = CellPaged->CellCount - 1;
    CellPaged->CellCount = v8;
    if ( !v8 )
      return result;
    v5 = 8 * (v8 - v2);
    v6 = &CellPaged[2 * (unsigned int)(v2 + 1) + 1];
    v7 = &CellPaged[2 * v2 + 1];
  }
  return (unsigned __int16)memmove(v7, v6, v5);
}
```

```
v5 = 4 * (v4 - (unsigned __int64)CellIndex);
return (unsigned __int16)memmove(v7, v6, v5);
```

black hat BRIEFINGS

Say hello to bcdedit

```
BCDEDIT - Boot Configuration Data Store Editor

The Bcdedit.exe command-line tool modifies the boot configuration data store.
The boot configuration data store contains boot configuration parameters and
controls how the operating system is booted. These parameters were previously
in the Boot.ini file (in BIOS-based operating systems) or in the nonvolatile
RAM entries (in Extensible Firmware Interface-based operating systems). You can
use Bcdedit.exe to add, delete, edit, and append entries in the boot
configuration data store.

For detailed command and option information, type bcdedit.exe /? <command>. For
example, to display detailed information about the /createstore command, type:

     bcdedit.exe /? /createstore

For an alphabetical list of topics in this help file, run "bcdedit /? TOPICS".

Commands that operate on a store
================================
/store          Used to specify a BCD store other than the current system default.
/createstore    Creates a new and empty boot configuration data store.
/export         Exports the contents of the system store to a file. This file
                can be used later to restore the state of the system store.
/import         Restores the state of the system store using a backup file
                created with the /export command.
/sysstore       Sets the system store device (only affects EFI systems, does
                not persist across reboots, and is only used in cases where
                the system store device is ambiguous).

Commands that operate on entries in a store
===========================================
/copy           Makes copies of entries in the store.
/create         Creates new entries in the store.
/delete         Deletes entries from the store.
/mirror         Creates mirror of entries in the store.

Run bcdedit /? ID for information about identifiers used by these commands.

Commands that operate on entry options
======================================
/deletevalue    Deletes entry options from the store.
/set            Sets entry option values in the store.

Run bcdedit /? TYPES for a list of datatypes used by these commands.
Run bcdedit /? FORMATS for a list of valid data formats.

Commands that control output
============================
/enum           Lists entries in the store.
/v              Command-line option that displays entry identifiers in full,
                rather than using names for well-known identifiers.
                Use /v by itself as a command to display entry identifiers
                in full for the ACTIVE type.

Running "bcdedit" by itself is equivalent to running "bcdedit /enum ACTIVE".

Commands that control the boot manager
======================================
/bootsequence   Sets the one-time boot sequence for the boot manager.
/default        Sets the default entry that the boot manager will use.
/displayorder   Sets the order in which the boot manager displays the
                multiboot menu.
/timeout        Sets the boot manager time-out value.
/toolsdisplayorder  Sets the order in which the boot manager displays
                    the tools menu.

Commands that control Emergency Management Services for a boot application
==========================================================================
/bootems        Enables or disables Emergency Management Services
                for a boot application.
/ems            Enables or disables Emergency Management Services for an
                operating system entry.
/emssettings    Sets the global Emergency Management Services parameters.
```

BCD element meaning

https://www.geoffchappell.com/notes/windows/boot/bcd/elements.htm

Geoff Chappell, Software Analyst

indeed look to be complete, given its stated caveats, for Windows 8.

Global Elements

The following apply to all object types.

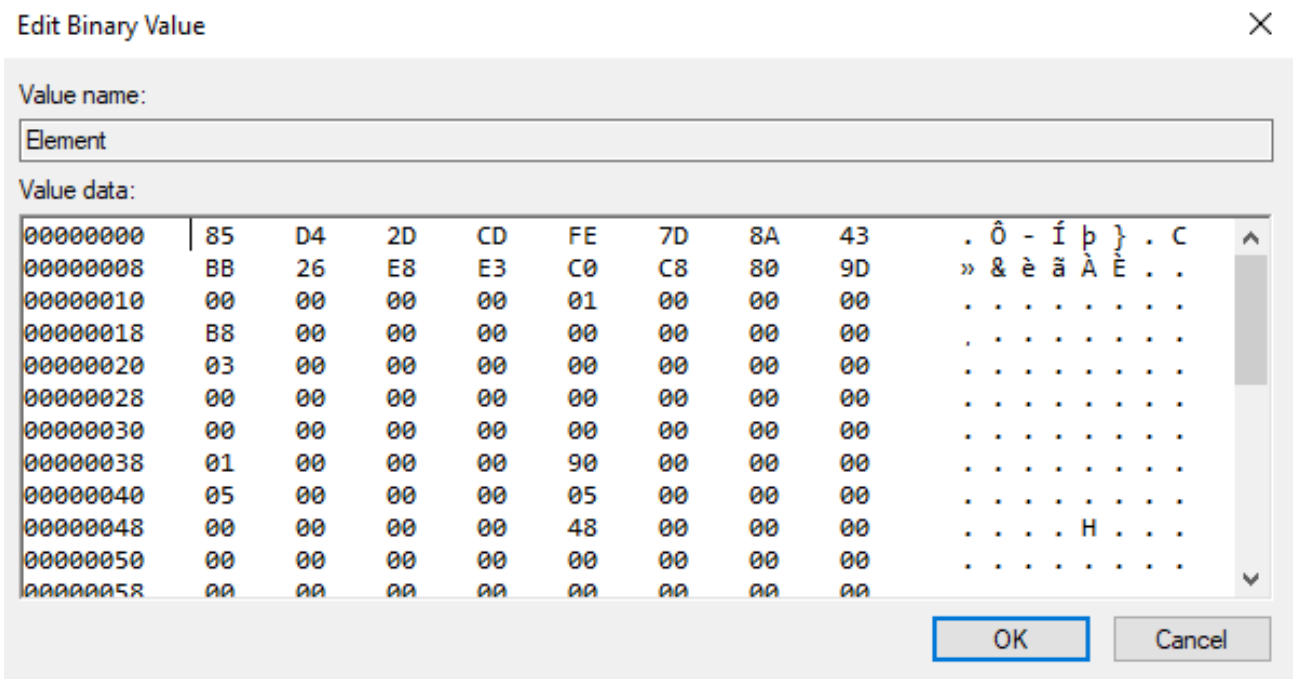
Library Elements

Before Windows 10, all the elements that can be in all types of object are Library elements.

Constant	Symbolic Names	Friendly Name	Format or Value	Versions
0x11000001	**BcdLibraryDevice_ApplicationDevice** **BCDE_LIBRARY_TYPE_APPLICATION_DEVICE**	**device**	device	6.0 and higher
0x12000002	**BcdLibraryString_ApplicationPath** **BCDE_LIBRARY_TYPE_APPLICATION_PATH**	**path**	string	6.0 and higher
0x12000004	**BcdLibraryString_Description** **BCDE_LIBRARY_TYPE_DESCRIPTION**	**description**	string	6.0 and higher
0x12000005	**BcdLibraryString_PreferredLocale** **BCDE_LIBRARY_TYPE_PREFERRED_LOCALE**	**locale**	string	6.0 and higher
0x14000006	**BcdLibraryObjectList_InheritedObjects** **BCDE_LIBRARY_TYPE_INHERIT**	**inherit**	GUID list	6.0 and higher
0x15000007	**BcdLibraryInteger_TruncatePhysicalMemory** **BCDE_LIBRARY_TYPE_TRUNCATE_PHYSICAL_MEMORY**	**truncatememory**	integer	6.0 and higher
0x14000008	**BcdLibraryObjectList_RecoverySequence** **BCDE_LIBRARY_TYPE_RECOVERY_SEQUENCE**	**recoverysequence**	GUID list	6.0 and higher
0x16000009	**BcdLibraryBoolean_AutoRecoveryEnabled** **BCDE_LIBRARY_TYPE_AUTO_RECOVERY_ENABLED**	**recoveryenabled**	boolean	6.0 and higher
0x1700000A	**BcdLibraryIntegerList_BadMemoryList** **BCDE_LIBRARY_TYPE_BAD_MEMORY_LIST**	**badmemorylist**	integer list	6.0 and higher
0x1600000B	**BcdLibraryBoolean_AllowBadMemoryAccess** **BCDE_LIBRARY_TYPE_ALLOW_BAD_MEMORY_ACCESS**	**badmemoryaccess**	boolean	6.0 and higher

Understand BOOT_ENVIRONMENT_DEVICE

- REG_BINARY
- Valid when unpacking from REG_BINARY format.
- Size gets checked
- Content in it is not checked



BCD Element processing

- BL_DEVICE_TYPE
  - DiskDevice = 0x0
  - LegacyPartitionDevice = 0x2
  - SerialDevice = 0x3
  - UdpDevice = 0x4
  - BootDevice = 0x5
  - PartitionDevice = 0x6
  - VmbusDevice = 0x7
  - LocateDevice = 0x8
  - UriDevice = 0x9
  - CompositeDevice = 0xA
  - CimfsDevice = 0xB

A tale of an unsafe function

BiSanitizeRamdiskDevicesInDevice

CVE	Attack Surface	Finding method	Report title
CVE-2024-28896	BCD Element Processing	fuzzing	Bootloader BiSanitizeRamdiskDevicesInDevice RamDiskDevice stack OOB Write preauth RCE
CVE-2024-28897	BCD Element Processing	Audit	Bootloader BiSanitizeRamdiskDevicesInDevice LocateDevice invalid ParentOffset arbitrary memory write preauth RCE
CVE-2024-29061	BCD Element Processing	Audit	Bootloader BiSanitizeRamdiskDevicesInDevice FileDevice stack OOB Write preauth RCE
CVE-2024-26175	BCD Element Processing	Audit	Bootloader BiSanitizeRamdiskDevicesInDevice CimfsDevice Heap OOB write preauth RCE
CVE-2024-26175	BCD Element Processing	Audit	Bootloader BiSanitizeRamdiskDevicesInDevice RamDiskDevice Heap OOB write preauth RCE
CVE-2024-26175	BCD Element Processing	Audit	Bootloader BiSanitizeRamdiskDevicesInDevice CompositeDevice Heap OOB write preauth RCE

```
__int64 __fastcall __spoils<> BiSanitizeRamdiskDevicesInDevice(BL_DEVICE_DESCRIPTOR *Device)
{
  // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

  v1 = 0;
  for ( i = 0; ; ++i )
  {
    if ( !Device )
      return v1;
    if ( i == 8 )
      return 0xC000000D;
    DeviceType = Device->DeviceType;
    if ( Device->DeviceType > 6 )
      break;
    if ( DeviceType != PartitionDevice )
    {
      if ( DeviceType == DiskDevice )
      {                                         // 0
        switch ( Device->field_10 )
        {
          case 3:
            Device->Flags |= 1u;
            *(_QWORD *)&Device->field_14 = 0i64;// oob 0x14
            *(_QWORD *)&Device->field_1C = 0i64;// oob 0x1c
            Device->field_24 = 0;               // oob 0x24
            v8 = &Device->field_28;
            if ( v8 && *((_DWORD *)v8 + 1) > 0xCu )
            {
              Device = (BL_DEVICE_DESCRIPTOR *)((char *)v8 + 0xC);//
                                                // add offset 0x34, min size 0x48, align 0x60
                                                // add offset 0x34+0x34, min size 0x7c, algin 0x80
              continue;
            }
            break;
          case 5:                               // FileDevice
            if ( Device->ParentOffset < 0x10u )
              return 0xC000000D;
            Device = (BL_DEVICE_DESCRIPTOR *)((char *)Device + 0x20);// add offset 0x20,oob 0x34 0x3c 0x44
            continue;
          case 6:
            Device = (BL_DEVICE_DESCRIPTOR *)((char *)Device + 0x28);// add offset 0x28 - oob 0x3c,0x44,0x4c
            continue;
        }
LABEL_20:
        Device = 0i64;
        continue;
      }
      v4 = DeviceType - 1;                      // 2
      if ( !v4 )
        return v1;                              // 1
      diskinfo = *(ramdisk *)&Device->field_20;   // 2,6
      type = _mm_cvtsi128_si32(*(__m128i *)&diskinfo.type);
      if ( type == 3 )                          // RamDiskDevice
      {
        Device = (BL_DEVICE_DESCRIPTOR *)&diskinfo.field_24;
        v7 = diskinfo.field_1C <= 0xCu;
LABEL_24:
        if ( v7 )
          Device = 0i64;
        continue;
      }
      if ( type == 5 )                          // FileDevice
      {
        if ( diskinfo.field_8 < 0x10u )
          return 0xC000000D;
        v7 = diskinfo.field_8 <= 0xCu;
        Device = (BL_DEVICE_DESCRIPTOR *)&diskinfo.field_10;// take stack addr as Device Descriptor Pointer
        goto LABEL_24;
      }
      if ( type != 6 )
        goto LABEL_20;
      Device = (BL_DEVICE_DESCRIPTOR *)((char *)Device + 0x38);// next node, heap oob access
LABEL_35:
      ;
    }
    switch ( DeviceType )
    {
      case VmbusDevice:                         // 7,8,9
        return v1;
      case LocateDevice:                        // locate device
        if ( Device->field_10 != 1 || !Device->ParentOffset )
          return v1;
        if ( (BL_DEVICE_DESCRIPTOR *)((char *)Device + (unsigned int)Device->ParentOffset) < Device )
          return 0xC000000D;
        Device = (BL_DEVICE_DESCRIPTOR *)((char *)Device + (unsigned int)Device->ParentOffset);
        goto LABEL_35;
      case UriDevice:
        return v1;
    }
    if ( (unsigned int)(DeviceType - 10) > 1 )
      return 0xC000000D;
    Device->Flags |= 1u;
    if ( DeviceType == 0xA )
      *(_QWORD *)&Device->field_24 = 0i64;      // oob write to heap object
    else
      Device->field_14 = 0;
    return v1;
  }
```

Secure Boot Security Feature Bypass Vul

CVE-2024-26175
Security Vulnerability

Released: Apr 9, 2024

Assigning CNA: Microsoft

CVE.org link: CVE-2024-26175

Impact: Security Feature Bypass **Max Severity:** Importa

Weakness: CWE-125: Out-of-bounds Read

CVSS Source: Microsoft

Vector String: CVSS:3.1/AV:L/AC:L/PR:L/UI:N/S:U/C:

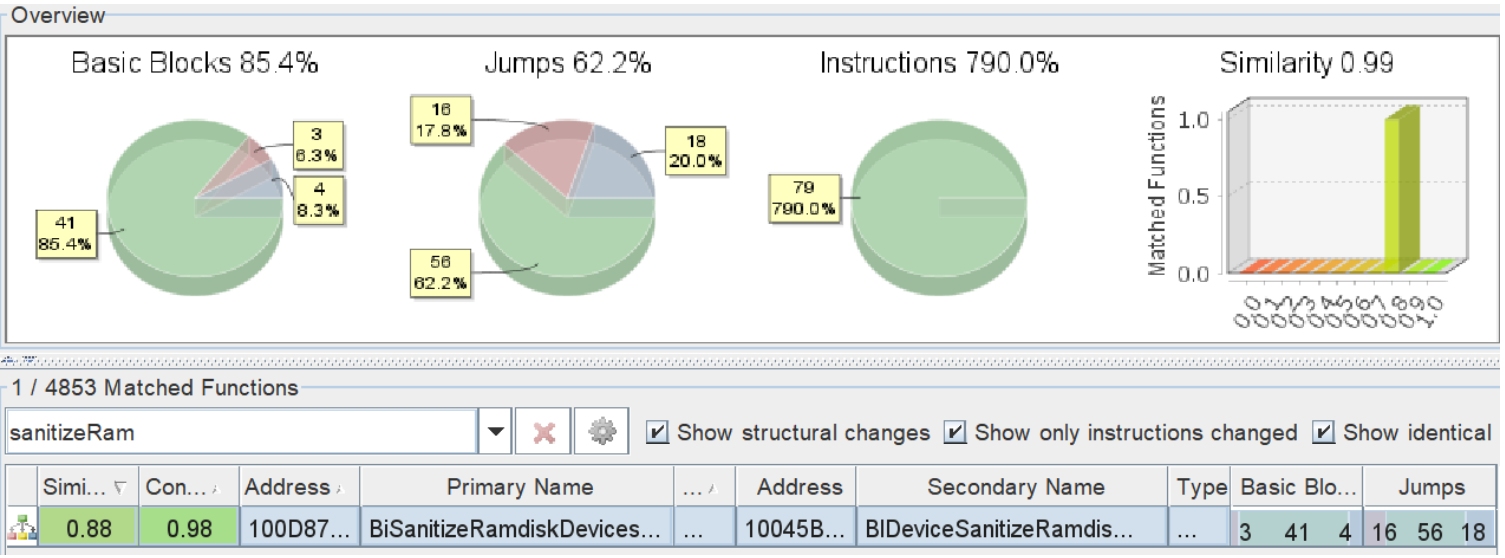
Metrics: CVSS:3.1 7.8 / 6.8

A design level change to fix(?) them all

Subject: RE: MSRC Case 83872 CRM:0022036386

Hi Azure,

The cases listed were deemed duplicates of an internally reported case. We determine duplicate by a few different criteria. In this case, a design level change was implemented to address them all and therefore deemed duplicate.

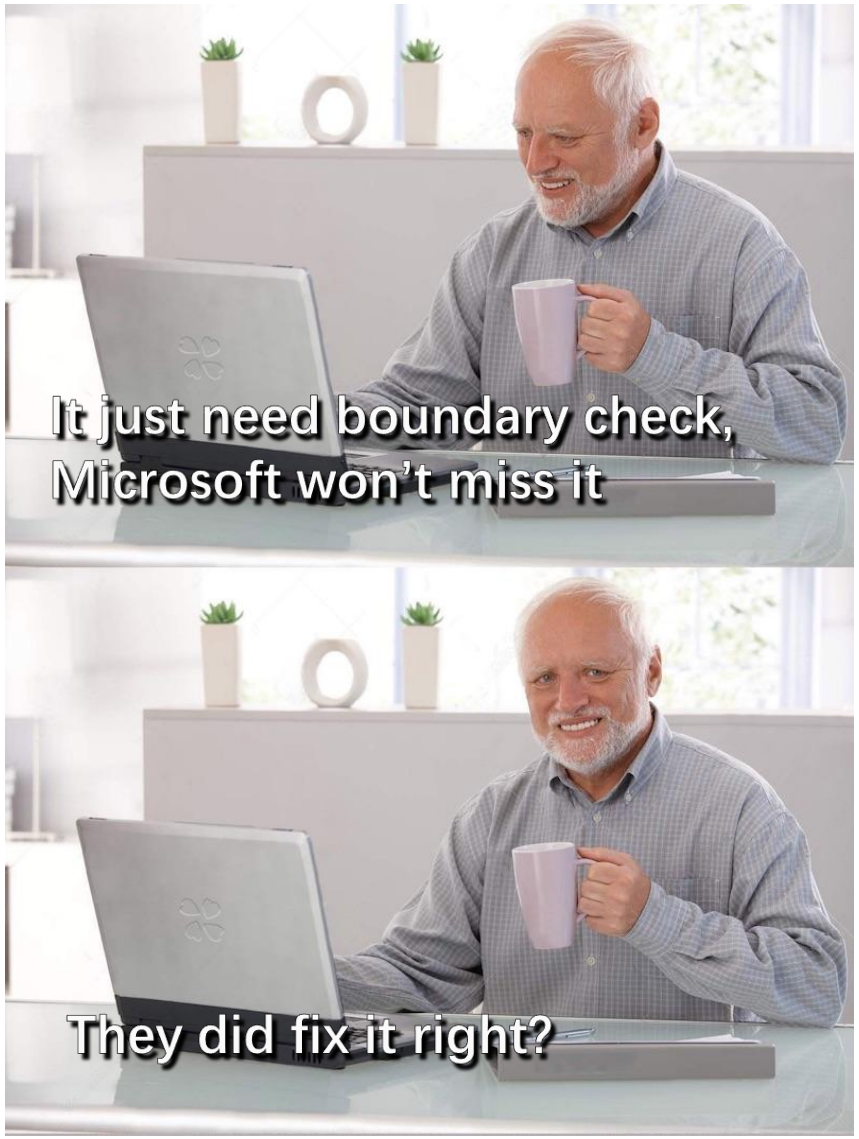


Define design level change:

Before: BiSanitizeRamdiskDevicesInDevice
After: BlDeviceSanitizeRamdiskDevicesInDevice

A design level change to fix(?) them all

CimfsDevice Heap OOB write



Release Date: 09/04/2024

Version: OS Builds 22621.3447 and 22631.3447

```
kd> lmDvmbootmgfw
Browse full module list
start             end                 module name
00000000`10000000 00000000`101e0000   bootmgfw C (pdb symbols)          C:\Program Files\Windows Kits\10\Debuggers\
    Loaded symbol image file: bootmgfw.efi
    Mapped memory image file: C:\Program Files\Windows Kits\10\Debuggers\x64\sym\bootmgfw.efi\C5D5959B1e0000\bootmg
    Image path: bootmgfw.efi
    Image name: bootmgfw.efi
    Browse all global symbols  functions  data
    Image was built with /Brepro flag.
    Timestamp:        00000000 (This is a reproducible build file hash, not a timestamp)
    CheckSum:         00000000
    ImageSize:        001E0000
    File version:     10.0.22621.3447
    Product version:  10.0.22621.3447
    File flags:       0 (Mask 3F)
    File OS:          40004 NT Win32
    File type:        1.0 App
    File date:        00000000.00000000
    Translations:     0409.04b0
    Information from resource tables:
        CompanyName:      Microsoft Corporation
        ProductName:      Microsoft® Windows® Operating System
        InternalName:     bootmgr.exe
        OriginalFilename: bootmgr.exe
        ProductVersion:   10.0.22621.3447
        FileVersion:      10.0.22621.3447 (WinBuild.160101.0800)
        FileDescription:  Boot Manager
        LegalCopyright:   © Microsoft Corporation. All rights reserved.
kd> r
rax=0000000000000000 rbx=000000000083
rdx=000000000083af20 rsi=00000000000(
rip=00000000100c24ab rsp=000000000046e
 r8=0000000000000000  r9=00000000000(
r11=00000000046e23d8 r12=0000000000000000 r13=0000000000000000
r14=0000000000838610 r15=0000000000000068
iopl=0         nv up ei pl nz na pe nc
cs=0028  ss=0008  ds=0030  es=0030  fs=0030  gs=0030             efl=00000202
bootmgfw!MmHapReportHeapCorruption+0x37:
00000000`100c24ab cc              int     3
kd> kf
 #   Memory  Child-SP          RetAddr           Call Site
00           00000000`046e23e0 00000000`0083af20 bootmgfw!MmHapReportHeapCorruption+0x37
```

```
ProductVersion:   10.0.22621.3447
FileVersion:      10.0.22621.3447
```

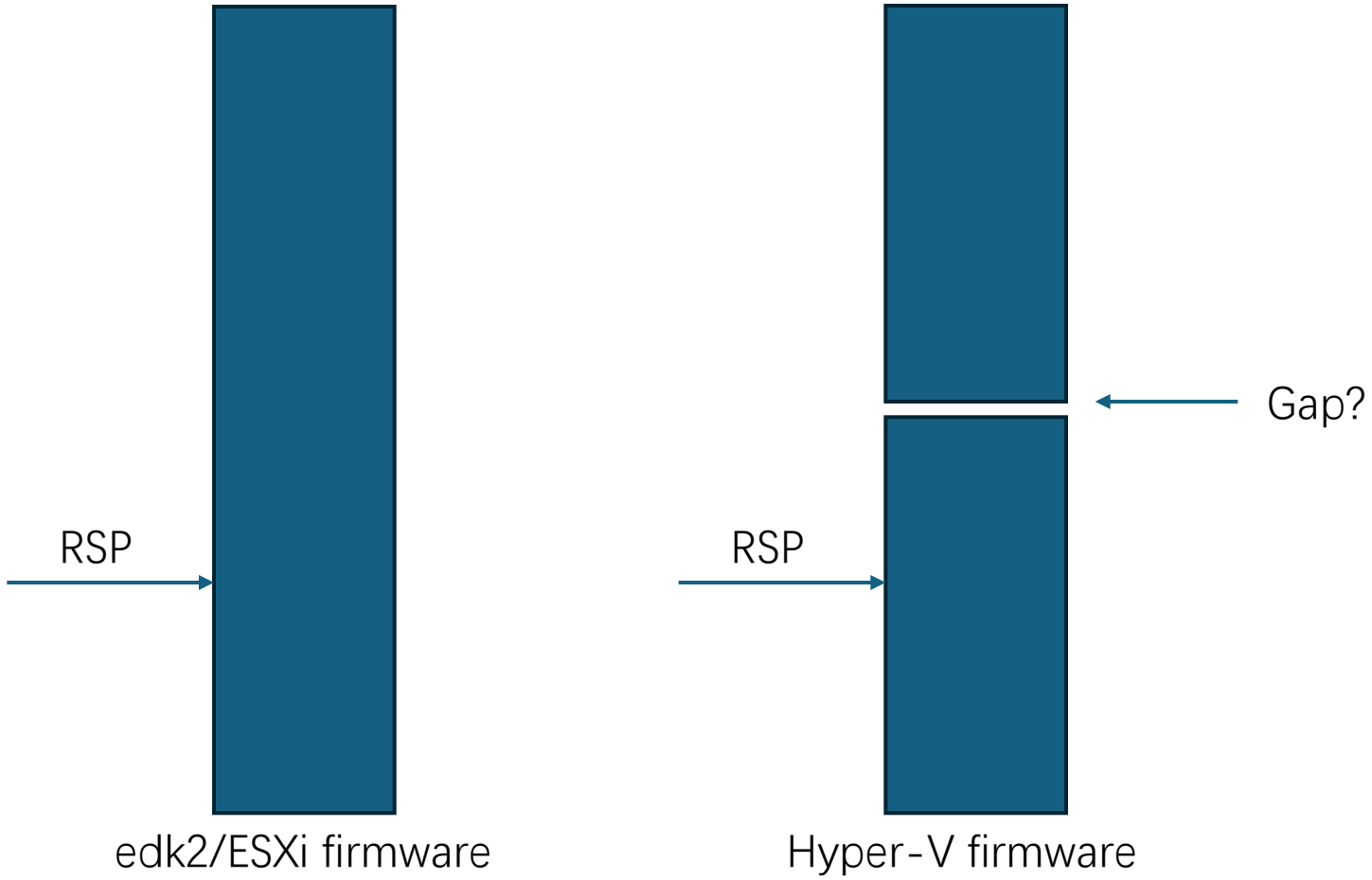
```
bootmgfw!MmHapReportHeapCorruption+0x37:
00000000`100c24ab cc              int
```

When bcdedit cry

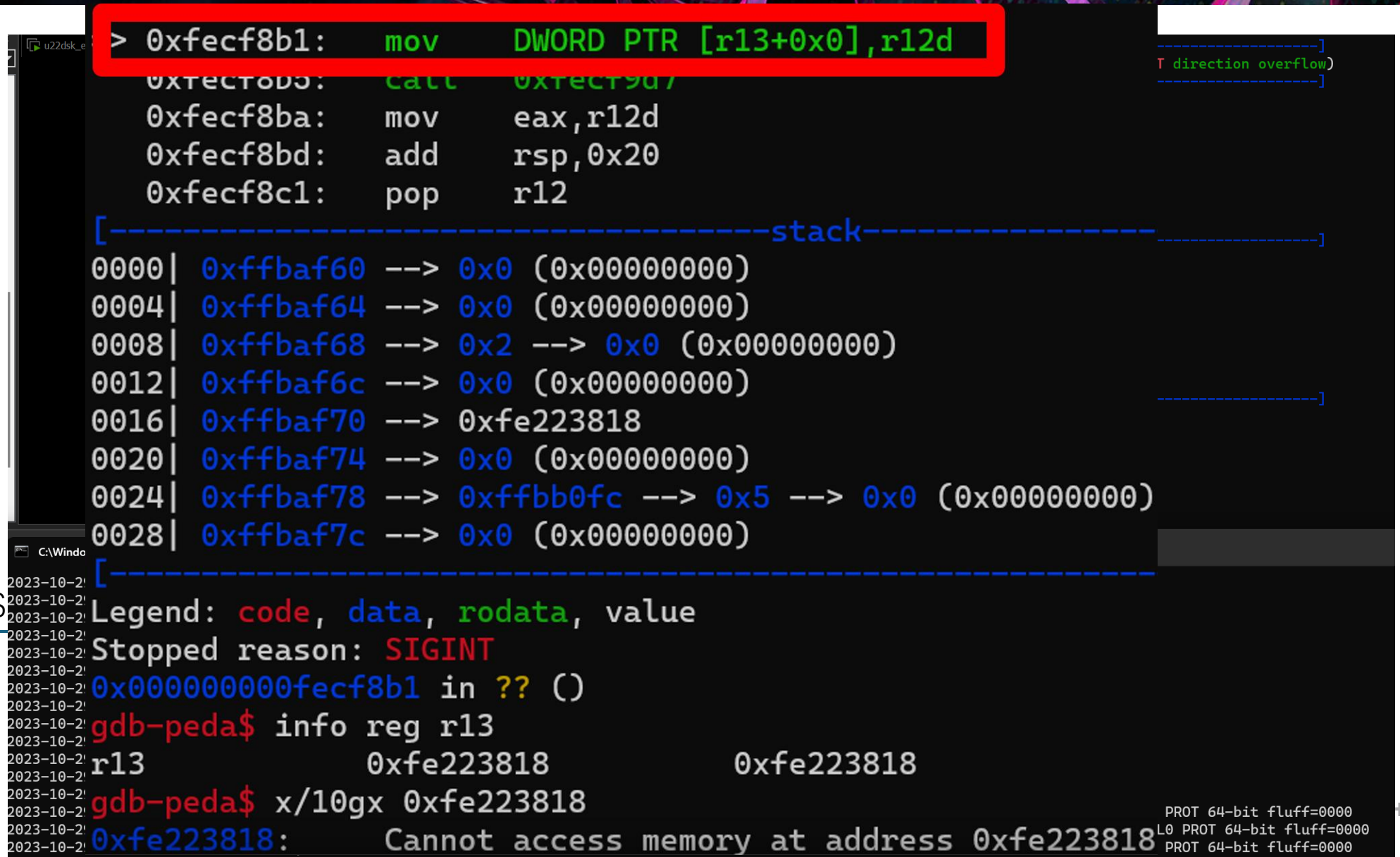
- CVE-2024-28898
  - Recursive calling when enumerate the GUID element contained by the first 16 bytes GUID in the device element

About Recursive calling

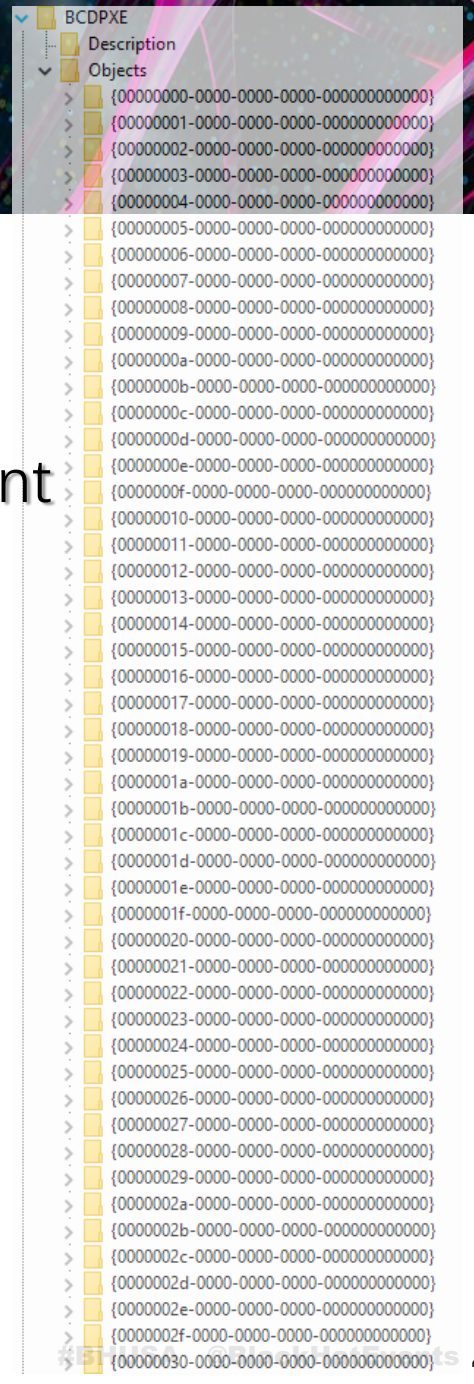
- Stack memory layout



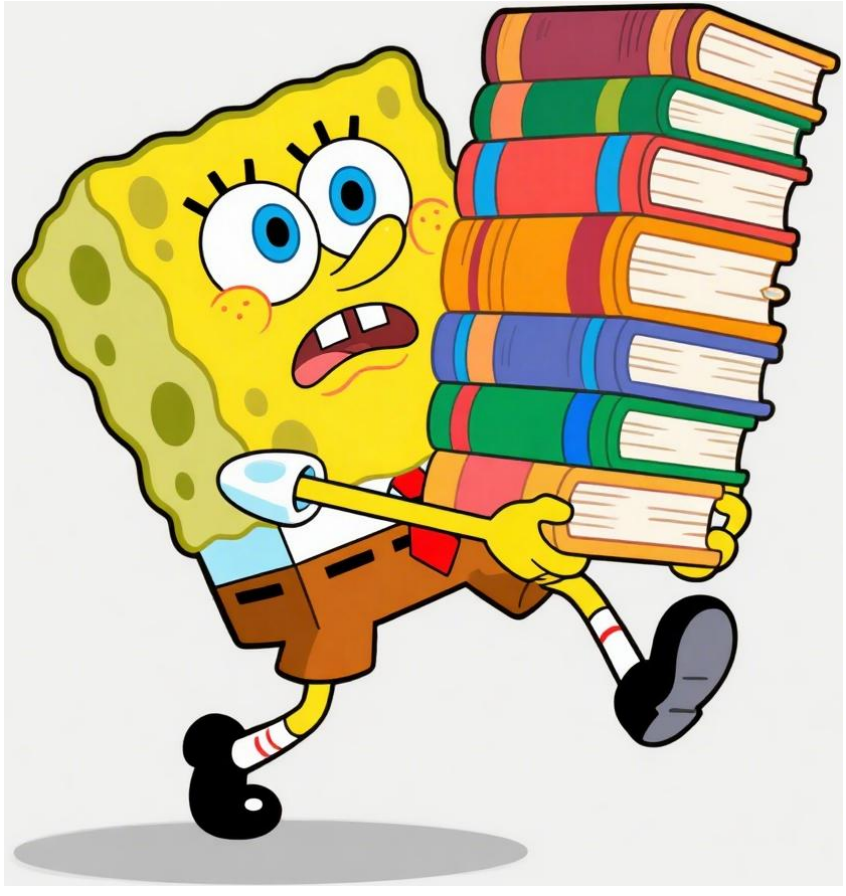
About Recursive calling



When bcdedit cry



- CVE-2024-28898
  - Recursive calling when enumerate the GUID element contained by the first 16 bytes GUID in the device element



When bcdedit cry

```
HKEY hiveKey;
LONG result = RegLoadKey(HKEY_USERS, "BCD123", hiveFilePath.c_str());
if (result != ERROR_SUCCESS) {
    std::cout << "Failed to load the registry hive. Error code: " << result << std::end
    getchar();
    return 1;
}

GUID guid = stringToGuid("{00000000-0000-0000-0000-000000000000}");

int cc = atoi(argv[2]);
for (int i=0;i<cc;++i)
{
    printf("i: %d\n", i);
    BCDCreateElement(HKEY_USERS, guid, i);
    puts("set done");
}
// Unload the registry hive
result = RegUnLoadKey(HKEY_USERS, "BCD123");
if (result != ERROR_SUCCESS) {
    std::cout << "Failed to unload the registry hive. Error code: " << result << std::e
    return 1;
}

std::cout << "Registry hive loaded, key value set, and hive unloaded successfully." <<
```

```
void BCDCreateElement(HKEY hRootKey, GUID NodeGUID, int i)
{
    HKEY hElementRoot;
    HKEY hElementElements;
    HKEY hElementElementsSubElement;
    HKEY hElementDescription;

    // Format BCD123\\Objects\\{%s}\\Elements\\11000001
    memset(data1, 0, 0x100);
    NodeGUID.Data1 = i;
    sprintf((char*)&data1, "BCD123\\Objects\\%s", guidToString(&NodeGUID));
    puts((char *)data1);
    RegCreateKeyA(hRootKey, (LPCSTR)data1, &hElementRoot);

    sprintf((char*)&data1, "BCD123\\Objects\\%s\\Elements", guidToString(&NodeGUID));
    RegCreateKeyA(hRootKey, (LPCSTR)data1, &hElementElements);

    sprintf((char*)&data1, "BCD123\\Objects\\%s\\Description", guidToString(&NodeGUID));
    RegCreateKeyA(hRootKey, (LPCSTR)data1, &hElementDescription);

    sprintf((char*)&data1, "BCD123\\Objects\\%s\\Elements\\%x", guidToString(&NodeGUID),0x11000001);
    // Create the sub element REG_BINARY
    RegCreateKeyA(hRootKey, (LPCSTR)data1, &hElementElementsSubElement);


    data1[0x110] = 0x5;
    data1[0x114] = 1;
    data1[0x118] = 0xC;
    *(DWORD *)&data1[0x100] = i+1;
    RegSetValueEx(hElementElementsSubElement, "Element", 0, REG_BINARY, &data1[0x100], 0x1C);

    RegCloseKey(hElementElementsSubElement);
    RegCloseKey(hElementDescription);
    RegCloseKey(hElementElements);
    RegCloseKey(hElementRoot);
}
```

HTTP Protocol

- Can be set by BCD element
- Not vulnerable when use firmware HTTP function
- Vulnerability exists when using firmware TCP and a hand-made HTTP parser in the bootloader.

Case study - CVE-2024-37975

- Bootloader HttppGetResponseTcp Integer overflow preauth RCE

```
65        v19 = httpTcp4_recvdata.DataLength - 3;// respond 2byte, integer overflow
66        if ( httpTcp4_recvdata.DataLength == 3 )
67          goto LABEL_40;
68        do
69        {
70          LODWORD(v19) = RtlCompareMemory((char *)Heap + v18, "\r\n\r\n", 4u);
71          if ( v19
72          {
73            *((_BYTE *)Heap + v18) = 0;
74            DataLength = httpTcp4_recvdata.DataLength;
75            v16 = (char *)Heap + v18 + 4;
76            v15 = (const char *)Heap;
77            v17 = httpTcp4_recvdata.DataLength - v18 - 4;
78          }
79          else
80          {
81            DataLength = httpTcp4_recvdata.DataLength;
82          }
83          ++v18;
84          v19 = DataLength - 3;
85        }
86        while ( v18 < (unsigned int)v19 );
87        if ( !v15 )
88        {
LABEL_40:
00194A82 HttppGetResponseTcp:68 (10195682)
```

```
v19 = httpTcp4_recvdata.DataLength - 3;// respond 2byte, integer overflow
```

Security Policy

- Golden Key's unlock attack
  - CVE-2016-3287 / CVE-2016-3320

A debug policy that was shipped with the HoloLens SDK was used in attack

RS1 and later is Secure, only down level operating systems are vulnerable

Must be an admin and have physical access to exploit the bug

Microsoft UEFI Security Updates

UEFI US Fall Plugfest – September 20 - 22, 2016

Presented by Microsoft

Scott Anderson, Suhas Manangi, Nate Nunez, Jeremiah Cox, Michael Anderson

- Private Key was not leaked
- This issue has no impact on Encryption or Bitlocker

And what it is

- For RT we had a debug policy to unlock individual devices for development
- The mechanism for debug policies was changed to simplify debug policies
- A design issue allowed the new policies to unlock old devices/OS versions
- A debug policy that was shipped with the HoloLens SDK was used in attack
- RS1 and later is Secure, only down level operating systems are vulnerable
- Must be an admin and have physical access to exploit the bug

Security Policy

- Case 83787
  - Logic, by design, can be attack carried by unauthenticated attacker in network
  - Ability to put everyone uses PXE boot at risk
  - It only works in theory; this is one of only two cases among my submissions where I cannot bypass secure boot when I submitted.

Thank you again for submitting this issue to Microsoft. We determined that this behavior is considered to be by design. This case does not demonstrate a successful exploit with Secure Boot enabled.

We have closed this case.

If you have any questions, or additional information related to this report, please reply on this case thread.

Thank you very much for working with us.

Regards,

MSRC

The real security feature bypass

- CVE-2024-29062

  BmFwVerifySelfIntegrity SFB

  - Exist because bootloader fetch bootmgfw.efi for verification from the bootdevice.

```
40  ApplicationEntry = BlGetApplicationEntry();
41  BootOptionDevice = BlGetBootOptionDevice(
42                       ApplicationEntry->BcdData,
43                       BCDE_LIBRARY_TYPE_APPLICATION_DEVICE,
44                       &_Device,
45                       0i64);
46  v6 = _Device;
47  BootOptionString = BootOptionDevice;
48  if ( BootOptionDevice >= 0 )
49  {
50    if ( !_Device )
51      return (unsigned int)BootOptionString;
52    OpenFlags = 3i64;
53    if ( _Device->DeviceType != UdpDevice )
54      OpenFlags = 1i64;
55    BootOptionString = BlDeviceOpen(_Device, OpenFlags, &DeviceId);
56    if ( BootOptionString >= 0 )
57    {
58      v8 = BlGetApplicationEntry();
```

```
BootOptionString = BlDeviceOpen(_Device, OpenFlags, &DeviceId);
```

```
BootOptionString = BlFileReadAtOffsetEx(FileId,  image size, 0i64,
```

CVE-2021-40045 – By taszk

```
71            BootOptionString = BlImgAllocateImageBuffer(
72                                 (NET_FILE *)&pBuffer,
73                                 LODWORD(image_size.FileSize),
74                                 0xD000000A,
75                                 0,
76                                 0,
77                                 0);
78            if ( BootOptionString < 0 )
79            {
80              ImageBase = pBuffer;
81            }
82            else
83            {
84              ImageBase = pBuffer;
                BootOptionString = BlFileReadAtOffsetEx(FileId,  image size, 0i64, ( int64)pBuffer, 0
0003CAD6 BmFwVerifySelfIntegrity:55 (1003D6D6)
```

Windows Boot Code: Extensibility

- Another major threat for boot code is extensibility.
- For example, did you know some variants of boot manager support 10+ unique filesystems?
- Why do we expose this by default?

```
const PFILESYSTEM_TABLE FsTable[] = {
    &NetRegisterFunctionTable,
    &CompositeFsRegisterFunctionTable,
    &VmbfsRegisterFunctionTable,
    &CimFSRegisterFunctionTable,
    &NtfsRegisterFunctionTable,
    &EfiFsRegisterFunctionTable,
    &FatRegisterFunctionTable,
    &RefsRegisterFunctionTable,
    &FppRegisterFunctionTable,
    &WimRegisterFunctionTable,
    &UdfsRegisterFunctionTable,
    &EtfsRegisterFunctionTable,
    NULL
};
```

Bad Fixup

```
int __thiscall WimpFixupRoot(WIM_STRUCTURE_CONTEXT *WimContext)
{
  // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

  if ( WimContext->BootMetaDataLen < 8u )
    return 0xC0000098;
  BootMetaData = (SecurityBlockDisk *)WimContext->BootMetaData;
  SecurityBlockLength = BootMetaData->TotalLength;
  if ( !BootMetaData->TotalLength )
    SecurityBlockLength = 8;
  if ( SecurityBlockLength < 8 || RtlULongPtrAdd((ULONG_PTR)BootMetaData, SecurityBlockLength, &ulAugend) < 0 )
    return 0xC0000098;
  WimContext->RootDirEntry = (ulAugend + 7) & 0xFFFFFFF8;
  return 0;
}
```

```
int __thiscall WimpFixupRoot
```

```
void __fastcall __spoils<> FixupDirEntry(
```

CVE	method	Titile
CVE-2024-37987	fuzzing	FixupDirEntry wStream invalid 64bit pointer
CVE-2024-37988	audit	WimpFixupRoot invalid WIM SecurityBlock size check heap OOB write
CVE-2024-37989	audit	WimpFixupRoot lack of Directory attribute check arbitrary memory write
CVE-2024-38010	audit	FixupDirEntry Directory File NextEntry invalid check heap OOB write
-	fuzzing	WimpRead invalid chunk error deadloop preauth DoS
-	fuzzing	WimpReadResource div zero preauth DoS
?	audit	WimpFixupRoot lack of flags check arbitrary memory write

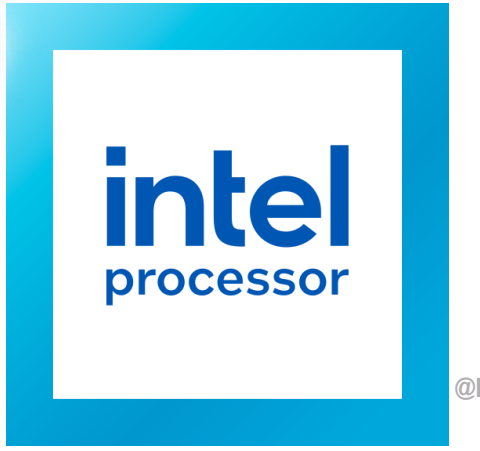
```
void __fastcall __spoils<> FixupDirEntry(WIM_STRUCTURE_CONTEXT *WimContext, DIRENTRY *DirEntry)
{
  // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

  MetadataLimit = WimContext->BootMetaData + (unsigned int)WimContext->BootMetaDataLen;
  if ( DirEntry->flags >= 0 )
  {
    EndOfLengthFieldPointer = &DirEntry->dwAttributes;
    if ( &DirEntry->dwAttributes >= (_DWORD *)DirEntry && (unsigned __int64)EndOfLengthFieldPointer <= Me
    {
      liLength = DirEntry->liLength;            // WimDirEntry should be at least 0x68 in size
      if ( DirEntry->liLength )
      {
        if ( !HIDWORD(DirEntry->liLength) && (unsigned int)(liLength - 0x68) <= 0xFF97 )
        {
          _NextEntry = (DIRENTRY *)((char *)DirEntry + liLength);
          if ( _NextEntry >= DirEntry && (unsigned __int64)_NextEntry <= MetadataLimit )
          {
            if ( DirEntry->wStreams )
            {
              wStreams = (unsigned __int16)DirEntry->wStreams;
              *(_QWORD *)&DirEntry->field_20 = _NextEntry;// pointer write at offset 0x20, takes 8 bytes
              fixedLimit = WimContext->BootMetaData + (unsigned int)WimContext->BootMetaDataLen;
              while...
            }
            else                                // no wStreams
            {
              *(_QWORD *)&DirEntry->field_20 = 0i64;// clear flags? not expected?
LABEL_21:
              DirEntry->liLength = (__int64)_NextEntry;
              if ( !_NextEntry->liLength )
                DirEntry->liLength = 0i64;
              if ( (*EndOfLengthFieldPointer & 0x10) == 0 )// FILE_ATTRIBUTE_DIRECTORY
                goto complete;
              if ( !LODWORD(DirEntry->liSubdirOffset) )
              {
                DirEntry->liSubdirOffset = 0i64;
complete:
                DirEntry->flags |= 0x80000000;  // oob write here
                return;
              }
              NextEntry = (DIRENTRY *)(WimContext->BootMetaData + LODWORD(DirEntry->liSubdirOffset));
              if ( (unsigned __int64)NextEntry >= WimContext->BootMetaData
                && (unsigned __int64)NextEntry < MetadataLimit
                && &NextEntry->dwAttributes >= (_DWORD *)NextEntry//
                                                // this check is wrong, dwAttribute offset is 8
                                                // however, the subsequent code will write to 0x24
                && (unsigned __int64)&NextEntry->dwAttributes <= MetadataLimit )
              {
                DirEntry->liSubdirOffset = (DIRENTRY *)((unsigned __int64)NextEntry & -(__int64)(NextEntr
```

000A456C FixupDirEntry:1 (100A516C)

Fuzzing infra

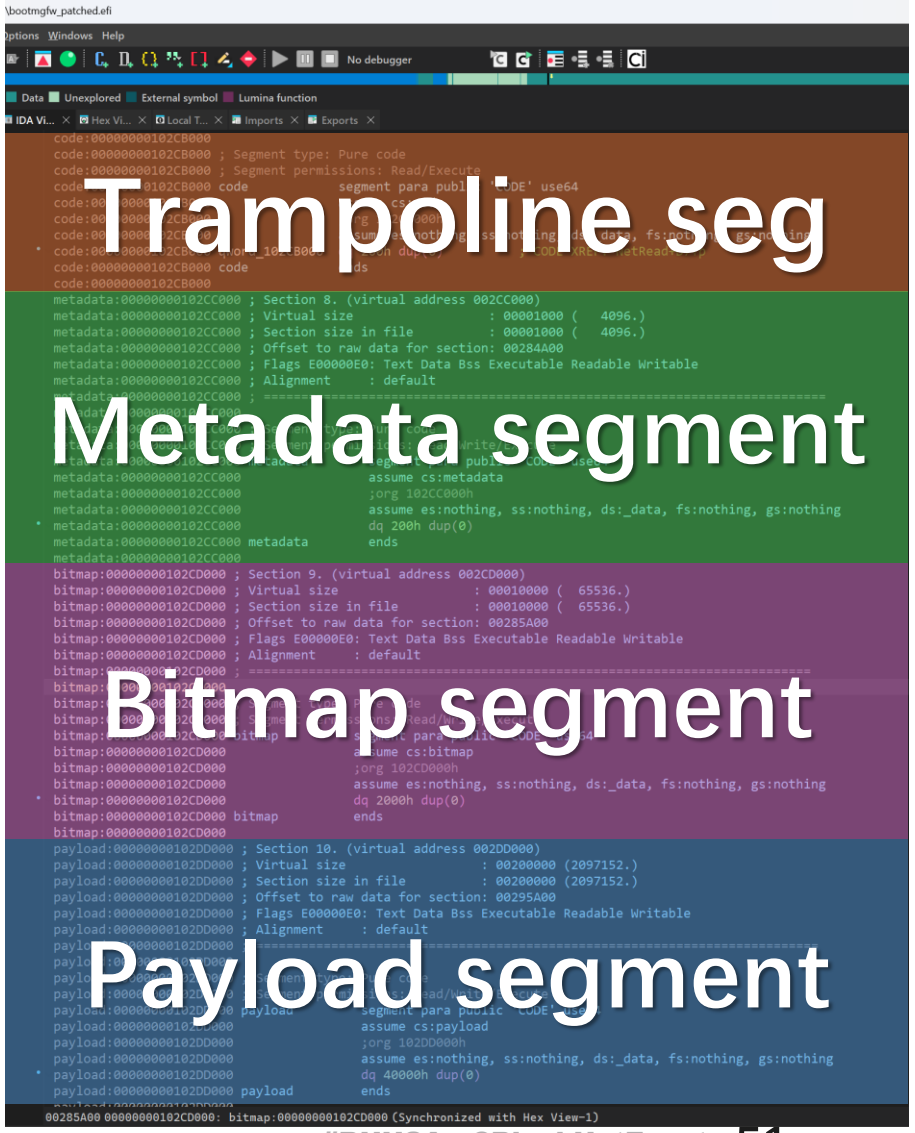
- AFLplusplus
  - NYX mode

- AFL++ - Free mutator
- NYX – Fast snapshot
- Intel PT – Code Coverage



Harness – My approach

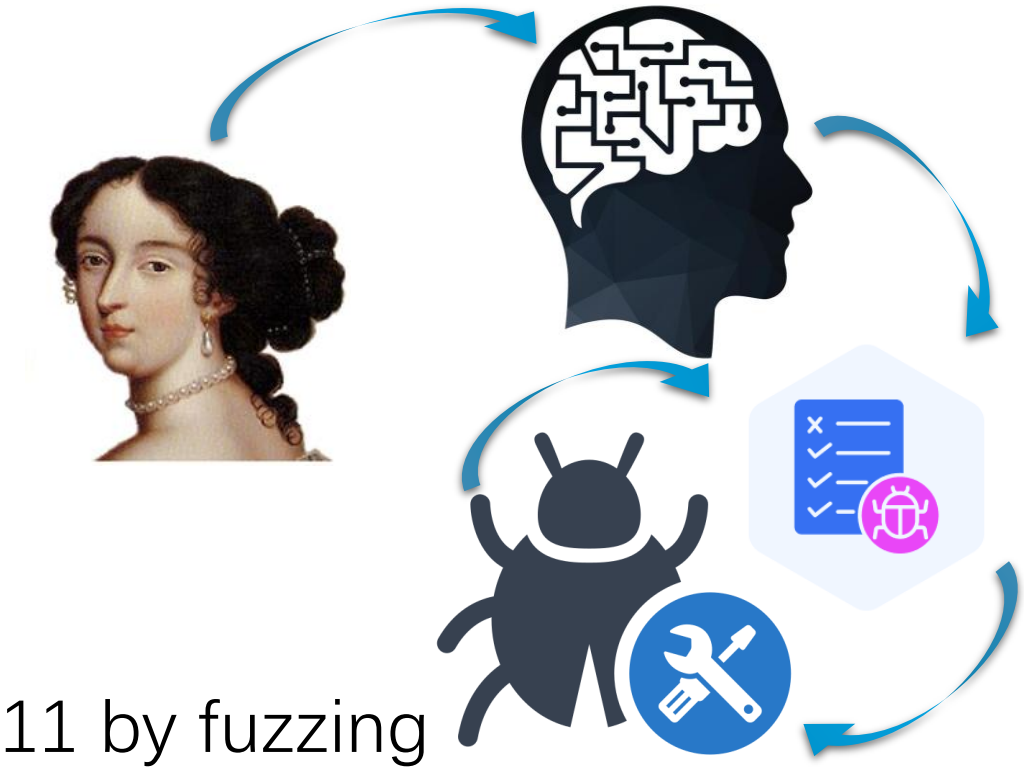
- Patch bootmgfw.efi
- Patch image integrity check
- Add sections
  - Harness shellcode written by C++
  - Metadata contains control data
  - Bitmap is coverage
  - Payload used to receive mutate input
- Modify target function call to trampoline



Tips to fuzz filesystem

- Filesystem itself is a code coverage amplifier
  - fuzzing use code basic block bitmap to collect coverage
  - To reach same logic in code, all roads can lead you to Rome

- Fuzzing approach
  - Reversing
  - Understanding
  - Fuzzing
  - Conduct hot patching on vulnerability
  - Repeat



- Result: 16 reports in 5 days, 5 by audit, 11 by fuzzing

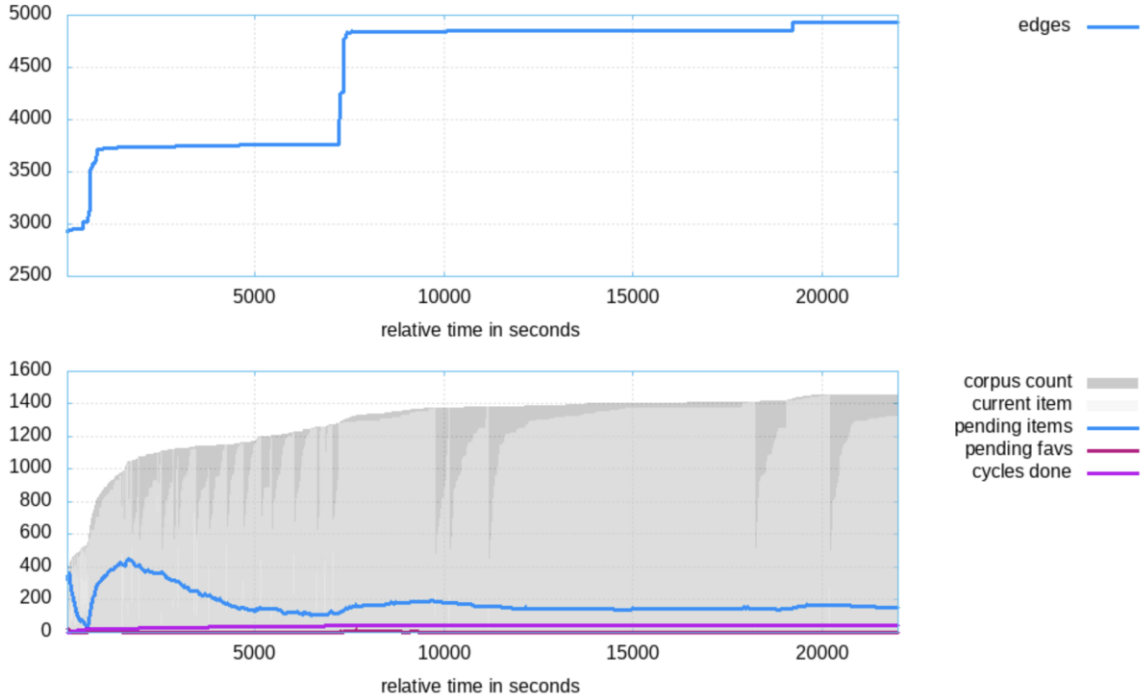
```
american fuzzy lop ++4.09a {0} (./nyx_mode/efi/ntfs) [fast] - Nyx
┌─ process timing ─────────────────┬─ overall results ──────┐
│        run time : 23 days, 3 hrs, 30 min, 31 sec │  cycles done : 477     │
│   last new find : 0 days, 10 hrs, 47 min, 19 sec │  corpus count : 956    │
│last saved crash : 13 days, 3 hrs, 20 min, 50 sec │saved crashes : 4       │
│ last saved hang : 3 days, 10 hrs, 6 min, 0 sec   │   saved hangs : 20     │
├─ cycle progress ─────────────────┬─ map coverage ──────────┤
│  now processing : 682.419 (71.3%)│    map density : 2.24% / 3.38%  │
│  runs timed out : 0 (0.00%)      │count coverage : 3.17 bits/tuple │
├─ stage progress ─────────────────┼─ findings in depth ─────┤
│  now trying : splice 9           │favored items : 171 (17.89%)     │
│ stage execs : 40/86 (46.51%)     │ new edges on : 235 (24.58%)     │
│total execs : 234M                │total crashes : 15 (4 saved)     │
│  exec speed : 153.6/sec          │ total tmouts : 523 (0 saved)    │
├─ fuzzing strategy yields ────────┴─ item geometry ──────┤
│   bit flips : disabled (default, enable with -D)  │   levels : 14          │
│  byte flips : disabled (default, enable with -D)  │  pending : 0           │
│ arithmetics : disabled (default, enable with -D)  │ pend fav : 0           │
│  known ints : disabled (default, enable with -D)  │own finds : 416         │
│  dictionary : n/a                                 │ imported : 538         │
│havoc/splice : 239/81.6M, 181/152M                 │stability : 100.00%     │
│py/custom/rq : unused, unused, unused, unused      │                        │
│   trim/eff : disabled, disabled                   │          [cpu000: 10%] │
├─ strategy: exploit ──────────┴─ state: in progress ─┘
```

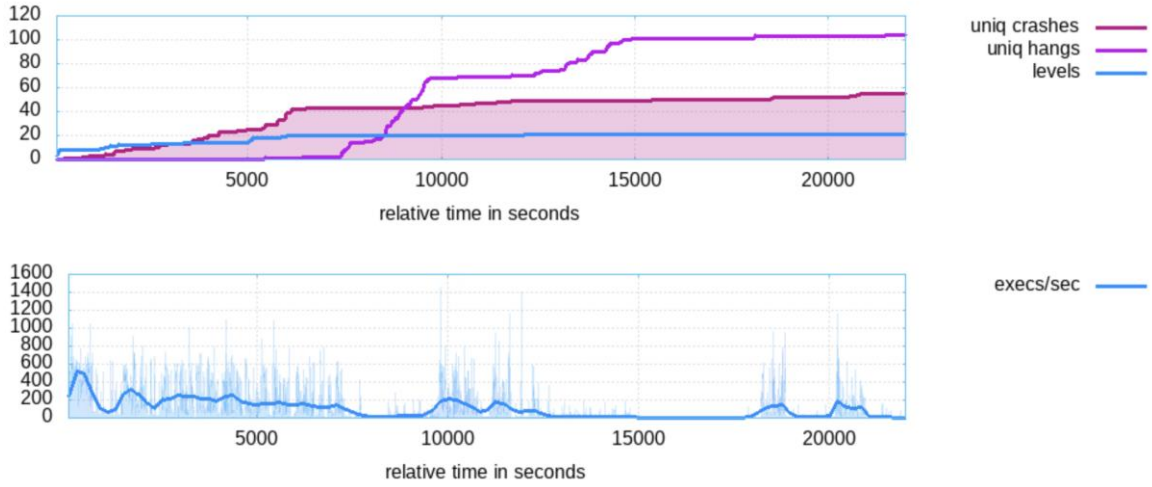
```
american fuzzy lop ++4.09a {0} (./nyx_mode/efi/ntfs) [fast] - Nyx
┌─ process timing ─────────────────┬─ overall results ──────┐
│        run time : 23 days, 3 hrs, 28 min, 46 sec │  cycles done : 402     │
│   last new find : 0 days, 18 hrs, 49 min, 15 sec │  corpus count : 1291   │
│last saved crash : 13 days, 12 hrs, 36 min, 26 sec│saved crashes : 3       │
│ last saved hang : 0 days, 20 hrs, 19 min, 7 sec  │   saved hangs : 55     │
├─ cycle progress ─────────────────┬─ map coverage ──────────┤
│  now processing : 1160.131 (89.9%)│    map density : 1.91% / 3.38%  │
│  runs timed out : 0 (0.00%)      │count coverage : 3.80 bits/tuple │
├─ stage progress ─────────────────┼─ findings in depth ─────┤
│  now trying : splice 8           │favored items : 158 (12.24%)     │
│ stage execs : 16/172 (9.30%)     │ new edges on : 234 (18.13%)     │
│total execs : 148M                │total crashes : 4 (3 saved)      │
│  exec speed : 210.6/sec          │ total tmouts : 572 (0 saved)    │
├─ fuzzing strategy yields ────────┴─ item geometry ──────┤
│   bit flips : disabled (default, enable with -D)  │   levels : 34          │
│  byte flips : disabled (default, enable with -D)  │  pending : 0           │
│ arithmetics : disabled (default, enable with -D)  │ pend fav : 0           │
│  known ints : disabled (default, enable with -D)  │own finds : 1289        │
│  dictionary : n/a                                 │ imported : 0           │
│havoc/splice : 806/52.4M, 486/96.5M                │stability : 100.00%     │
│py/custom/rq : unused, unused, unused, unused      │                        │
│   trim/eff : disabled, disabled                   │          [cpu001:  8%] │
├─ strategy: exploit ──────────┴─ state: in progress ─┘
```

```
american fuzzy lop ++4.09a {0} (./nyx_mode/efi/ntfs) [fast] - Nyx
┌─ process timing ─────────────────┬─ overall results ──────┐
│        run time : 23 days, 3 hrs, 28 min, 6 sec  │  cycles done : 358     │
│   last new find : 0 days, 12 hrs, 29 min, 9 sec  │  corpus count : 1139   │
│last saved crash : 20 days, 19 hrs, 16 min, 26 sec│saved crashes : 2       │
│ last saved hang : 1 days, 16 hrs, 5 min, 37 sec  │   saved hangs : 82     │
├─ cycle progress ─────────────────┬─ map coverage ──────────┤
│  now processing : 1072.75 (94.1%)│    map density : 2.25% / 3.38%  │
│  runs timed out : 0 (0.00%)      │count coverage : 3.43 bits/tuple │
├─ stage progress ─────────────────┼─ findings in depth ─────┤
│  now trying : splice 12          │favored items : 159 (13.96%)     │
│ stage execs : 6/14 (42.86%)      │ new edges on : 232 (20.37%)     │
│total execs : 125M                │total crashes : 13 (2 saved)     │
│  exec speed : 2.53/sec (zzzz...) │ total tmouts : 1738 (0 saved)   │
├─ fuzzing strategy yields ────────┴─ item geometry ──────┤
│   bit flips : disabled (default, enable with -D)  │   levels : 24          │
│  byte flips : disabled (default, enable with -D)  │  pending : 0           │
│ arithmetics : disabled (default, enable with -D)  │ pend fav : 0           │
│  known ints : disabled (default, enable with -D)  │own finds : 1137        │
│  dictionary : n/a                                 │ imported : 0           │
│havoc/splice : 723/44.2M, 416/81.4M                │stability : 100.00%     │
│py/custom/rq : unused, unused, unused, unused      │                        │
│   trim/eff : disabled, disabled                   │          [cpu003:  9%] │
├─ strategy: exploit ──────────┴─ state: in progress ─┘
```

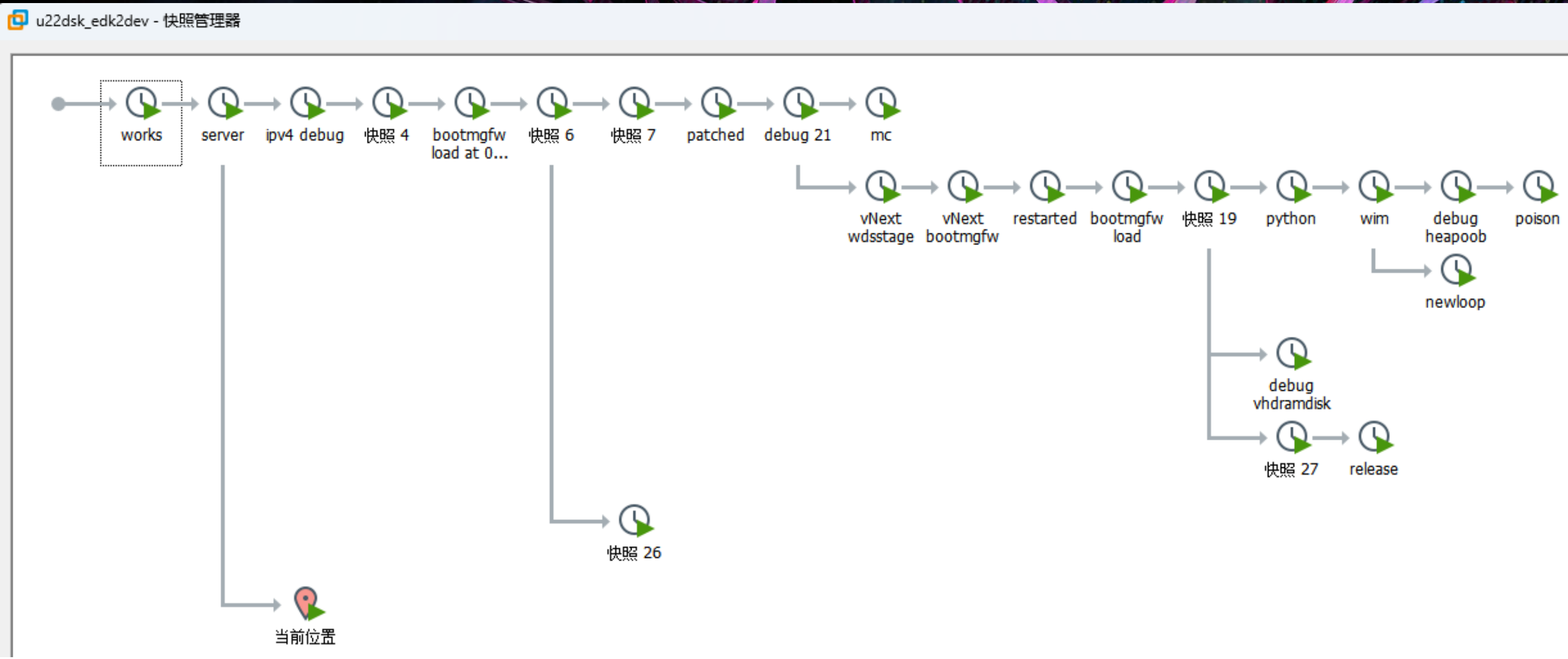
```
american fuzzy lop ++4.09a {0} (./nyx_mode/efi/ntfs) [fast] - Nyx
┌─ process timing ─────────────────┬─ overall results ──────┐
│        run time : 23 days, 3 hrs, 28 min, 8 sec  │  cycles done : 420     │
│   last new find : 0 days, 9 hrs, 31 min, 4 sec   │  corpus count : 1100   │
│last saved crash : 12 days, 4 hrs, 5 min, 7 sec   │saved crashes : 4       │
│ last saved hang : 2 days, 21 hrs, 9 min, 20 sec  │   saved hangs : 18     │
├─ cycle progress ─────────────────┬─ map coverage ──────────┤
│  now processing : 407.331 (37.0%)│    map density : 2.30% / 3.37%  │
│  runs timed out : 0 (0.00%)      │count coverage : 3.39 bits/tuple │
├─ stage progress ─────────────────┼─ findings in depth ─────┤
│  now trying : splice 11          │favored items : 167 (15.18%)     │
│ stage execs : 81/129 (62.79%)    │ new edges on : 230 (20.91%)     │
│total execs : 130M                │total crashes : 10 (4 saved)     │
│  exec speed : 155.2/sec          │ total tmouts : 286 (0 saved)    │
├─ fuzzing strategy yields ────────┴─ item geometry ──────┤
│   bit flips : disabled (default, enable with -D)  │   levels : 27          │
│  byte flips : disabled (default, enable with -D)  │  pending : 0           │
│ arithmetics : disabled (default, enable with -D)  │ pend fav : 0           │
│  known ints : disabled (default, enable with -D)  │own finds : 1098        │
│  dictionary : n/a                                 │ imported : 0           │
│havoc/splice : 684/45.7M, 418/84.4M                │stability : 100.00%     │
│py/custom/rq : unused, unused, unused, unused      │                        │
│   trim/eff : disabled, disabled                   │          [cpu002:  9%] │
├─ strategy: exploit ──────────┴─ state: in progress ─┘
```

Harvest


5000
4500
4000
3500
3000
2500
5000
10000
15000
20000
relative time in seconds
edges
1600
1400
1200
1000
800
600
400
200
0
5000
10000
15000
20000
relative time in seconds
corpus count
current item
pending items
pending favs
cycles done


120
100
80
60
40
20
0
5000
10000
15000
20000
relative time in seconds
uniq crashes
uniq hangs
levels
1600
1400
1200
1000
800
600
400
200
0
5000
10000
15000
20000
relative time in seconds
execs/sec

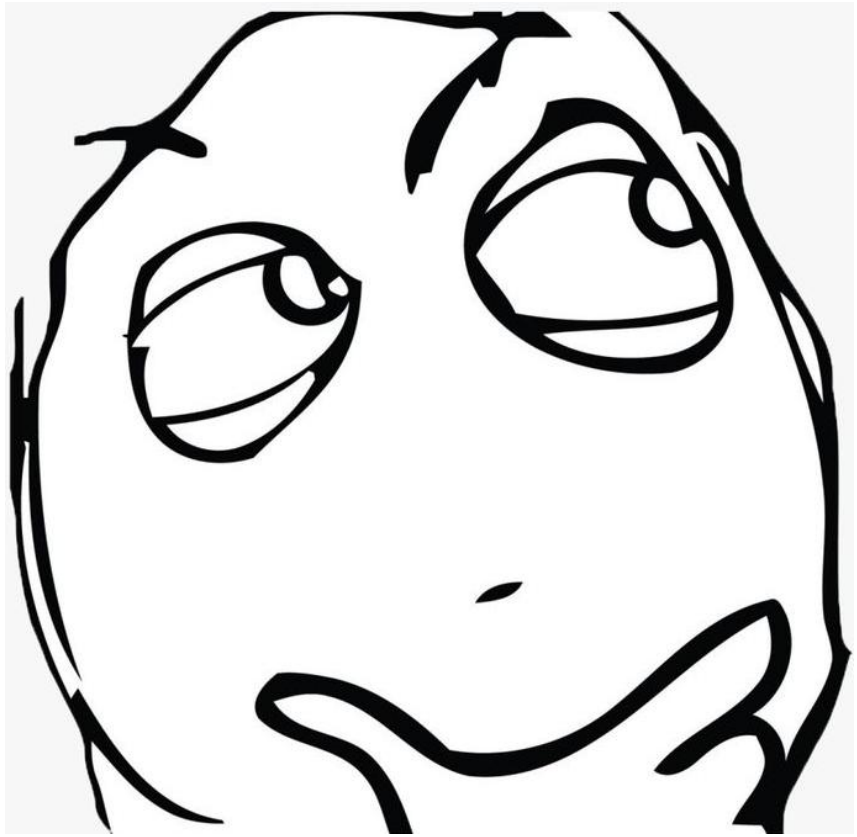
Go speed racer



Making VM snapshot tree really helps you accelerate the analysis

Exploiting the vulnerability without infoleak

- Why do I need an infoleak to exploit the vulnerabilities?
  - Because there's ASLR on bootmgfw.efi



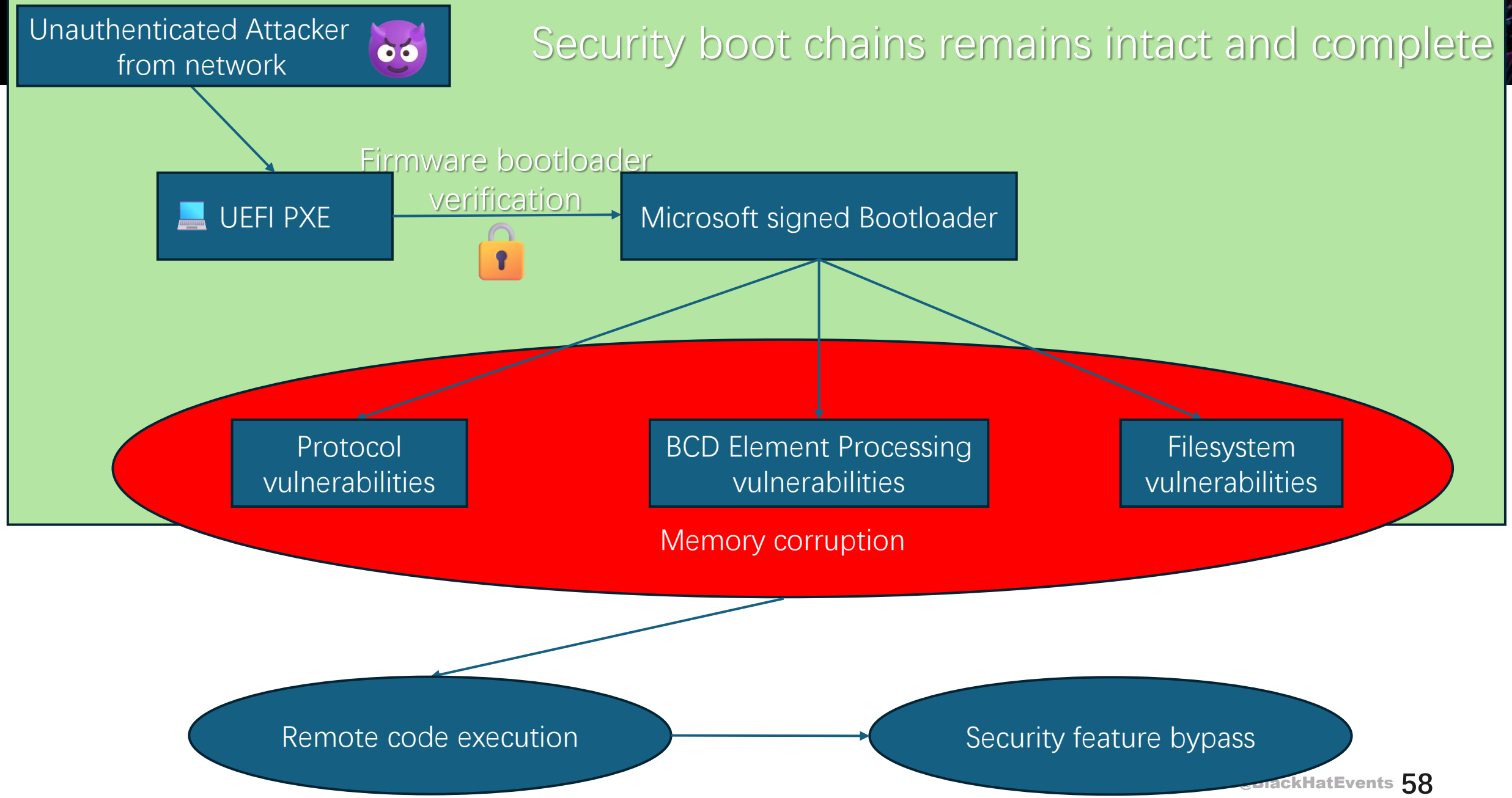
Exploiting the vulnerability without infoleak

- What if I can bypass ASLR as if it does not exist from the start?

```
STACK_TEXT:
00000000`046f06d8 00000000`10062e01 : 00000000`0072fe00 00000000`0072fe00 00000000`0072fe40 00000000`0072b5f0 : bootmgfw!memcpy+0x203
00000000`046f06e0 00000000`1005549c : 00000000`0072fe00 00000000`046f0830 00000000`102a5550 00000000`0072fe40 : bootmgfw!UriOpen+0x69
00000000`046f0710 00000000`10053f5f : 00000000`00000000 00000000`00000001 00000000`00000000 00000000`00000000 : bootmgfw!BlpDeviceOpen+0x240
00000000`046f0780 00000000`1003ed83 : 00000000`00000001 00000000`00000000 00000000`00000000 00000000`00000000 : bootmgfw!BlDeviceOpen+0x5b
00000000`046f07b0 00000000`1003f0b4 : 00000000`00000001 00000000`00000000 00000000`ffffffff 00000000`00000000 : bootmgfw!BmpSecureBootInitializePolicy+0x7b
00000000`046f0860 00000000`10033683 : 00000000`00738f00 00000000`00000001 00000000`00000000 00000000`00000000 : bootmgfw!BmSecureBootInitializeMachinePolicy+0x60
00000000`046f08d0 00000000`100330ad : 00000000`102a5760 00000000`3f058300 00000000`00000000 00000000`00738f60 : bootmgfw!BmMain+0x427
00000000`046f0a90 00000000`046fb11f : 00000000`00000000 00000000`3f058818 00000000`00000001 00000000`03058001 : bootmgfw!EfiEntry+0x1d
00000000`046f0ac0 00000000`00000000 : 00000000`3f058818 00000000`00000001 00000000`03058001 00000000`00000000 : 0x46fb11f

SYMBOL_NAME:  ANALYSIS_INCONCLUSIVE
MODULE_NAME: Unknown_Module
IMAGE_NAME:  Unknown_Image
STACK_COMMAND:  .thread ; .cxr ; kb
FAILURE_BUCKET_ID:  INVALID_KERNEL_CONTEXT_0x1E_c0000005_R
OSPLATFORM_TYPE:  x64
OSNAME:  Windows 8.1
FAILURE_ID_HASH:  {7d47b74f-ccf1-b9cf-626b-4a8a12b8bf54}
Followup:  MachineOwner
---------

kd> lmDvmbootmgfw
Browse full module list
start             end                 module name
00000000`10000000 00000000`102cb000   bootmgfw C  (pdb symbols)          C:\Program Files\Windows Kits\10\Debuggers\x64\sym\bootmgfw.pdb\8EF01D7F670B27C1727E5CF570
```

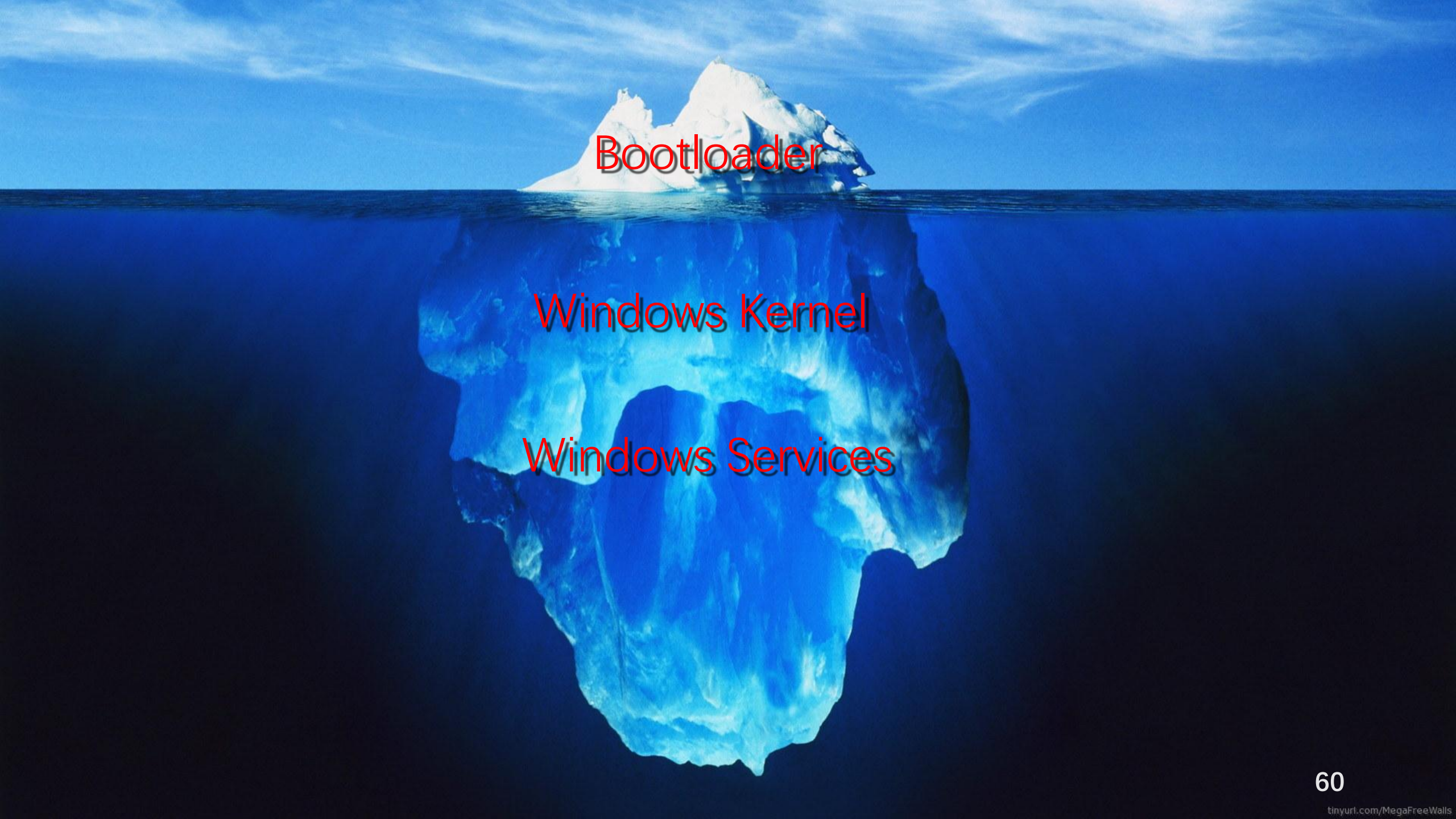
```
start             end                 module name
00000000`10000000 00000000`102cb000   bootmgfw C
```

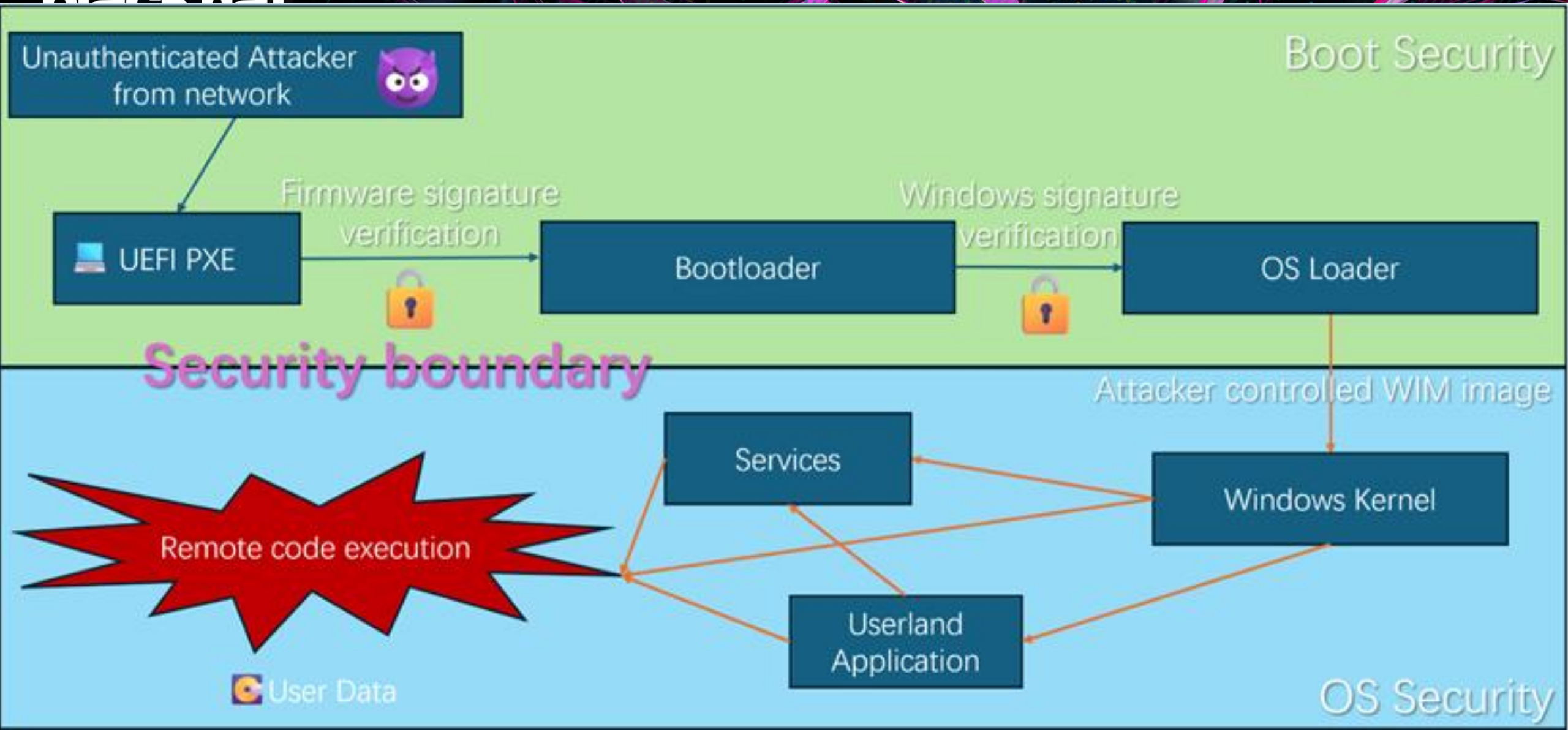
Security boot chains remains intact and complete



Agenda

- Background
- Attack surface in bootloader
  - Network protocol
  - BCD Registry
  - Security Policy
  - Filesystem
  - Logic flaw
- **Attack surface beyond bootloader**
- Future Work & Take Aways

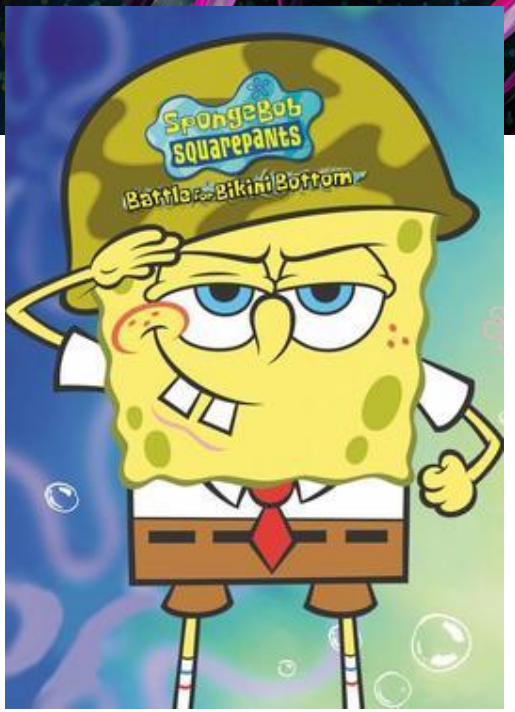



Unauthenticated Attacker from network
Boot Security
UEFI PXE
Firmware signature verification
Bootloader
Windows signature verification
OS Loader
Security boundary
Attacker controlled WIM image
Services
Windows Kernel
Remote code execution
Userland Application
User Data
OS Security

Up-to date OS Binary

+

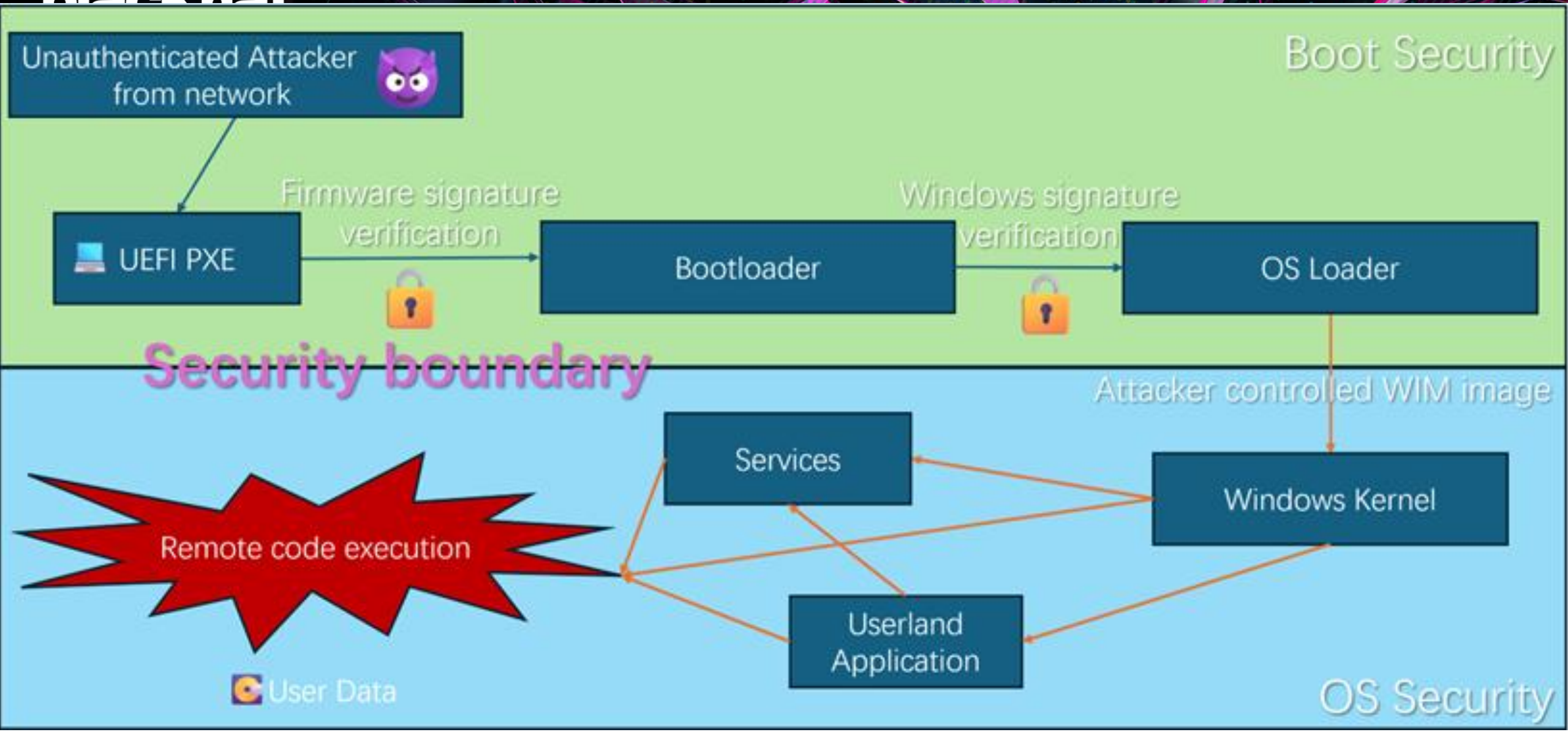
Default Configuration



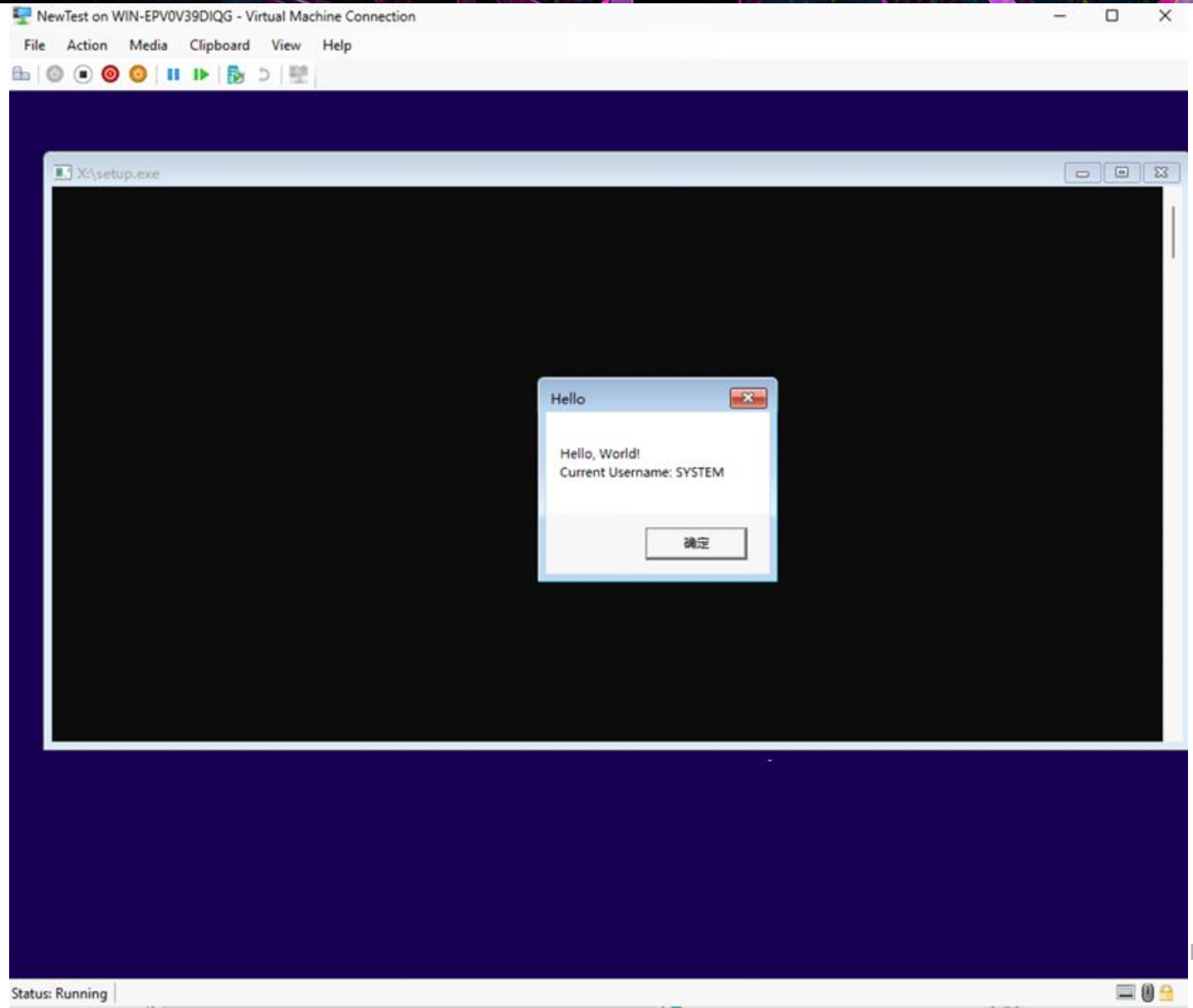
Up-to date OS Binary

+

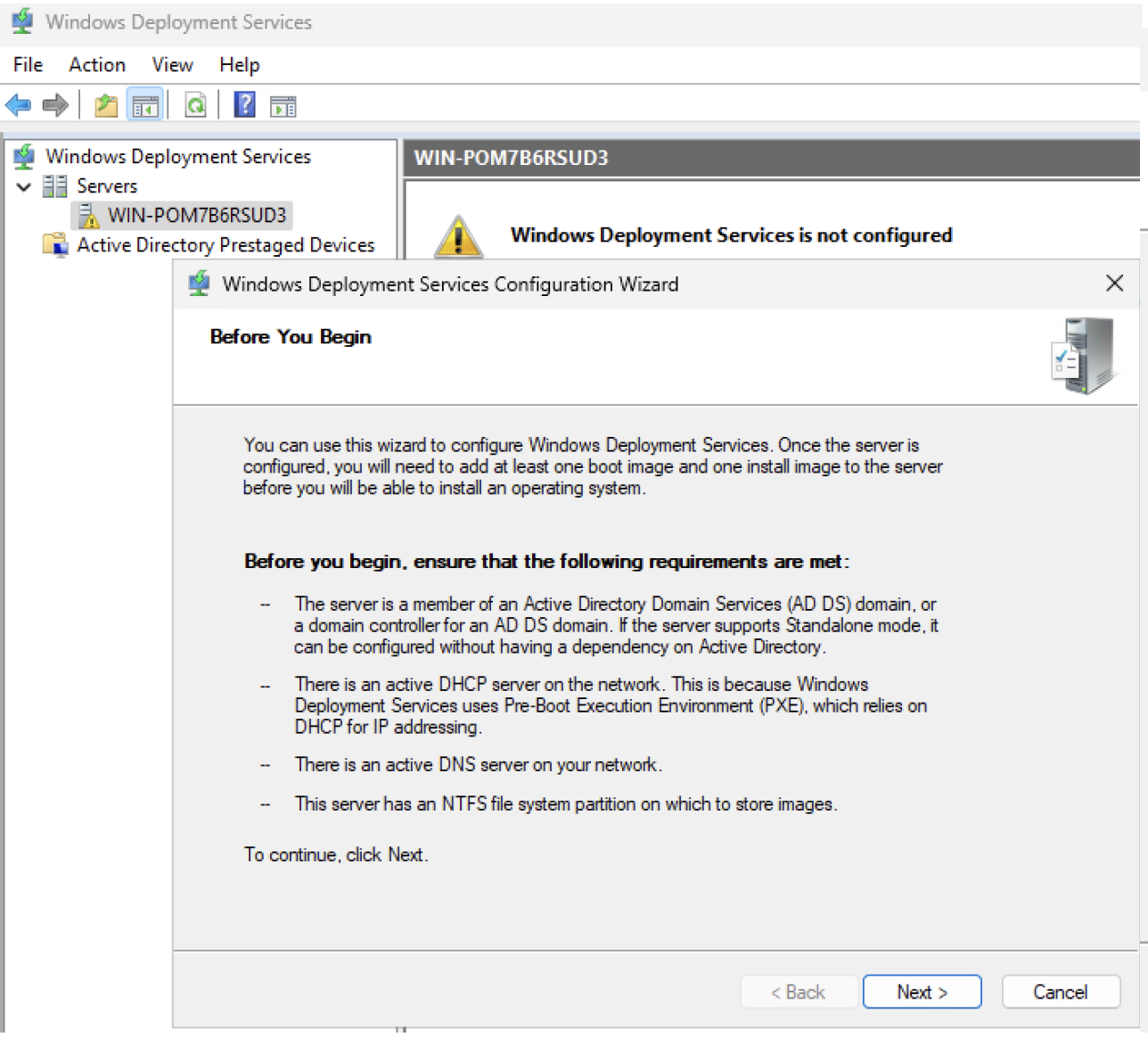
Attacker compromised Configuration

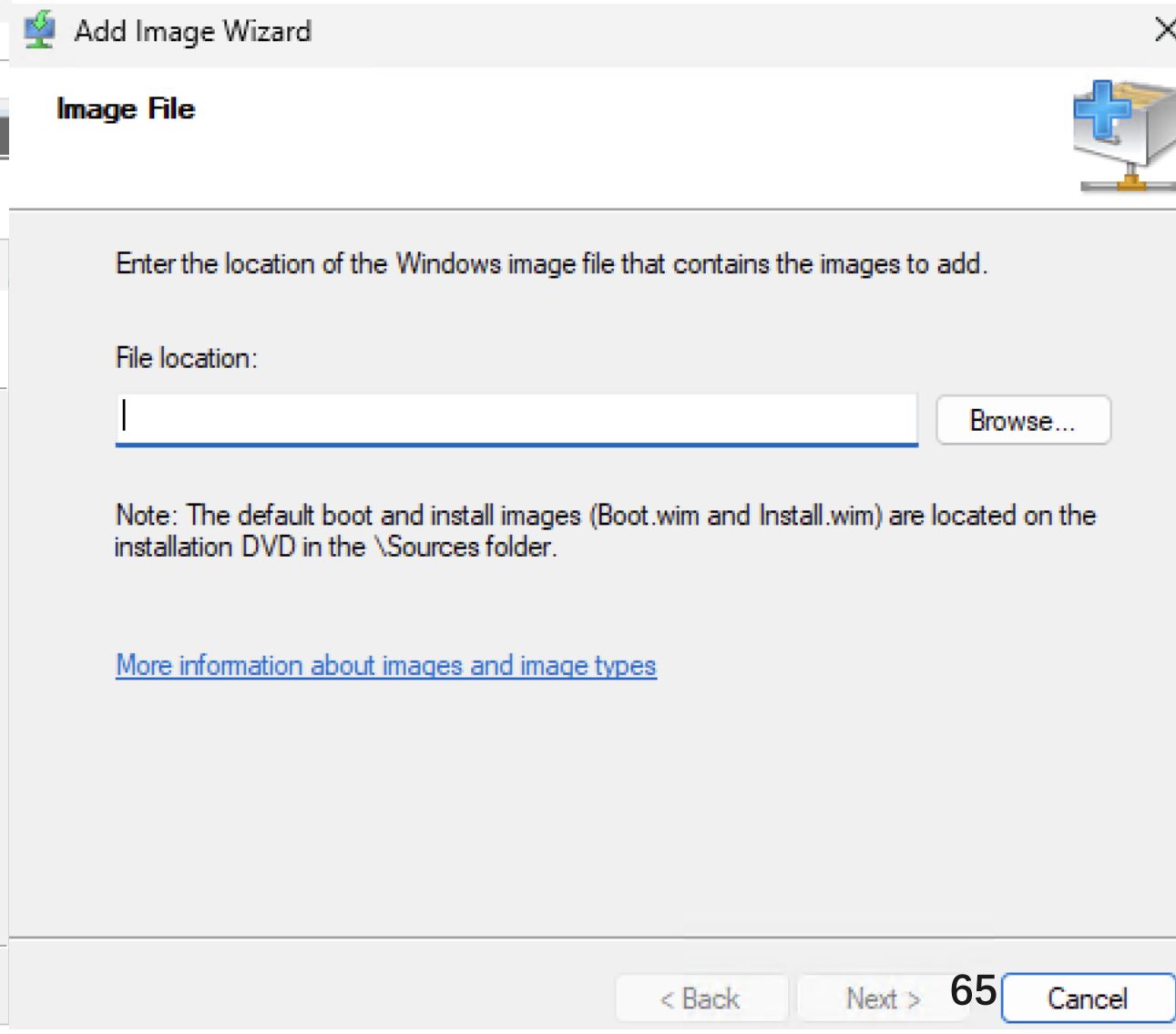

Unauthenticated Attacker from network
Boot Security
Firmware signature verification
Windows signature verification
UEFI PXE
Bootloader
OS Loader
Security boundary
Attacker controlled WIM image
Services
Windows Kernel
Remote code execution
Userland Application
User Data
OS Security

Your PC is under risk

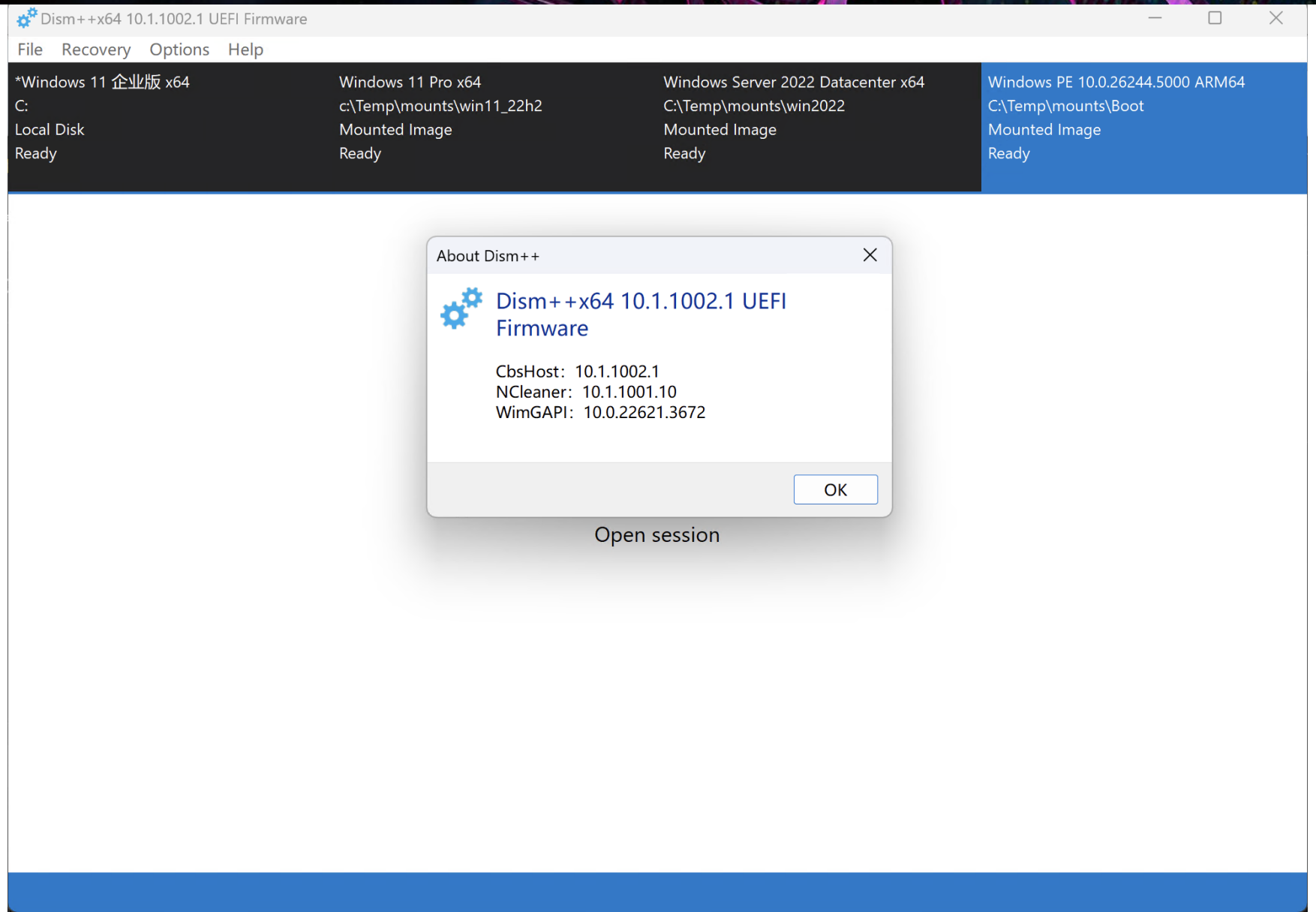


How to make this attack



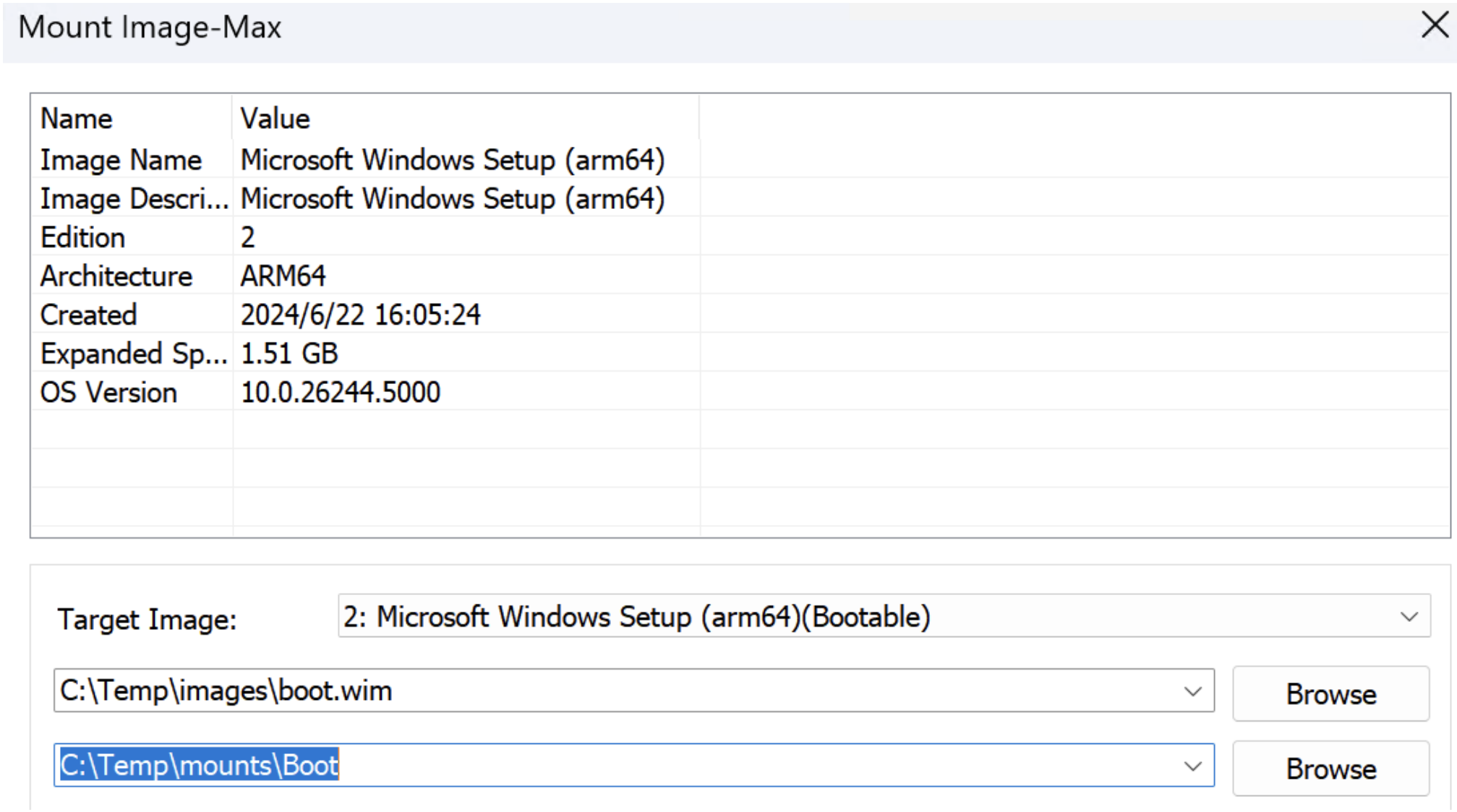


Introduce a handful tool

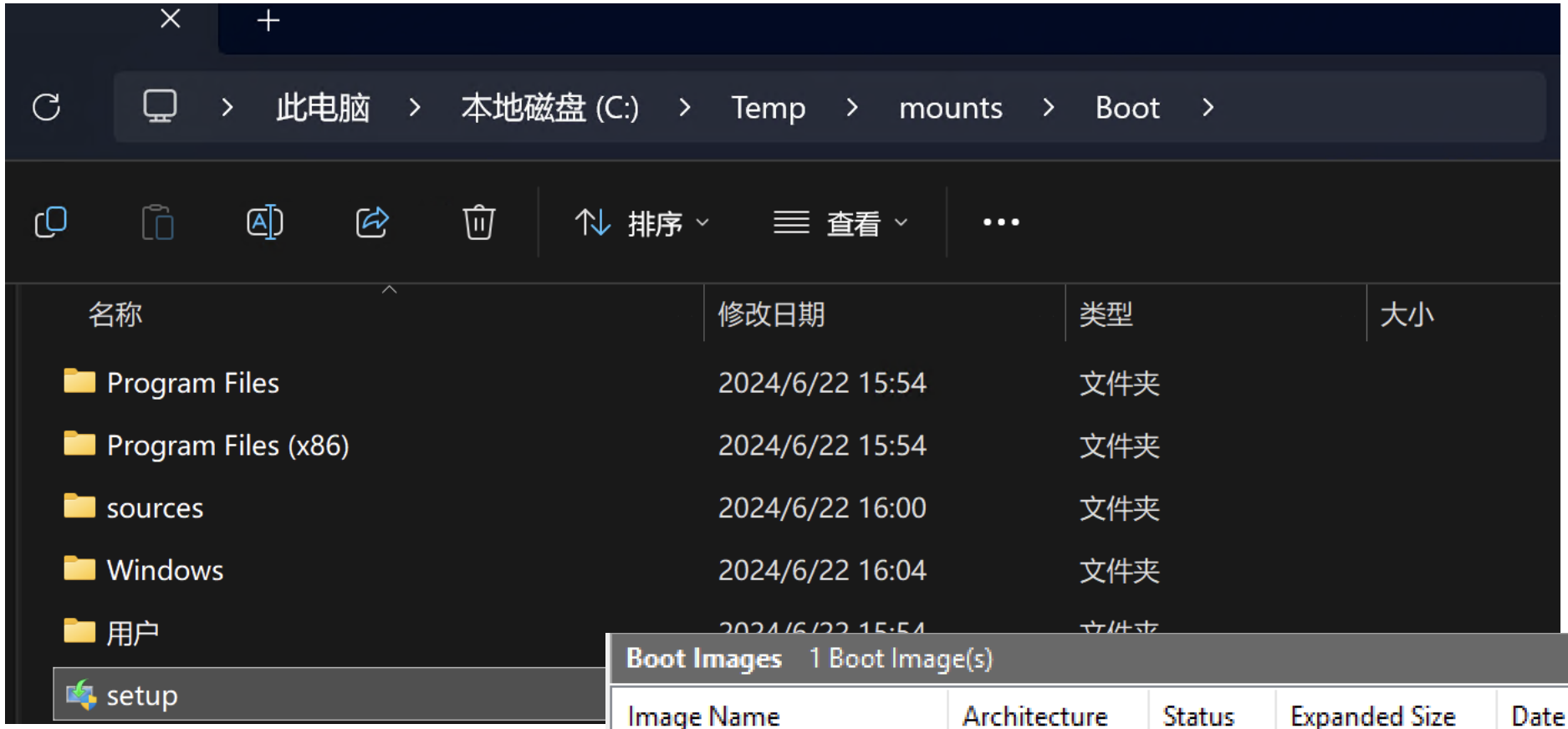


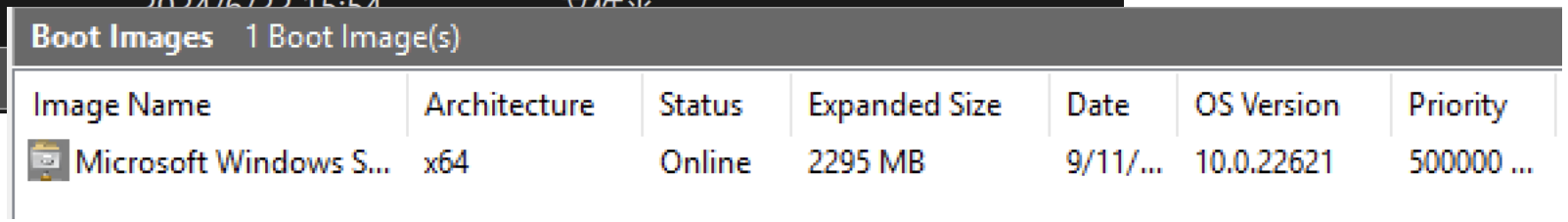
Open session

Introduce a handful tool



Replace the setup.exe





Just wait for fish to bite

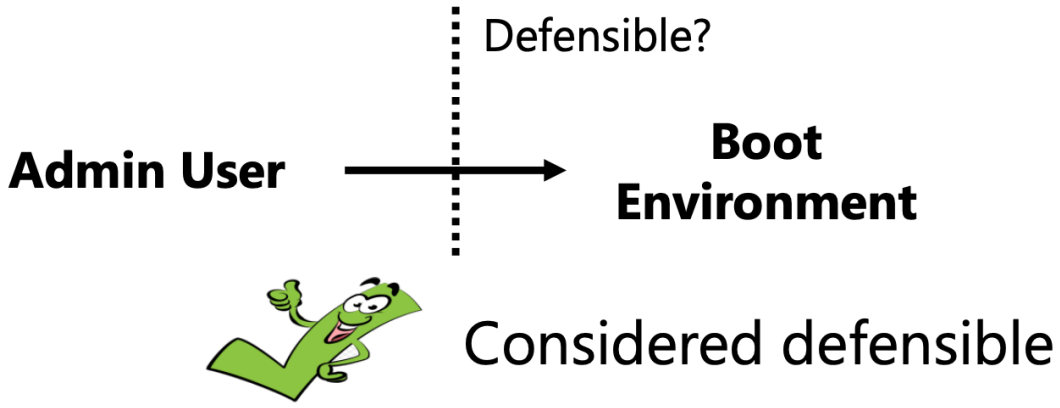
If you don't want to wait

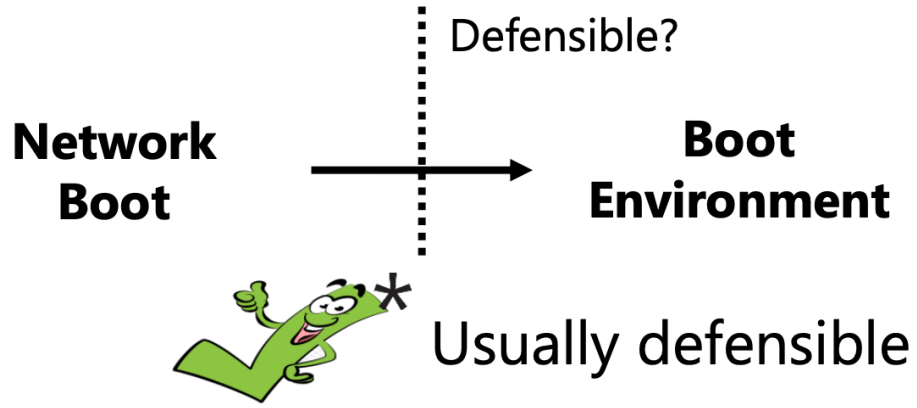
- You might exploit a remote DoS to force the victim to reboot

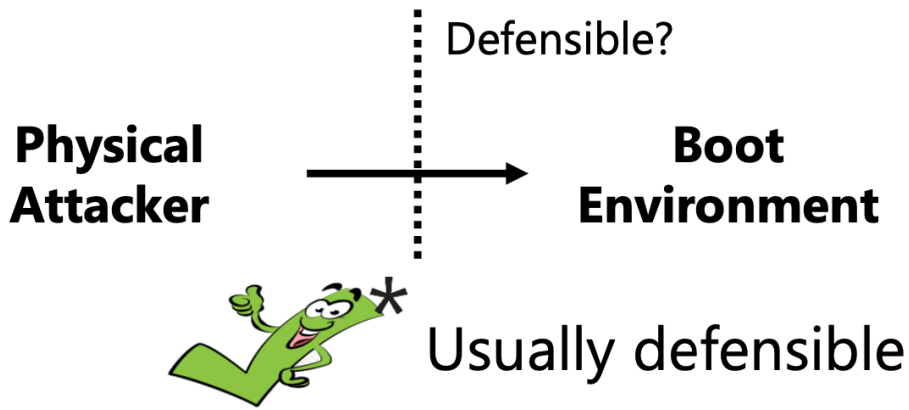
Physical Attack SecureBoot	
Remote Attack SecureBoot	
Local Attack SecureBoot	
Remote DoS Based Attack SecureBoot	

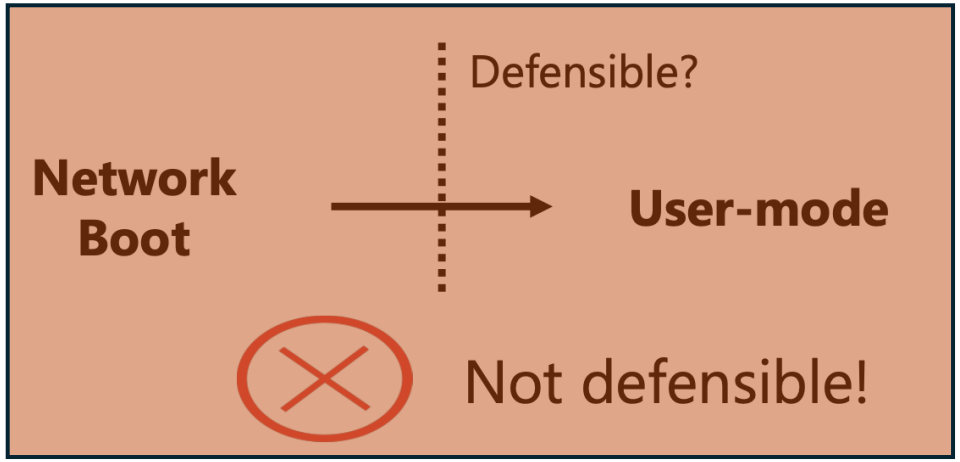
Where Does Microsoft Draw the Line?

Can an attacker achieve the same outcome by design?









Data shared between bootloader and kernel

- \WINDOWS\inf\errata.inf

```
63      if ( OslGetErrataFileNameFromRegistry(a4, &DestinationString) )
64      {
65        a2->Buffer[v7] = 0;
66        a2->Length = Length;
67        if ( BlAppendUnicodeToString(a2, L"inf\\") && BlAppendUnicodeToString(a2, DestinationString.Buffer) )
68        {
69          if ( OslIsTcbLaunchEnabled() )
70            v13 = BlLdrPreloadFile(a3, a2->Buffer);
71          else
72            v13 = BlImgLoadImageWithProgress2(
73                    a3,
74                    0xE0000014LL,
75                    a2->Buffer,
76                    &a1->BasicData.Extension->EmInfFileImage,
77                    &a1->BasicData.Extension->EmInfFileSize,
78                    0x20000,
79                    0,
80                    0,
81                    0,
82                    0LL,
                      0LL);
```

0000AB8F OslpLoadMiscModules:63 (18000B78F)

```
00000000 struct _LOADER_PARAMETER_EXTENSION // sizeof
00000000 {                                  // X...
00000000     unsigned int Size;
00000004     _PROFILE_PARAMETER_BLOCK Profile;
00000014     // padding byte
00000015     // padding byte
00000016     // padding byte
00000017     // padding byte
00000018     void *EmInfFileImage;
00000020     unsigned int EmInfFileSize;
```

Local Types

NT Kernel

What's the file looks like

errata.inf

```
;/*++
;
;Copyright (c) Microsoft Corporation.  All rights reserved.
;
;Module Name:
;
;    ERRATA.INF
;
;Abstract:
;    INF file for the Errata Manager Database
;
;--*/
;

;=================================================================
;================== Declare the Target Rules ==================
;=================================================================
;
;Specify the rules that the clients can register for notifications
;Also need to specify the necessary string parameters if required
;
;N.B. The rule names must have been defined in the [RuleNameGuidDef] Section
;     Declared in [RuleDef] Section and implemented in [Rule] Section
;=================================================================
[TargetRuleDef]

ACPISLPWorkAround = {FACP.ACER_OEMID.FACP.M25D_TableId}, \       ;ACERM25D02/25/00
                    {FACP.COMPAQ_OEMID.FACP.LAREDO_TableId}, \  ;COMPAQLAREDO07/05/99
                    {FACP.DELL_OEMID.FACP.WS210_TABLEID}, \     ;DellPrecisionWS210
                    {FACP.DELL_OEMID.FACP.WS410_TABLEID}, \     ;DellPrecisionWS410
                    {FACP.DELL_OEMID.FACP.WS610_TABLEID}, \     ;DellPrecisionWS610
                    {FACP.DELL_OEMID.FACP.PE1300_TABLEID}, \    ;DellPowerEdge1300
```

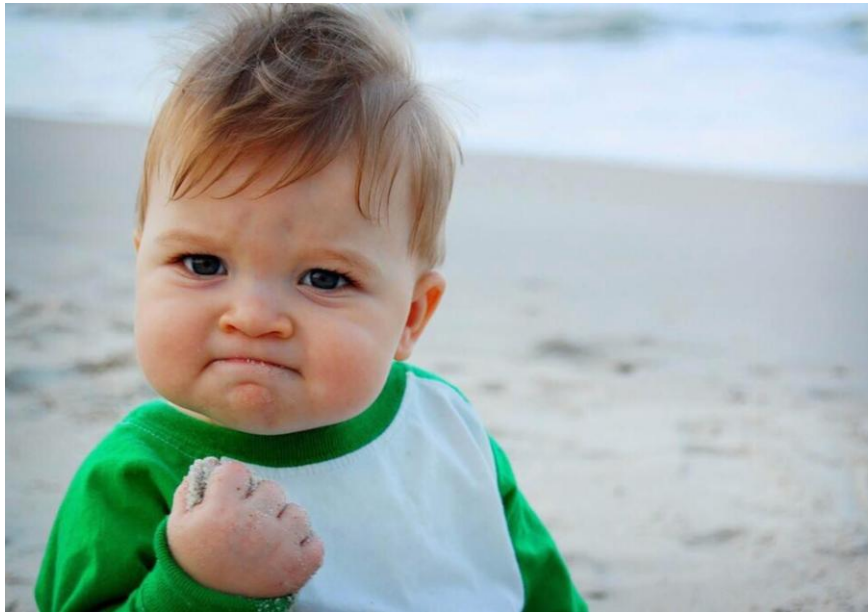
- Attacker controlled
- Standard INF file
- Parsing in Kernel
- No common API

Standing on the shoulders of giants

hook.cpp M | kdvm.cpp 4

VirtualKD-Redux > Lib > kdvmguestlib > kdvm.cpp > ChannelHelper<DefaultRPCChannel>

```
271     static NTSTATUS KdDebuggerInitialize0(PVOID lpLoaderParameterBlock)
272     {
273 #ifdef VKD_EXPERIMENTAL_PACKET_POLL_DIVIDER_SUPPORT
274         s_PacketPollRequestsToSkip = 0;
275 #endif
276
277         //PVOID hMod = KernelGetModuleBase("ntoskrnl.exe");
278         PVOID hMod = GetModuleBaseAddress(&IofCallDriver);
279         setup((size_t)hMod);
280         return STATUS_INVALID_PARAMETER;
281     }
```



Start fuzzing harness code from opensource code base

- St

```
$ ../packer/qemu_tool.sh create_snapshot vnext.img 2048 ./ntos_fuzz
CREATE_SNAPSHOT
qemu-system-x86_64: warning: host doesn't support requested feature: CPUID.07H:EBX.hle [bit 4]
qemu-system-x86_64: warning: host doesn't support requested feature: CPUID.07H:EBX.rtm [bit 11]
[!] qemu-nyx: preparing to create pre image...
Creating pre image snapshot[qemu-nyx] switching to secondary CoW buffer
```

```
Advanced Boot Options

Choose Advanced Options for: Disable Signature Enforcement Manually!!! (Press
F8) [VKD-Redux]
(Use the arrow keys to highlight your choice.)

    Enable Boot Logging
    Enable low-resolution video
    Last Known Good Configuration (advanced)
    Debugging Mode
    Disable automatic restart on system failure
    Disable Driver Signature Enforcement
    Disable Early Launch Anti-Malware Driver

    Start Windows Normally

Description: Allows drivers containing improper signatures to be loaded.

ENTER=Choose                                                    ESC=Cancel
```

Install VirtualKD-Re

This program will prepare
be updated accordingly.

Create a new boot e

Disable Signature Enfo

Use existing entry "W

Set VirtualKD-Redux

Replace kdcom.dll (r

Patch winload to forc

Install VisualDDK La

Install

Analyzing the crash

id_000000,sig_00,src_000419,time_306686,execs_34066,op_havoc,rep_2

```
1: kd> .trap 0xfffff8864ca06f50
NOTE: The trap frame does not contain all registers.
Some register values may be zeroed or incorrect.
rax=0000000000000000 rbx=0000000000000000 rcx=fffffffffffffff8
rdx=ffff9c0e1f960600 rsi=0000000000000000 rdi=0000000000000000
rip=fffff80235986c69 rsp=fffff8864ca070e0 rbp=0000000000000101
 r8=ffff9c0e1f99a150  r9=0000000000000002 r10=0000000000000543
r11=ffff9c0e1f9a9fa0 r12=0000000000000000 r13=0000000000000000
r14=0000000000000000 r15=0000000000000000
iopl=0         nv up ei pl nz na pe nc
nt!EmpParseRules+0x275:
fffff802`35986c69 483919          cmp     qword ptr [rcx],rbx ds:ffffffff`fffffff8=????????????????
1: kd> kf
  *** Stack trace for last set context - .thread/.cxr resets it
 #   Memory  Child-SP          RetAddr               Call Site
00           fffff886`4ca070e0 fffff802`35985f77     nt!EmpParseRules+0x275
01        70 fffff886`4ca07150 fffff802`359cec43     nt!EmpParseInfDatabase+0x97
02        40 fffff886`4ca07190 fffff802`3597ce6b     nt!EmInitSystem+0x12b
03       240 fffff886`4ca073d0 fffff802`354992a3     nt!Phase1InitializationDiscard+0xe63
04       1a0 fffff886`4ca07570 fffff802`35263a2a     nt!Phase1Initialization+0x23
05        40 fffff886`4ca075b0 fffff802`3546e2d4     nt!PspSystemThreadStartup+0x5a
06        50 fffff886`4ca07600 00000000`00000000     nt!KiStartSystemThread+0x34
```

Do RE job, find RCE

```
44    Pool2 = (GUID *)ExAllocatePool2(0x100ui64, (int)(8 * SectionLineIndexValueCount + 0x38), 'tiME');// oob
45    oob_object_size_10 = (__int64)Pool2;
46    if ( !Pool2 )
47      return 0xC000009A;
48    GuidFromName = EmpInfParseGetGuidFromName((__int64)a1, (__int64)"CallbackGuidDef", KeyName, Pool2);
49    if ( GuidFromName < 0 )
50      break;
51    if ( (__int64)EmpSearchCallbackDatabase((_QWORD *)oob_object_size_10) )
52      goto LABEL_13;
53    *(_DWORD *)(oob_object_size_10 + 0x40) = v7 - 2;
54    SectionLineIndex = (const char *)CmpGetSectionLineIndex(a1, "CallbackDef", v2, 0);
55    if ( !SectionLineIndex )
56      break;
57    *(_DWORD *)(oob_object_size_10 + 0x38) = strtoul(SectionLineIndex, 0i64, 10);
58    v12 = (const char *)CmpGetSectionLineIndex(a1, "CallbackDef", v2, 1u);
59    if ( !v12 )
60      break;
61    *(_DWORD *)(oob_object_size_10 + 0x3C) = strtoul(v12, 0i64, 10);
62    for ( i = 2; i < v7; ++i )
63    {
64      v14 = (
65      GuidFro
66      if ( Gu
67      {
68        ++v2;
69        ExFre
70        goto
71      }
72      v16 = i
73      *(_QWOR
74    }
75    *(_QWORD
76    *(_QWORD
77    ++v2;
78    *(_DWORD
79    *(_QWORD
80    ++EmpNumb
81    *(_QWORD *)(oob_object_size_10 + 0x28) = EmpCallbackListHead;
82    EmpCallbackListHead = oob_object_size_10 + 0x28;
83  }
84  v10 = (GUID *)oob_object_size_10;
85 LABEL_13:
86  ExFreePoolWithTag(v10, 'tiME');
87  goto LABEL_5;
88 }
```

00AE0C15 EmpParseCallbacks:53 (140B86C15)

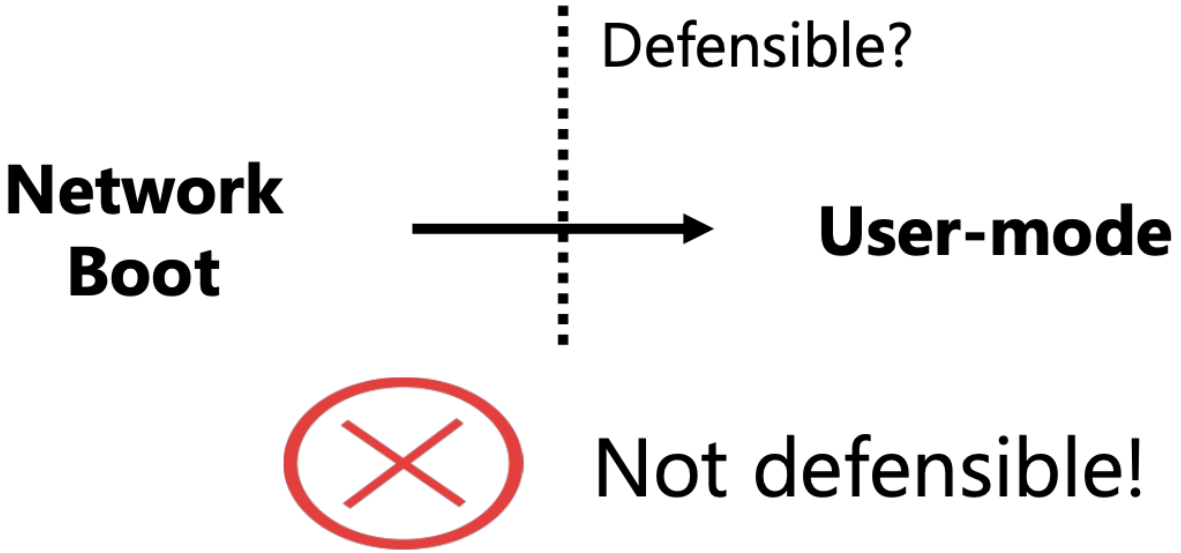
```
ExAllocatePool2(0x100ui64, (int)(8 * SectionLineIndexValueCount + 0x38),
*(_DWORD *)(oob_object_size_10 + 0x38) = strtoul(SectionLineIndex,
v12 = (const char *)CmpGetSectionLineIndex(a1, "CallbackDef", v2,
if ( !v12 )
  break;
*(_DWORD *)(oob_object_size_10 + 0x3C) = strtoul(v12, 0i64, 10);
```

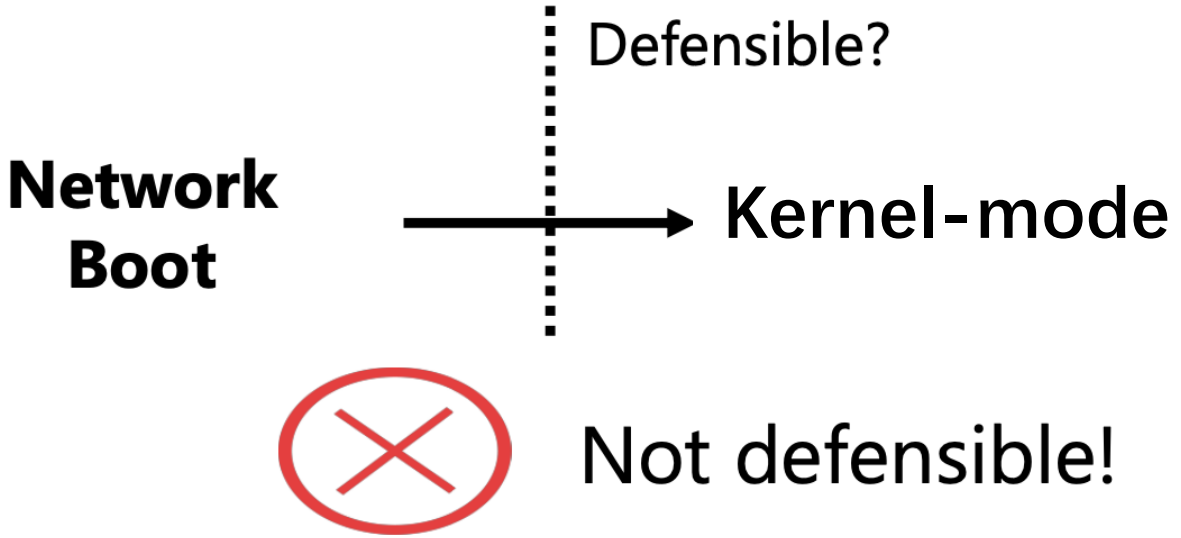
Windows Kernel EmpParseCallbacks Heap Out-of-Bounds Write

The first Windows kernel memory corruption I've discovered in my career.

```
7    f.write(b",".join([b"0"]*0xfffa))
8    f.write(a[111939+45:])
```

What's Actually Going On?





We have determined that the behavior described in your report is by design.

This case has been determined to be a moderate severity defense in depth issue and will not require a security update.

Status changed from Review / Repro to Complete

Agenda

- Background
- Attack surface in bootloader
  - Network protocol
  - BCD Registry
  - Security Policy
  - Filesystem
  - Logic flaw
- Attack surface beyond bootloader
- **Future Work & Take Aways**

Future Work

- Continue research on bootmgfw.efi on other attack surface
- Winload.efi
  - Hardware specific firmware (etc. HSP on AMD platform)
- Resume.efi
- Hyper-V bootloader
- Research on Windows kernel and userland service code that is invisible to remote attacker from normal boot

One more interesting thing

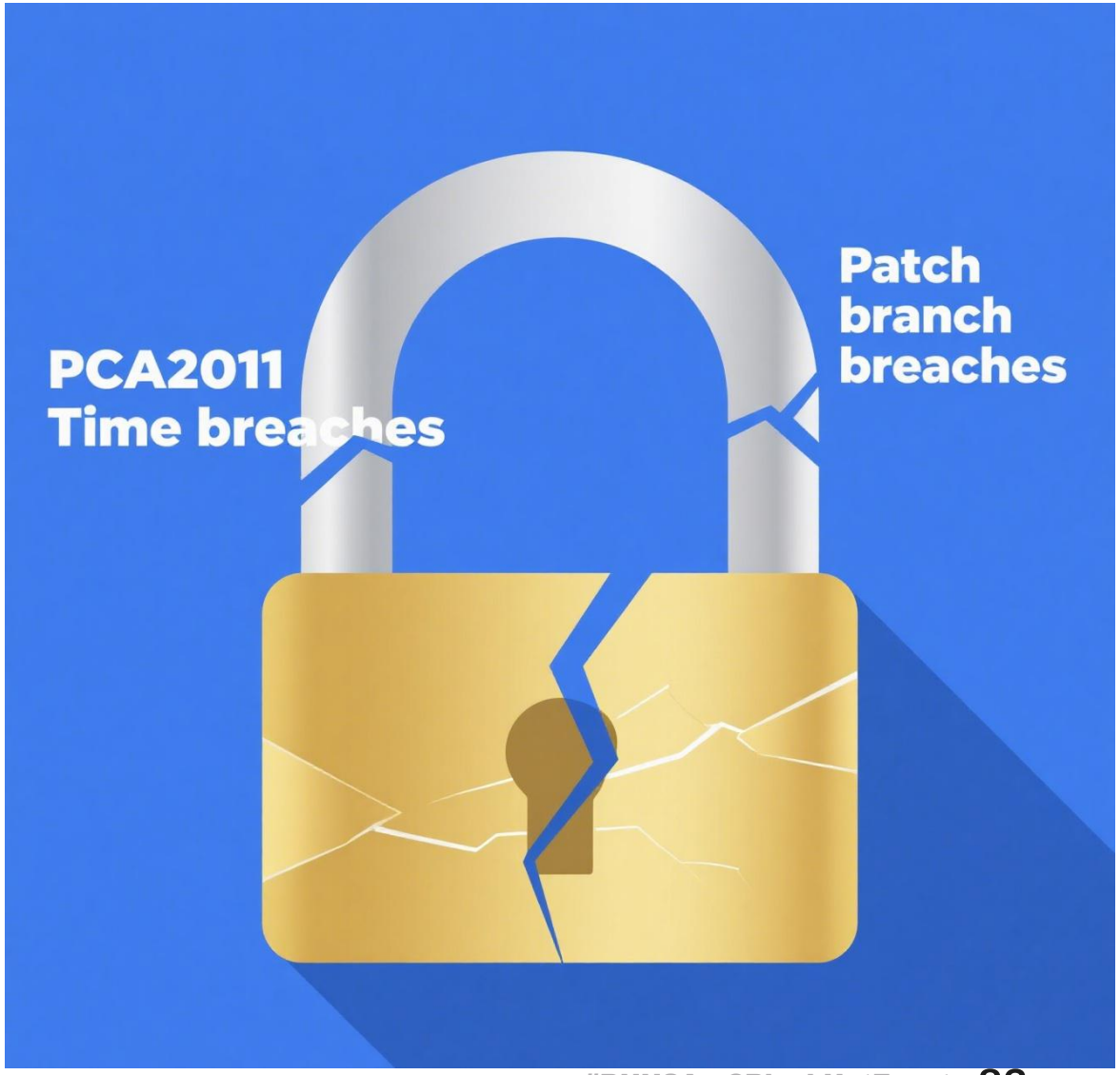
- Looking at Microsoft's patch, there's multiple branch, PCA2011 and PCA2023. Code before 26100 and code after 26100.

BCD Element Processing	24-Apr_PCA2023	CVE-2024-28923	BiConvertLocateDeviceElement LocateDevice invalid LocateIdentifier Size Integer overflow Heap OOB write
BCD Element Processing	24-Jul_PCA2023	CVE-2024-37973	BcdGetElementDataWithFlags Recursive calling stack OOB
BCD Element Processing	24-Apr_PCA2023	CVE-2024-28897	BiConvertLocateDeviceElement LocateDevice invalid ParentOffset uninitialized memory Heap OOB write
BCD Element Processing	24-Apr_PCA2023	CVE-2024-28898	BiEnumerateElements Recursive calling stack OOB
Architecture issue	24-Apr_PCA2023	CVE-2024-29062	BmFwVerifySelfIntegrity SFB

- You really should take the update guide manually. It's not only for DBX update, also to switching your bootloader to PCA2023 branch.

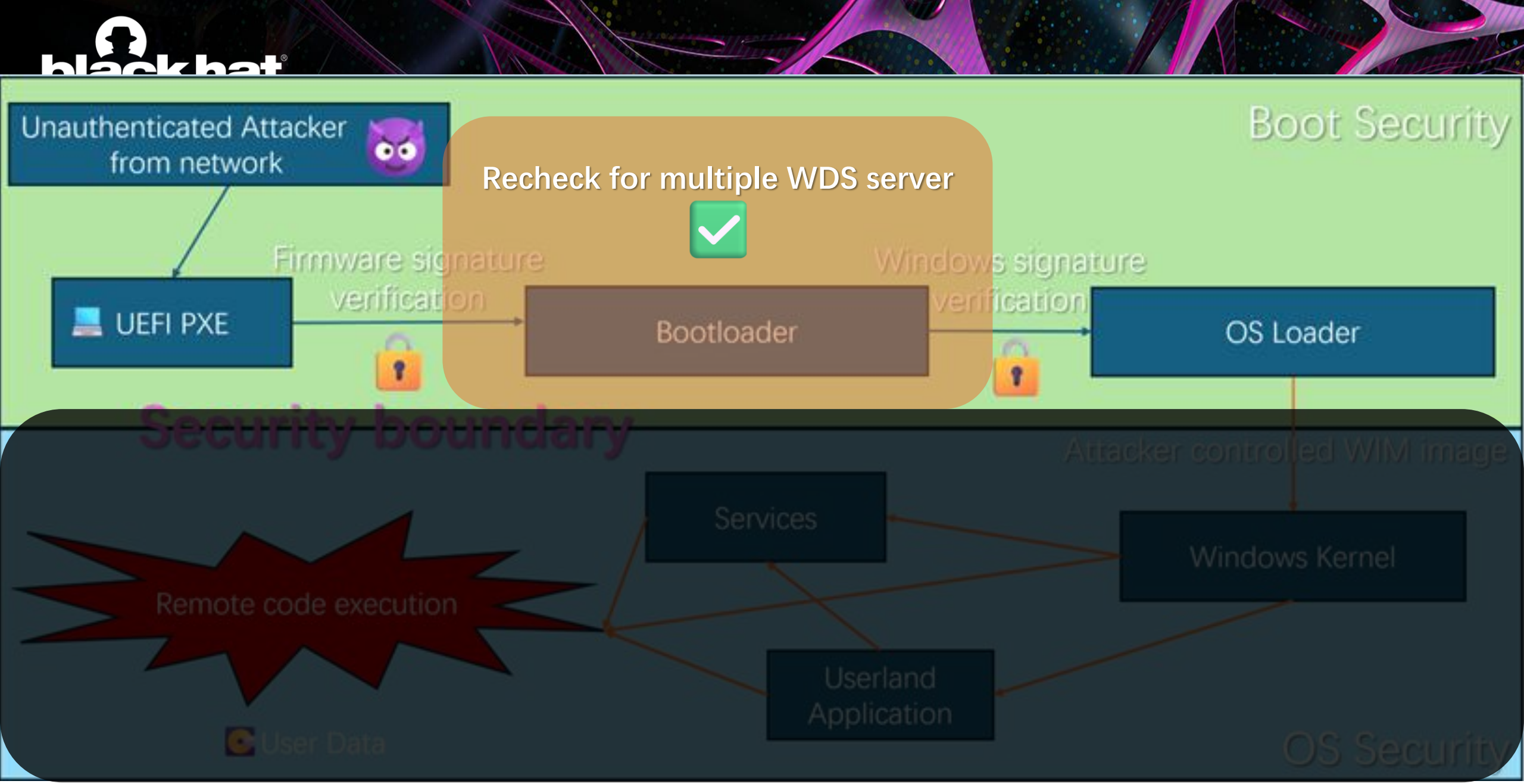
Booting into breaches

- PCA2011 Time breaches
- Patch branch breaches



Take Aways

- B(ring) Y(our) O(wn) B(ootloader) to archive AV:A in secureboot attack
- Small function with sanitize in its name could be very vulnerable
- Recursive calling could be exploitable to RCE in UEFI environment
- Check twice after your patch release, especially when you have found vulnerabilities in same component at a very large volume, don't be lazy.
- Take closer look at the code if fuzzer can generate DoS.
- Out of scope vulnerabilities could also be interesting in real world.
- Take further action immediately to fix these SecureBoot vulnerabilities.


Unauthenticated Attacker from network
Boot Security
Recheck for multiple WDS server
Firmware signature verification
Windows signature verification
UEFI PXE
Bootloader
OS Loader
Security boundary
Attacker controlled WIM image
Services
Windows Kernel
Remote code execution
Userland Application
User Data
OS Security

SECUREBOOT STATUS CHECK

English

This project is part of the Black Hat USA research "Booting into Breaches: Hunting Windows SecureBoot's Remote Attack Surfaces". It helps you check if your system is affected by the 31 SecureBoot vulnerabilities discovered by Azure Yang and patched in 2024. The tool collects anonymous data for presentation in the final Black Hat talk.

VIEW BLA AT BR NG

SHOW FECTED VULNERA LITIES

SecureBoot, designed to protect against firmware-level tampering, has long been dismissed as a "local-only" attack surface. This research shatters that assumption, exposing systemic flaws that enable remote exploitation of SecureBoot-c in Pre-Auth RCE on fully patched systems. With 31 CVEs discovered and fixed in Microsoft's SecureBoot implementation reveal how attackers can weaponize bootloader components (network stacks, BCD registries, filesystems) to bypass critical security guarantees.

Select Your Operating System:

WINDOWS

LINUX

Windows Instructions

Please run the following PowerShell commands as Administrator:

PowerShell

Copied!

```
<#
.SYNOPSIS
    Efficiently compresses and Base64 encodes Secure Boot UEFI database (db/dbx) in binary format.
.DESCRIPTION
```


Z1UFPJ0LMGmUMeit4UX8UJXZ/hoa5sc+wLWxLLB2Pk6zHeJfUamU+6Z6HsHNXIyIyUtEni68tu2YPMIahgKxBbnkHRhIrI4VFbL5mLet0LoU/5b5Us
Sywy6PQsT1swCdEF3WiPSyZhUE+n1a3QNQeY38WG81C+Gda76C8iEGFMglyheaswddq1Pt3M20UstdDctoSWogDs1sK7u53zWldoVoLbEEV5DCjOC8
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Ou/8X8AVLIyWQdwAAA=

ANALYZE

Analysis Results

✓ SecureBoot is enabled

Your system has SecureBoot enabled, which helps protect against boot-level malware.

✓ Windows PCA 2023 Certificate detected

Your Boot certificate database is up to date.

✓ Not vulnerable to SecureBoot Breaches

Your PC is not affected by the 31 vulnerabilities disclosed in this research.

✓ Your PC SecureBoot is fully functional and is up to date

Help us improve by taking a quick survey about your system

Con

A tool to detect secureboot status

Thanks!
X: @4zure9